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Instructional Methods Tool

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**United States Army Research Institute
for the Behavioral and Social Sciences**

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INSTRUCTIONAL METHODS TOOL

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Instructional Methods Tool

Background

To better prepare Army Leaders and Soldiers to meet the future challenges across the spectrum of conflict, the US Army Training and Doctrine Command (TRADOC) developed a new Army Learning Model (ALM) in 2011 in its U.S. Army Learning Concept (ALC) for 2015 (TRADOC, 2011). This model called for a change in the way that training was typically conducted to one that was more “learner-centric”. These ideas are in line with requirements levied on academic institutions by accrediting bodies for the past 15-20 years (Huba & Freed, 2000). The ALM was integrated into the current U.S. Army Learning Concept for Training and Education doctrine by emphasizing learner-centric training and education to “develop agile, adaptable, and innovative Soldiers...with the competencies required to build cohesive teams and successfully lead them in complex and chaotic operating environments (TRADOC, 2017, p. 12).

Moving from a teacher-centric to a learner-centric approach requires a paradigm shift by instructors, students, course managers, and Leaders. The ALM called for classroom instruction to focus on problem-solving events, to tailor the individual learner’s training experience, and to reduce or eliminate the use of instructor-led presentations. To achieve these goals, instructional designers and developers need to possess a sound understanding of the types of instructional pedagogies that support these ideas. This is a challenging requirement because even academic professors who have had much training in this area struggle with determining the best approach for particular learners, content, proficiency levels, etc. Some training developers and instructors in the U.S. Army Centers of Excellence (CoEs) have had the opportunity to attend workshops with the goal of providing additional information regarding the ALC, especially in thinking how course outcomes may differ when the course is redesigned to be learner-centric. However, these workshops often discuss ideas at a general level or when discussed in the context of a course only a limited number of ideas are discussed in terms of learner-centered exercises. Although the ALC has provided a good start for the CoEs in thinking about this ‘paradigm shift’, many challenges still exist in determining the best instructional technique for a particular course.

Research Objective

The objective of this research was to determine and develop a framework of learner-centric pedagogies that would be useful to training developers and/or facilitators when they are designing/executing a course using ALC principles. The purpose of the framework was to aid decision makers in the selection of the most appropriate and effective instructional methodologies, pedagogies, and techniques for particular learning environments, instructional content, and differences in experience levels of the learners and instructors.

The framework was developed into a web-based digital application, the *Instructional Methods Tool*, to provide an output of learning methodologies (see <http://www.benning.army.mil/mcoe/ARIFB/recent.htm>) with specific attention paid to the practicality and utility of the tool for TRADOC training developers, instructors, and staff and faculty personnel. The final product was developed to supplement, not replace, current training

developer tools or training management software, and should not be construed as a tool for an entire course, but for blocks of training or lessons within a course.

Method

The approach used to develop this research product followed a four-phase process. Phase one consisted of a comprehensive review of U.S. Army course characteristics. Phase two consisted of supporting efforts: a comprehensive literature review of empirically-based instructional pedagogies was conducted and then these instructional methods were aligned and grouped with the U.S. Army course characteristics. In phase three, sample Army tasks were identified for groups and military task content examples illustrating instructional methods were developed. In phase four, the materials of phase three were developed into a prototype digital application. The last phase involved an iterative review-revise process with the prototype application. Reviewers came from two different populations: TRADOC course training developers and TRADOC school staff and faculty managers.

Phase I: U.S. Army Course Review

The purpose of this review was to identify the scope of U.S. Army courses that the web-based tool would need to encompass. We focused our effort on two primary sources – Headquarters, Department of the Army (HQDA) Pamphlet (DA PAM) 351-4, *U.S. Army Formal Schools Catalog* (HQDA, 2016), and the web-based Army Training Requirements and Resources System (ATRRS)¹. DA PAM 351-4 (2016) “is the official source of information on formal courses of instruction offered at active U.S. Army Schools and Training Centers” (p. 1). The catalog provides general course information (description, prerequisites, course length, etc.) that is used when selecting Soldiers to attend courses. We classified the general information as course characteristics and added another characteristic – learning environment – which relates to where the Soldiers learn, i.e. classroom, vehicle bay, or field site. Figure 1 depicts an example list of the course characteristics.

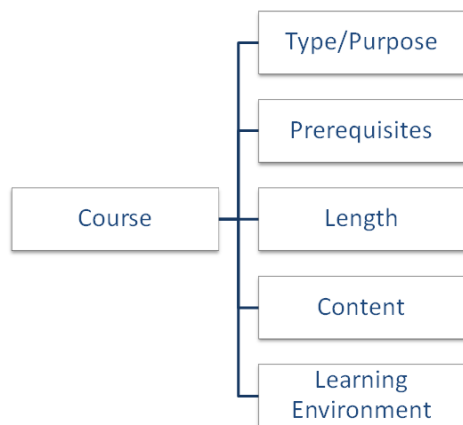


Figure 1. Example of U.S. Army formal school course characteristics.

¹ Both the DA PAM and ATRRS can be found at <https://www.atrrs.army.mil/atrrscc/>.

The course characteristics describe each course and differ for each course. For example, the type/purpose of the course can range from simple trade skill producing courses, such as Wheeled Vehicle Mechanic, to more esoteric courses, such as Cyber Operations Specialist. The prerequisites identify required knowledge, skills, and abilities, etc., and in the case of U.S. Army courses, can include medical clearance and rank. The length of the course can vary from 40 to 1400 academic hours or greater, while the course content can focus on leadership, doctrinal, or technical training. The learning environment was added as students attending Army courses can train in numerous environments; for example, leadership and doctrinal courses combine both classroom and field environments, while technical skill courses could include vehicle bays, demolition ranges, or in and under water. We posited that the learning environment could impact the instructional methodology and included it for consideration as a course characteristic. To add to the readers' perspective on the scope of U.S. Army courses, ATRRS listed 20,960 courses for fiscal year 2016.

When considering which instructional method is appropriate for what Army course, you must consider student characteristics. U.S. Army course execution is impacted by the homogenous and heterogeneous nature of the student population, that is, Soldiers, Sailors, Airmen, and Marines². U.S. Army courses can include learners who are grouped by similar characteristics (homogeneity) – i.e., military occupational specialty (MOS) or rank – as well as learners grouped by differing characteristics (heterogeneity) – i.e., branch of service or level of education. Figure 2 depicts an example of what we identified as these student characteristics.

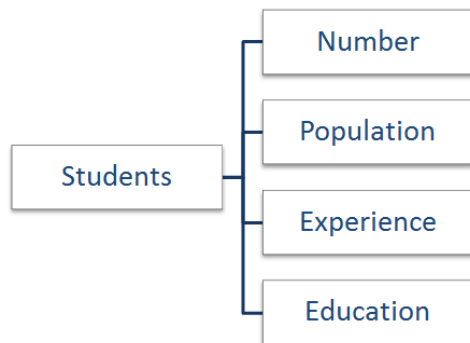


Figure 2. Example of characteristics of students who attend U.S. Army courses.

The number of learners could be considered as a course or student characteristic; for our purposes we decided to include it as a student characteristic. For example, the number of students in Army courses can range from less than 10 for highly specialized courses (Immunization/Allergy Specialty) up to 650 for leadership courses (U.S. Army Sergeants Major Course [SMC]). These two courses best typify the variation in characteristics of the student population. The Immunization/Allergy Specialty is designed for the Immunology-Allergy Technician only (homogeneity), while SMC students are from any Army MOS, can be from any branch of service (Army, Navy, Air Force, and Coast Guard), including foreign armed forces (heterogeneity). Similarly, student experience, in the individual and collective task context, can

² Certain U.S. Army courses are open to all branches of the Department of Defense, to include Department of the Army Civilians.

vary within courses the same way that each student's level of education can differ. Continuing with the SMC example to highlight this variance, part of the SMC program of instruction (POI) requires small groups of students (15) to conduct training on the military decision making process (MDMP). The level of student experience with this task ranged from Infantry and Special Forces Soldiers, who had vast experience with this task, to Public Relations and Foreign Army Soldiers, who had no experience with this task. Moreover, the variance in level of post-high school education within this same group ranged from Soldiers with 1-year of college to Soldiers with multiple graduate degrees³.

Lastly we considered instructor characteristics. According to TRADOC Regulation (TR) 350-18 (2010) "AR 614-200, DA Pam 611-21, and TR 350-10, and appropriate CMP provide guidance for instructor grade and experience requirements" (p. 25). As Army instructor grade [rank] and experience are stipulated in regulatory guidance we elected to forego using instructor characteristics as variables in the web-based tool except for instructor-to-student ratio. Instructor-to-student ratios are addressed in TRADOC Pamphlet (TP) 350-70-14 *Training and Education Development in Support of the Institutional Domain* (TRADOC, 2015) which states that for "problem-based, learner-focused courses, as described by the ALM, ratios of 1:8 or 1:16 will be most common" (p. 81). It also lists such factors as safety (e.g. throwing a live grenade requires a 1:1 ratio), facility limitations, equipment availability, and manpower limitations that affect the instructor-to-student ratio. Reviews of a subset of TRADOC course POIs produced additional ratios of 1:20 to 1:50. Based on the variance of ratios identified, we elected to break instructor-to-student ratios into two categories – small group [$\leq 1:16$] and large group [$\geq 1:17$]. Given that the combinations of course, student, and instructor characteristics, the resulting number of variations was overwhelming (approximately 128 high level combinations) especially when considering programming logic for a web-based tool, and the alignment of instructional methodologies, we decided to reduce the combinations to a more manageable number. The reduction process is described in the next phase.

Phase II: Instructional Methods and U.S. Army Course Alignment

Phase II required two distinct steps. First, we needed to reduce the number of course characteristics to a more manageable number in order to facilitate alignment with instructional methodologies; and second, we needed to align instructional methods with course characteristics.

Reducing the combinations. To reduce the number of variables, we reevaluated our initial approach. Instead of focusing on all of the characteristics and variations among the courses and the learners, we looked for an overarching factor. Experience with U.S. Army courses led us to consider looking at both courses and learners from a task-based approach.

U.S. Army courses. Army courses, while differing in type/purpose, content, length, etc., are similar in one aspect – they teach tasks. Army tasks are either common tasks that apply to all Soldiers or job specific tasks identified for each MOS. Each task is assigned a title which "sums up the action to be performed" (TRADOC, 2012, p. 84) using a standard verb to define the action, i.e. Maintain an M119 Buffer Mechanism. We found that in order to standardize the

³ This example is based on the author's experience as a student at the United States Army Sergeants Major Academy.

writing of task titles, TRADOC provided a list of 195 verbs for use in describing collective and common individual tasks. TRADOC further divided these verbs into psychomotor and cognitive groups based on the desired performance of the Soldiers. Verbs within those groups were further sub-divided into psychomotor and cognitive levels (TRADOC, 2012, p. 177), and Table 1 includes examples of verbs grouped by these levels (the full list of verbs and associated groups and levels can be found in TRADOC PAM 350-70-1, Appendix E, TRADOC, 2012).

Table 1

Psychomotor and Cognitive Levels: Descriptions and Exemplar Verbs

Psychomotor Level	Verb	Cognitive Level	Verb
1. Imitation: Copy action of another; observe and replicate	Disassemble	1. Remembering: Recall or recognize information	Identify
2. Manipulation: Reproduce activity from instruction or memory	Align	2. Understanding: Understand meaning, re-state data in one's own words, interpret, extrapolate, translate	Confirm
3. Precision: Execute skill reliably, independent of help, activity is quick, smooth, and accurate	Adjust	3. Applying: Use or apply knowledge, put theory into practice, use knowledge in response to real circumstances	Calculate
4. Articulation: Adapt and integrate expertise to satisfy a new context or task	Breach	4. Analyzing: Interpret elements, organizational principles, structure, construction, internal relationships; quality, reliability of individual components	Predict
5. Naturalization:*		5. Evaluating: Assess effectiveness of whole concepts, in relation to values, outputs, efficacy, viability; critical thinking, strategic comparison and review; judgment relating to external criteria	Assess
		6. Creating Develop new unique structures, systems, models, approaches, ideas; creative thinking, operations	Revise

* No verbs were categorized at this level of psychomotor performance.

We elected to use these task-based verb groupings as the course variables in lieu of the many differing course characteristics for two reasons. One, by using these verb groupings we would

provide the end user – the TRADOC Training Developer, Instructor, and Staff and Faculty member – a familiar reference point within the tool, and two, we would reduce the number of course characteristics to a more manageable number for alignment of instructional methods and software programming logic.

U.S. Army Course Students. We applied the same task-based approach to student characteristics. Our rationale was based on previous research observations and our personal experience with learners in Army courses.

Students arrive at Army courses with varying degrees of task experience. Consider two examples – the civilian who joins the Army and the senior noncommissioned officers (NCOs) at the pinnacle of their careers. The civilians who join the Army have varying experience with Army tasks at the basic level. Some of them come from backgrounds that are conducive to military tasks – boy/girl scouts, Junior Reserve Officer Training Corps (JROTC), shooting clubs, life-guards, etc. – while others have no relevant experience. Similarly, SMC students, as previously stated, have varying task experience with lessons conducted in the SMC POI. The senior NCOs' MOS, prior assignments, deployments, and military schools affect their level of experience. For example, in the case of the MDMP training, Operations Division NCOs are more likely to have conducted or participated in this task more so than Force Sustainment Division NCOs.

The key to grouping students revolved around the experience with the task, for example, Combat Engineers who have the knowledge of basic demolitions – initiating devices, demolition characteristics, etc. – would be considered new to the advanced task of Calculate Timber-Cutting Charges which involves the application of prior knowledge under a new context. Therefore, we quantified students into three groups: New to Task, Familiar with Task, and Proficient with Task:

- New to Task – No task knowledge: No fundamentals (Crawl stage of training);
- Familiar with Task – Preliminary task knowledge: Understands fundamentals (Walk stage of training); and
- Proficient with Task – Definitive task knowledge: Executes the fundamentals (Run stage of training⁴).

Grouping students into three task-based groups allowed us to further reduce the variables to a more manageable number. Moreover, we strove to define each group in terms that would be familiar to the TRADOC Training Developer.

When we combined the course and student variables with the two instructor variables (group sizes) we had a more manageable number of combinations. Table 2 lists the preliminary course, student, and instructor variables.

⁴ Crawl, Walk, Run is a progressive training regimen where training begins at the simple fundamental level and progresses to more complex levels.

Table 2

Preliminary Course, Student, and Instructor variables.

Course		Student	Instructor
Psychomotor*	Cognitive	Soldier task experience	Group Size
Imitation	Remembering	New to Task	Small Group ($\leq 1:16$)
Manipulation	Understanding	Familiar with Task	Large group ($\geq 1:17$)
Precision	Applying	Proficient with Task	
Articulation	Analyzing		
	Evaluating		
	Creating		

* The naturalization level was not included as no verbs were categorized at this level of psychomotor performance.

However, when calculating the number of combinations from these variables we still arrived at 60 combinations – 24 psychomotor and 36 cognitive. When considering that each combination would have to align with an instructional methodology, we determined that 60 separate combinations were too many and proceeded to reduce the numbers further. This time we reviewed definitions of each psychomotor and cognitive level and determined we could combine similar levels. In combining levels, we referred to resources reflecting Bloom's Taxonomy (e.g., Krathwohl, 2002) and Dave's psychomotor levels (e.g., Huitt, 2003) as indicated by TRADOC PAM 350-70-1, Appendix E (TRADOC, 2012). The results are depicted in Table 3.

Table 3

Final Course, Student, and Instructor variables.

Course		Student	Instructor
Psychomotor	Cognitive	Soldier task experience	Group Size
Imitation	Remembering	New to Task	Small Group ($\leq 1:16$)
Manipulation and Precision	Understanding and Applying	Familiar with Task	Large group ($\geq 1:17$)
Articulation	Analyzing, Evaluating, and Creating	Proficient with Task	

By combining some levels we reduced the number of combinations from 60 to 36 – 18 psychomotor and 18 cognitive. The resulting combinations became the foundation on which to align instructional methods.

Instructional methods literature review. An extensive literature review was conducted to identify empirically-based, validated instructional methods for developing the psychomotor and cognitive skills levels described above. With this purpose in mind, the review was limited to meta-analytic research and research reviews investigating the effects of different instructional

methods on course outcomes across multiple samples (see Alfieri, Brooks, Aldrich, & Tenenbaum, 2011; Dochy, Segers, den Bossche, & Gijbels, 2003; Hoffman & Feltovich, 2010; Kozlowski & DeShon, 2005; Merrill, 2002, 2006; Montague & Knirk, 1993; Ning & Downing, 2012; Resnick, 2010; Schwartz & Arena, 2013; Walker & Leary, 2009). For example, a rigorous meta-analysis demonstrated the powerful effects of teaching practices, which provide structure and guidance during the learning experiences, on the development of a range of psychomotor, social/verbal, and cognitive skills as well as on course outcomes (Alfieri et al., 2011, p. 12). The findings suggest that to maximize learning and increase performance, instructional methods should include worked examples and other guided exercises that require learners to explain their ideas and provide feedback on their performance. However, as the amount of needed guidance likely depends upon one's background experiences with the tasks/content (e.g., Dyer, Singh, & Clark, 2005), the framework suggests differing methods for learners who are novice, familiar, and expert with the task/content.

Psychomotor learning levels. Further, in conducting the literature review, the specific results of relevant articles were reflected in the framework according to the content combinations as described in Table 3 (e.g., Alfieri et al., 2011; Anderson, Fincham, & Douglass, 1997; Hemlo-Silver, Duncan, & Chinn, 2007; Hockey, Sauer, & Wastell, 2007; Kirschner, Sweller, & Clark, 2006; Klahr & Nigam, 2004; Magliaro, Lockee, & Burton, 2005; Matlen & Klahr, 2013; Montague & Knirk, 1993; Proctor & Dutta, 1995; Rosen et al., 2010; Schaefer & Dyer, 2013; Schaefer, Irvin, Blankenbeckler, & Brogdon, 2013; Strand-Cary & Klahr, 2008; Sweller, van Merriënboer, & Paas, 1998; Merrill, 2002, 2005; van Merriënboer, Kirschner, & Kester, 2003).

Overall, to achieve the *Psychomotor* learning levels, instructional methods for novice learners reflected direct instruction methods followed by experiential methods. For example, for the *Psychomotor, Imitation, Small Group, New to Task combination*, the following empirically-validated direct-instruction methods were included in the framework:

- Demonstration of procedures in steps (students observe each step then practice);
- Facilitator could then provide a completion practical exercise (PE) where the students first complete missing steps and then complete the entire task on their own;
- A backwards chaining PE where the last component of the task is practiced first so that students are provided with knowledge of the results prior to learning the beginning components (e.g., bombing a target);
- A backwards fading PE where students are first shown the complete worked example and certain components are then removed until finally the students complete the entire task on their own;
- A forward chaining PE in which the order of the task performance is practiced from first to last; as time allows multiple rehearsals with instructor feedback should be performed; key is feedback by facilitators;
- Instructors/facilitators/teachers should direct the pupil's attention to important cues and rules (Cues can be seen, heard or felt), give clear verbal descriptions, and inform the learner of the cues that he will respond to and rules he will follow when using the skill;
- Break the task into subtasks if possible and sequence in the order that they are performed;

- Simplify the task at the start of practice but do not violate the pattern of the task as a whole;
- Demonstration or verbal explanation tells the students what responses under their control and to what cues they should react;
- Instructor/facilitator/teacher should watch students intently to provide prompt and accurate feedback about his performance;
- Research shows that focus on the performers movements (fingers, hands, and head) are relatively ineffective. Rather, directing attention to the effects of the individual movements on the environment results in more effective performance and learning. Instructors/facilitators/teachers need to monitor to help students avoid establishing a faulty habit. Judge progress in terms of technique vice output;
- Devices to record what the learner did are valuable (tape records for speech teachers, coaches take motion pictures, etc.); and
- If learning how to conduct tasks on a larger system, the instructors/facilitators/teachers may isolate the features and functions of the system that are required to perform the steps of specific tasks. For example, only those menu choices needed to perform certain tasks are made available to the students. The students are directed only to those functions that are needed at that time in the course. Instructors could employ software that "takes over the input device (e.g., mouse)" of the student to show the student which parts of the user interface to select (e.g., menu choices, buttons, graphics, or indexes). Advantages of this method is that users spend less time practicing the steps and components of the task and less time recovering from errors. Learning by discovery on the complete system is inefficient.

If the students possessed some familiarity with the content and to achieve the *Imitation* level, the instructional methods reflected direct instruction methods to review the content and as a check on learning followed by experiential methods. Thus, the following direct and experiential methods were included in the framework based on the literature review results for learning in small group settings:

- Students should receive the demonstration first as a refresher then could practice and demonstrate to the class as a check on learning;
- They should receive feedback from the facilitators, and if they show proficiency they could then assist students who are rehearsing the procedures as indicated above and who are performing completion tasks; and
- They should assist in providing feedback and on-the-spot corrections and could make their own decisions regarding which trial they would want feedback. Feedback frequency may be less important than the individuals' ability to choose or not choose feedback. May lead to more active involvement by the learner, and learners increasing their effort during practice.

To achieve the next level of psychomotor learning, *Manipulation + Precision*, it was determined that students would already possess a level of familiarity with the content. It is recommended that instructors first assess the students to ensure they possess the requisite knowledge and skills for advancing to this level. Then, a combination of direct and experiential instructional methods can be employed in small group learning settings, such as:

- In addition to continued rehearsals of each step of the procedural/psychomotor task, exercises should focus on having students explain why they think they are performing certain errors;
- Exercises should present students with faults in the procedures/steps and have the students troubleshoot these faults in order to successfully address the problems;
- Facilitators should ask students to explain their thought processes while troubleshooting;
- Facilitators could provide additional procedural information as required (just-in-time procedural information) in order for the students to successfully complete the exercises;
- Resources should be made available to reduce cognitive load such as memory joggers, mathematical formulas, specs, etc.;
- The key is for students to receive additional practice while explaining their steps, errors, and demonstrating the ability to troubleshoot;
- Assessments could determine if students can perform the tasks without errors across multiple situations;
- Instructors can provide multiple varied examples and determine if students can perform these tasks in novel varied contexts. This allows students to learn the deep structural aspects of the procedures even if the surface level conditions change;
- Students could first be assessed with completion tasks in novel contexts and then on their own;
- Feedback is key for the students to know where they are making errors, and then the facilitators should ask the students why they think they are making these errors in a new context;
- Learning scaffolds should be reduced until students are operating, creating, navigating on their own without errors; and
- Simulators, desktop trainers, etc. are valuable technologies to provide students with varied performance examples and to test their performance of the procedural tasks;
- If students practice before knowing the correct general pattern of the task – they are likely to practice wrong actions;
- If given a large amount of explanation before practicing the task, then the students will understand little of the explanation;
- Need a balance between explanation, practice, and further explanation;
- Practicing in context, using realistic, significant cues, varying practice materials and conditions, and assessing skills before new scenario is given;
- Students should practice in the greatest variety of situations they can handle;
- Instructor/facilitator/teacher should watch students intently to provide prompt and accurate feedback about their performance;
- Instructors need to monitor to help students avoid establishing a faulty habit;
- Instructors should judge progress in terms of technique vice output;
- Devices to record the students' performance are valuable (tape records for speech teachers, coaches take motion pictures, etc.); and
- Feedback frequency may be less important than the individuals' ability to choose or not choose feedback. This may lead to more active involvement by the students, thereby increasing their effort during practice. Instructors could allow the students to decide after which trial they want feedback.

To achieve this level of psychomotor learning, *P2 (Manipulation + Precision)* for students who were already proficient with the content, it is recommended to first assess the students to ensure their proficiency and then employ the following direct and experiential instructional methods for learning in small groups:

- Students need to demonstrate proficiency either by demonstrating at the beginning of the class or taking a pre-test and 'testing' out;
- These students also should demonstrate proficiency by performing the tasks on their own in varied contexts (if they perform the tasks with errors then they should be given completion tasks with feedback from the facilitators until they demonstrate proficiency);
- They should be able to provide full explanations of why they are performing certain steps, how to troubleshoot faults, etc.;
- They should be tested across in varied contexts until a high level of proficiency is demonstrated;
- Once this is achieved they can perform as peer coaches to the less experienced students as these students are troubleshooting, explaining troubleshooting strategies, testing skills in novel contexts, etc.;
- Simulators, desktop trainers, etc. are valuable technologies to provide students with varied performance examples and to test their performance of the procedural tasks. The skill of adapting to different situational requirements is developed through variability in practice conditions; and
- Test under high-workload conditions.

To achieve the *Articulation (P3)* level, it was determined that students would already possess a level of familiarity with the content. Thus, the following combination of direct and experiential instructional methods were included in the framework for this combination in small group settings:

- Examples of how two or more tasks are combined as part of a system should be demonstrated to the students;
- Completion tasks or backwards fading of complete examples of how two or more tasks are performed together could be provided to the students;
- Once students practice performing two or more tasks together and receive feedback from the instructors then they can receive examples and exercises across multiple contexts for varied practice. This allows students to learn the deep structural aspects of the procedures even if the surface level conditions change;
- Students should be tested on the full integration of the two or more tasks and be provided with feedback by the facilitators;
- Facilitators should ask the students to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.;
- Facilitators could increase the complexity of their questions, the rate at which they ask questions, etc. to induce realism of performing these tasks in high stakes dynamic situations;
- Facilitators should continue to assess students at all of the psychomotor levels to ensure that students perform the individual tasks (including sub-tasks and sub-goals) at an

autonomous level and continue to provide feedback on how the students are performing multiple tasks together;

- Assessments could include asking students to perform multiple tasks in varied and novel conditions (e.g., performing tasks in novel terrain, weather);
- Facilitators can provide demonstrations of how individual tasks are integrated into larger systems and performed as part of collective tasks. As such, exercises could require students to perform tasks as part of crews/teams and explain how their individual tasks support crew/team performance;
- Assessments could focus on how students visualize or perform individual tasks within larger systems, teams, etc.;
- Rehearsals, practice, assessments, and feedback could focus on the integration of these skills in a larger context; and
- Simulators could be employed to rehearse and practice crew/team collective performance prior to live exercises.

For the *Articulation psychomotor level*, students who were proficient with the content, the following direct and experiential instructional methods were included for learning in small groups:

- Exercises require students to integrate individual tasks into a larger system, collective performance, etc.;
- Facilitators could ask students to explain how their tasks are integrated with crew-based performance, larger systems etc.;
- Exercises could focus on how they troubleshoot integration issues and perform two or more integrated tasks;
- Students could coach and mentor less experienced students;
- With longer class times, highly proficient students could design products, repair live equipment, perform on-the-job training, shadow instructors, demonstrate tasks to different audiences, prepare explanations, briefings, papers to unit leaders, stakeholders, etc.; and
- With sensori motor tasks "choking" may arise from specific task characteristics embedded in tasks that are susceptible to performance pressure (complexity and/ or proceduralization).

To achieve the initial psychomotor learning level, *Imitation*, in larger learning group contexts, the following recommendations were made to maximize the effectiveness of the recommended instructional methods indicated above:

- In large groups, facilitators first demonstrate procedures in steps. Students observe each step then practice in small groups;
- The large group can be broken up into smaller groups in each corner of the classroom or outside areas. Facilitators could then provide an entire worked example to the larger group, and the PE could be for students in smaller groups to first complete missing steps and then complete the entire task on their own - backwards fading);
- As time allows multiple rehearsals with instructor feedback should be performed in small groups; the key is feedback to individuals by facilitators;

- A culminating event could be for one individual from each group to demonstrate the procedures to the large group;
- Instructors/facilitators/teachers should direct the students' attention to important cues and rules (cues can be seen, heard or felt); giving clear verbal descriptions; informing the students of the cues that they will respond to and rules they will follow when using the skills;
- Break the task into sub-tasks if possible and sequence in the order that they are performed. Simplify the task at the start of practice but do not violate the pattern of the task as a whole;
- Demonstration or verbal explanation tells the students what responses are under their control and to what cues they should react. Instructor/facilitator/teacher should watch students intently to provide prompt and accurate feedback about their performance;
- Research shows that a focus on the performers' movements (fingers, hands, and head) are relatively ineffective. Rather directing attention to the effects of the individual movements on the environment results in more effective performance and learning. Instructors/facilitators/teachers need to monitor to help students avoid establishing a faulty habit; and
- Judge progress in terms of technique vice output. Devices that record what the students' performance are valuable (tape records for speech teachers, coaches take motion pictures, etc.).

To achieve the psychomotor learning level *Manipulation + Precision*, the recommended instructional methods reflected the need to assess students to ensure that they possessed the skills required at that level, to assist the instructors in providing feedback and on-the-spot corrections, and assigning hands-on work to smaller groups. As the P3 Psychomotor learning level involves performing two or more tasks together, if the class has approximately 30 desktop trainers then the approach would be similar to that of the small group description. If it is a 200-person class without technology then P3 might not be possible with a large group.

Cognitive learning levels. To achieve the cognitive learning levels, recommended instructional methods reflected empirically-based approaches for each level (e.g., Alfieri et al., 2011; Haydon, Mancil, Kroeger, McLeskey, & Lin, 2011; Kalaian & Kasim, 2014; Kyndt et al., 2013; Montague & Knirk, 1993; Schwartz, Chase, Oppezzo, & Chin, 2011; Volger, 2008; Tomcho & Foels, 2012; Zbylut, Brunner, Vowels, & Kim, 2007). For the cognitive level *Remembering* for both novice students and students who had some familiarity with the content, the following direct instructional methods were recommended for classes taught in small groups:

- Presentation of the information with guided notes (students are given partially completed notes and are required to fill in the information as the presentation is conducted);
- Facilitator asks inquiry questions and could then provide a completion task(s) (first complete missing steps and then complete the entire task on their own - backwards fading) as PE(s) and time allows;
- Multiple practice sessions with instructor feedback is key to being able to recall learned information; and
- With a longer timeframe, a cycle of presentations with examples, probing questions that ask students to explain their responses, and feedback regarding these explanations could be conducted to provide additional opportunities for the students to learn the information.

For students who are more familiar with the content, they should receive the presented information as a refresher, but instructors may want to connect the information with knowledge that the students already know (advanced organizers). Then, the students could demonstrate that they can recall the information as a check on learning. They should receive feedback from the facilitators, and if they show proficiency they could then assist students who are conducting the PEs as indicated above. They should assist in providing feedback and on-the-spot corrections.

To achieve the *C2, Understanding and Applying*, level for novice learners, the following experiential methods were recommended:

- If no pre-class work can be assigned, then start the class with a PE designed to have students work on solving a particular problem, review elements of a case study, research possible reasons for particular mission outcomes, etc. After the students have engaged with the PE, facilitators could then provide more detailed information regarding the specific material and information to be learned. Following this presentation of information, a PE should be conducted which requires the students to apply this information to a novel context. The context of the second PE should have the same objectives as the first PE, however, the conditions and surface elements should differ;
- If the class has a short timeframe, then the facilitator needs to provide feedback to the students on their attempted solutions, explain the intended outcomes, discuss that although the contexts differed the knowledge and skills to perform successfully in those situations were the same; and
- With a longer timeframe, multiple PEs could be conducted with varied contexts so that the students can practice applying their knowledge and skills across a range of possible plausible situations. Facilitators should ask probing questions that ask students to explain their responses and provide feedback regarding these explanations. If pre-class work can be assigned (read-aheads, interactive multimedia instruction, presentation slides, Army doctrinal manuals and pamphlets), then face-to-face class time can be used by the facilitator to ask the students questions about the reading, such as how they would apply the information across a range of contexts. Homework also could consist of having the students apply the information to their own experiences, and then the students could discuss these experiences in class. More complex examples could be provided by the instructors as the students show proficiency in applying the learned information. The facilitators should provide feedback to the students regarding whether their understanding and application of the material are accurate, realistic, practical, meets the standard, etc. By providing additional cues, prompts, procedural information, memory joggers, etc. as just-in-time information, facilitators can determine whether the students can reach a higher level of understanding of the material. As additional procedural information is provided, backwards fading exercises may be used to assess students' proficiency with the new material.

To achieve the cognitive level *Understanding and Applying* for students who are familiar with the content, the following experiential methods were recommended:

- Video-taped lectures, PowerPoint presentations, and read-aheads could all be assigned as refresher or new information to be learned as assigned pre-class work or homework.

Then, in class, facilitators could maximize the synchronous/face-to-face time with activities that require the students to participate in group work, case study discussions, explanations of applications of the content to novel contexts, etc.;

- Homework also could consist of having the students apply the information to their own experiences, and then the students could discuss these experiences in class;
- More complex examples could be provided by the instructors as the students show proficiency in applying the learned information;
- PEs could be assigned in which the conditions and surface elements differ;
- If the class has a short timeframe, then the facilitator needs to provide feedback to the students on their attempted solutions, explain the intended outcomes, and discuss that, although the contexts differed, the knowledge and skills to perform successfully in those situations were the same;
- With a longer timeframe, multiple PEs could be conducted with varied contexts so that the students can practice applying their knowledge and skills across a range of possible plausible situations;
- The facilitators should provide feedback to the students regarding whether their understanding and application of the material is accurate, realistic, practical, meets the standard, etc.;
- By providing additional cues, prompts, procedural information, memory joggers, etc. as just-in-time information, facilitators can determine whether the students can reach a higher level of understanding of the material;
- One way to sequence the class is to have students first use specific examples from their prior experience or through case studies to further learn the specific knowledge and information of the concepts, then the students could practice this knowledge by applying the specific declarative knowledge structures, rules, and procedures to novel contexts;
- Facilitators should ask probing, rapid questions that ask students to explain their responses and provide feedback regarding these explanations;
- PEs also could consist of troubleshooting faults, problem solving errors, conducting analog procedures in case equipment fails (e.g., navigate plane without instruments), testing the students' expertise level by determining whether the declarative knowledge and procedures can be applied in ambiguous, dynamic, and challenging contexts;
- If appropriate, test whether the application of procedural skills have become automatic allowing the Soldier to advance to higher levels of understanding and complexity (e.g., whole systems thinking, strategic planning);
- By providing additional cues, prompts, procedural information, memory joggers, etc. as just-in-time information, facilitators can determine whether the students can reach a higher level of understanding of the material; and
- As additional procedural information is provided, backwards fading exercises may be used to assess students' proficiency with the new material.

To achieve the cognitive level *Understanding and Applying* for students who are proficient with the content the following experiential instructional methods were recommended:

- Proficient students could provide the class with additional examples and/or applications of the information that is presented by the facilitators;

- These students could provide peer-to-peer coaching while the less experienced students are conducting the PEs as described above;
- Proficient students should assist in providing feedback and on-the-spot corrections;
- Proficient students could assist the instructors in preparing lessons and researching ideas for class discussion;
- With longer class time, highly proficient students could shadow facilitators, present material to different audiences, prepare explanations, briefings, and papers to unit leaders, stakeholders, etc.; and
- Facilitators should test the students' knowledge of the material by having them apply the concepts to novel contexts and assign more complex practical exercises for the students to complete. These exercises could reflect the types of tasks that the students would perform on the job (e.g., translating authentic materials, preparing operations orders, researching complex problems, synchronizing intelligence information, performing knowledge management activities, preparing strategic level briefings) so that the students can practice accomplishing the tasks and receive feedback, cues, and just-in-time information from the facilitators to enhance their learning and maximize their performance.

To achieve the third cognitive level (*Analyzing, Evaluating, and Creating*), it was determined that students would already possess a level of familiarity with the content. Thus, the following experiential instructional methods were included in the framework for this combination in small group settings:

- The sequencing of classroom instruction for this level should first require the students to complete an assignment on their own (either ahead of time as homework or during the first portion of the class) and then receive feedback on their work by their peers and facilitators;
- PEs at this level should include debates, research assignments that require students to discern between facts and inferences, testing hypotheses and providing supporting evidence for their results, analyze concepts with contrasting cases such that the surface features of the scenarios change but the underlying knowledge and skill requirements remain the same (i.e., analysis of deep structures);
- Facilitators could assign individuals to different roles in a case and discuss different viewpoints and perspectives, especially cross-cultural ones. Students could analyze policy decisions and the second- and third-order effects and possible unintended consequences of strategic or operational decisions;
- Following each PE, students should receive practice accomplishing the tasks and receive feedback, cues, and just-in-time information from the facilitators to enhance their learning and maximize their performance; and
- At this level, facilitators could assess student learning by requiring the students to create a new approach for their specific domain area, propose how to integrate information from two different systems to increase performance effectiveness in a particular domain, and defend the logic of their decision making processes, solutions, and outcomes.

To achieve or sustain the third cognitive level, *Analyzing, Evaluating, and Creating*, for students who are proficient with the content, the following experiential learning instructional methods were proposed:

- The PEs for proficient students could reflect the PEs for those above in the familiar with the content such as debates, contrasting cases, analysis of case studies, policy decisions, and the effects of the second- and third-order effects and unintended consequences of strategic decisions;
- Proficient students should be able to formulate their own hypotheses, judgements, solutions for complex problems and be able to defend their logic, rationale, and processes/procedures of their decisions and outcomes;
- Proficient students also should be able to critique and evaluate the assertions of others, thus, facilitators could assess students by requiring them to analyze existing decisions, premises, and outcomes of others and write an Oped or other critique of this work and be able to defend their own rationale;
- Students should be able to think at a high strategic or operational level, integrate disparate pieces of information, and distinguish between facts and inferences;
- The assessment of proficient students could include requiring students to create models or otherwise demonstrate the logic of their decision making processes, perform at a very high level with authentic job materials, analyze and use information and outputs from complex systems, work on a team of experts to solve complex problems, and create their own solutions to complex problems with ambiguous or missing information; and
- Demonstration of such capabilities could include briefing stakeholders on their solutions, shadowing facilitators and other experts, performing work on-the-job with real equipment and personnel and receiving feedback from the facilitators or other mentors (e.g., diagnosing and performing medical treatment, analyzing complex data and technical information, producing high level intelligence reports), and creating models of the effects of organizational processes on personnel, resources, mission outcomes, etc.

To achieve the cognitive learning levels in larger learning group contexts, facilitators could present material to the large group, then break the group into smaller groups to conduct the PEs as described above. If the size of the group is about 30 students, then the approach would be similar to that of the small group description.

To achieve the C2, *Understanding and Applying*, level with novice learners with a larger class size, in contrast to the recommended sequence of instruction for smaller groups at the C2 level, a PE as the first learning event is not recommended as this is too difficult to manage as the first activity with a large group. Information should be presented with guided notes and break into groups for PEs (application of knowledge across different contexts, discussion of case studies, relating to personal experiences). After the PEs, small groups can share outcomes of discussions with the larger group. Facilitators and peers should ask probing questions that require students to explain their logic and rationale for their application of the knowledge and information. With a longer timeframe, a cycle of presentations with more complex examples, PEs conducted with small groups, and group presentations with probing questions that ask students to explain their responses, and feedback regarding these explanations could be executed to provide additional opportunities for the students to understand and apply the information.

Achieving the second and third cognitive levels with students who are familiar or proficient with the content may not be possible with large groups given the nature of the instructional methods described above.

Phase III: U.S. Army Task Examples

The purpose of Phase III was to provide the TRADOC Training Developers with Army task exemplars that illustrated aligned instructional methods. This phase followed a two-step process. Step one involved a review-revise iterative process to identify appropriate Army task examples for each of the 36 combinations, and step two involved developing task content that illustrated the instructional methods (see Appendices C – Z).

Identifying U.S. Army tasks. The Army’s repository of individual and collective tasks and drills is accessible on the Army Training Network (ATN) at <https://atn.army.mil/>. Tasks are searchable by either title or number. We used the verb list from TRADOC PAM 350-70-1 (TRADOC, 2012) to identify appropriate tasks for each combination. As stated previously, each verb in the list was designated to either the psychomotor or cognitive group and was matched to a level within each group, i.e. “Calculate” was assigned as a cognitive verb at the third level of Applying. To find an appropriate doctrinal Army task for the combination “Understanding and Applying/New to Task/Small Group,” we selected “Search Task by Title” and entered “Calculate”. The results of the search are depicted in Figure 3.

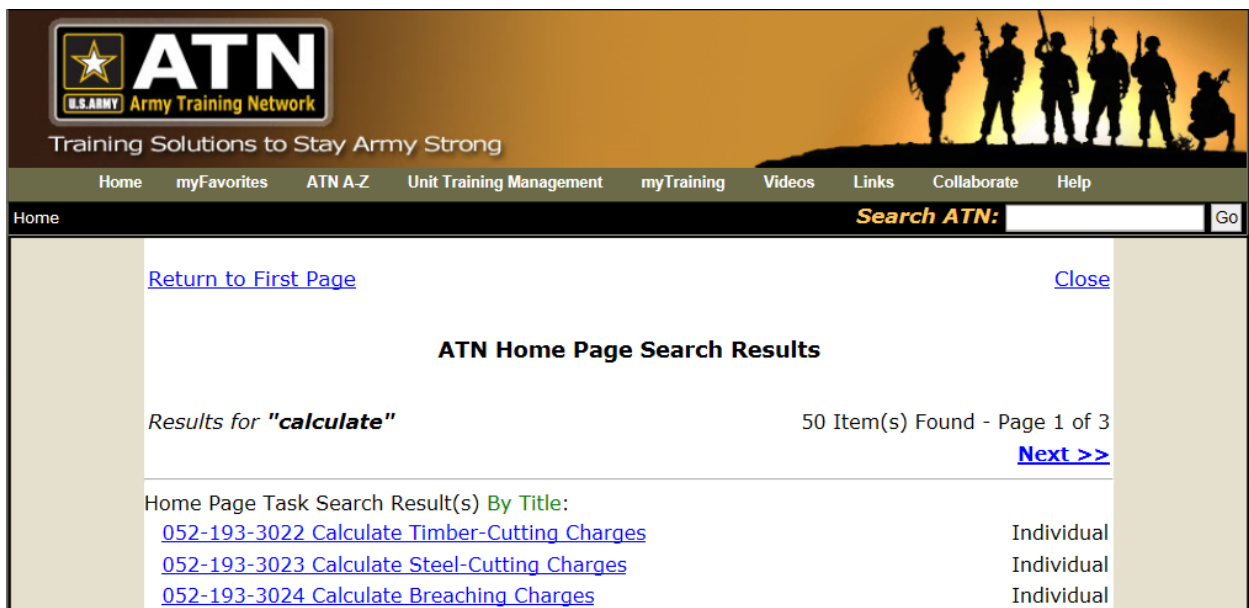


Figure 3. ATN action verb search results for “Calculate”.

We reviewed each task to determine which would best illustrate the aligned instructional methods. We followed this process for each combination and provided a list of tasks to the research team for consideration. Once all combinations had been assigned an Army task we shifted focus to developing content that would illustrate the instructional methods.

Developing U.S. Army task content. Content was developed for each selected Army task based on the aligned instructional method. The purpose of the content was to illustrate to the TRADOC Training Developers a way of incorporating specific instructional methods within Army task training.

Task content was developed using task summaries and training and evaluation outlines (T&EOs) found under the task link on the ATN website. The task summaries and T&EOs for the selected tasks were combined with the aligned instructional methods for each combination to illustrate a way of incorporating instructional methods into task training. The information for each combination was presented in a standard format to provide training developers with a common picture, that is, what the developers would see on one page was in the same location on another page with the content specific to instructional method. The information was presented in the following sequence (see Appendix C):

- Recommended Methods and Sequence of Instruction;
- Key Points for Success;
- Facilitator Considerations;
- Practical Exercise Considerations; and
- Examples of instructional methods specific to physical or cognitive desired performance (Task summary or T&EO specific).

Recommended methods and sequence of instruction. This information was based on one additional factor that was initially considered as a course characteristic but rejected based on the variance between courses – the length of time available for training. We reconsidered this characteristic after reviewing course POIs and determining that as the POI is constructed the training developer breaks task training into hour or multi-hour/day lessons. To address this variable, we attempted to provide instructional methods based on training time available as a recommended sequence of instruction. To this end each combination began by describing instructional methods by time. Figure 4 illustrates an example of this information.

Recommended Methods and Sequence of Instruction	
Choose the method of instruction based on the "Time of Instruction" for the ELO.	
<u>Time of Instruction</u>	<u>Method of Instruction</u>
2 hours	Ideally, read aheads and pre-class work could be assigned so that the classroom face-to-face time is maximized by participating in group work, case study discussions, explanations of applications to novel contexts or applications of their own experiences
4-8 hours	More complex examples could be assigned. Immediate feedback should be provided to Soldiers following the PEs.

Figure 4. Example of instructional methods based on training time available.

Key points for success. Key points for success were identified for each type of instructional method. One such key point concerns how facilitators could develop questions and use question sequencing techniques to increase student learning. To illustrate this key point, information was provided on question development in a military context for each cognitive level. Figure 5 illustrates an example of this information.

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C2 - Understanding	Relate, Infer, Compare, Contrast, Summarize, Interpret, Restate, Explain, etc.	<ul style="list-style-type: none"> • Compare and Contrast the similarities and differences between plans and orders. • Explain the purpose of the running estimate. • Summarize higher headquarters concept of the operation. • Restate the commander's intent in your own words.
C3 - Applying	Develop, Identify, Construct, Organize, Plan, Utilize, etc.	<ul style="list-style-type: none"> • Identify the specified, implied, and essential tasks. • Develop 2 COAs based on commander's guidance. • Construct tentative task organizations for each COA. • Identify resource shortfalls.

Figure 5. Example of military context questions based on Bloom's cognitive level key words as designated in TRADOC PAM 350-70-1 (TRADOC, 2012).

Similarly, information was provided on question sequencing. Multiple questioning sequences, as found in Volger (2008), were provided with question examples written for a military context. Figure 6 illustrates one example of sequencing where the facilitator would ask questions at a lower level (extending) before asking a question at the next higher level (lifting) that builds on the previous answers.

Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> • Summarize the higher headquarters concept of the operation. • Restate your organization's mission as a Task and Purpose statement. • What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> • Identify and list the specified and implied tasks within the OPORD that pertain to your organization.

Figure 6. Example of military context questions used in the extending and lifting question sequencing technique.

Facilitator considerations. Information was provided to illustrate the facilitator's role when applying the aligned instructional method. This information was captured as guidelines and was not all encompassing. For example, a facilitator who is teaching a task that requires the student to apply prior knowledge in a novel context could take the following steps:

- Maximize the face-to-face time with activities that require the students to participate in group work, case study discussions, explanations of applications of the content to novel contexts, etc.;
- Provide more complex examples as the students show proficiency in applying the learned information;
- Provide feedback to the students regarding whether their understanding and application of the material is accurate, realistic, practical, meets the standard, etc.;
- Provide additional cues, prompts, procedural information, memory joggers, etc. as just-in-time information to determine whether the students can reach a higher level of understanding of the material; and
- Ask probing, rapid questions that ask students to explain their responses and provide feedback regarding these explanations.

Similar guidelines were provided for each combination. Guidelines were linked to the instructional method and adjusted based on the combination variables of class size (small or large group), student experience (New, Familiar, or Proficient), and level of performance required (psychomotor or cognitive).

Practical exercise considerations. Information was provided for facilitators to consider when selecting and implementing a PE as a check on learning, again, this information was

captured as guidelines and not considered all encompassing. PE considerations, while they might be applicable to most situations, are linked to the aligned instructional method. Examples of PE considerations are:

- PEs could be assigned in which the conditions and surface elements differ;
- PEs could consist of troubleshooting faults, problem solving errors, conducting analog procedures in case equipment fails (e.g., navigate aircraft without instruments), testing the students' expertise level by determining whether the declarative knowledge and procedures can be applied in ambiguous, dynamic, and challenging contexts; and
- Backwards fading exercises may be used to assess students' proficiency with the new material as additional procedural information is provided

As with the facilitator considerations, similar guidelines for PE considerations were provided for each combination. Guidelines were linked to the instructional method and varied based on the combination of variables.

Examples of instructional methods specific to psychomotor or cognitive desired performance. The information for each combination and associated Army task was provided as an example of how to incorporate the instructional methods into Army task training. For example, the aligned instructional methods for the combination “Understanding and Applying/New to Task/Small Group”, of which Calculate Timber-Cutting Charges is a sample task, were identified as:

- Implementing a backwards fading model to train sequential task steps;
- Providing just-in-time information as students conduct Pes;
- Increasing student understanding of concepts by providing PEs with novel contexts; and
- Providing memory joggers to reduce cognitive load.

Each example of an instructional method began by providing the training developers with explanatory information followed by a graphic example using task based performance steps. As an example, the information provided to training developers for the task Calculate Timber-Cutting Charges is depicted in Figures 7 and 8.

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on Soldier performance

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

Figure 7. Example of information provided to the facilitator explaining the backwards fading method of instruction.

The explanatory information was provided as a means of informing the training developers and facilitators of an instructional method they might not be familiar with. In some instances, the instructional method identified in academic literature as the most appropriate for the task to be trained might not be included in U.S. Army doctrinal publications. Therefore, the intent behind the information was to provide a standardized definition and an indication of when and how to implement the instructional method.

The graphic example provided a means of informing the training developers and facilitators how to incorporate the instructional method into task training utilizing a format that was familiar to them. In the example in Figure 8, the training developers would have developed the task title and performance steps for “Calculate Timber-Cutting Charges” as part of their responsibilities. By incorporating the instructional method of backwards fading into a familiar format, we hoped to illustrate a way of connecting the dots between task content and instructional method.

Task: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge								Backwards Fading		Facilitator Feedback		
Steps	Demo	Trials										
		1	2	3	4	5	6	7				
Step 1. Obtain critical data. <ul style="list-style-type: none">One tree = one chargeD=30"	F a c i l i t a t o r								•First the facilitator demonstrates the task from beginning to end while the Soldiers watch.	What is the critical data?	<ul style="list-style-type: none">Number of trees to cutDiameter of the trees	
Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula. <ul style="list-style-type: none">Internal cutting charge$P = (D * D) / 250$$P = (30*30) / 250$$P = (900) / 250$$P = 3.6$ pounds of TNT									•Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.	What are the three formulas used for timber-cutting?	<ul style="list-style-type: none">InternalExternalAbatis	
Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor. <ul style="list-style-type: none">$P/RE =$ pounds of explosive$3.6/1.34 = 2.68$ pounds of Composition C4.										•Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.	Why do we first use a formula for TNT and then divide by the RE of the explosive we are issued?	Where do we find RE factors?
Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge weight by the standard package weight of the chosen explosive. Round this result to the next higher, whole package. <ul style="list-style-type: none">$P/Package\ Weight =$ number of packages (round-up to next whole package)$P/Pkg\ Wt = 2.68/1.25 = 2.14$, round up to 3 packages of C4										•Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps alone.	Where do we find the package weights for different explosives?	
Step 5. Determine the number of charges based on the targets. <ul style="list-style-type: none">1 tree = 1 charge										•Trial 4 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last three task steps alone.	What is the number of charges required if we have 7 similar sized trees?	
Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of charges (Step 5) by the number of packages required per charge (Step 4). <ul style="list-style-type: none">3 packages per target * 1 target = 3 packages of Composition C4										•Trial 5 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last four task steps alone.	When would we use one bore hole?	
									•Trial 6 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last five task steps alone.	When would we use two bore holes?		
									•Trial 7 - The Soldiers complete the task by themselves.	How would we place two bore holes?		
									•You can chunk multiple steps, i.e. 1+2, 3+4, 5+6, to shorten the process.			

Figure 8. Example of backwards fading instructional method for “Calculate Timber-Cutting Charges”.

Army tasks were selected and task content was developed for all 36 combinations identified in the previous phase (see Appendices C – Z). An iterative review/revise process was incorporated into task content development to insure the appropriate instructional methods were clearly described.

Phase IV: Digital Application Development

The purpose of Phase IV was to develop the results of the previous phases into a digital application for U.S. Army course training developers and facilitators. The discussion that follows will focus on challenges we encountered in developing an application for this target audience, rather than the technical aspects. The output of this phase, a deployable digital application, will be discussed in the results section.

Development challenges. Based on target audience characteristics we identified two challenges – distribution and accessibility – that dictated the type of application – standalone or web-based – that could be developed. The characteristics of the target audience that most impacted our decisions were: 1) a large number of users; 2) who are geographically dispersed; and, 3) who work on Government encrypted computers and networks. The solution to these challenges lay in the development of a web-based application deployed on an Army .mil website.

Distribution. The first two characteristics of our target audience indicated a challenge in distributing the application. Our target audience consisted of U.S. Army training developers at each school and facilitators for each course located throughout the continental United States (CONUS) and worldwide. Research conducted on the ATRRS website revealed that at the time of development there were potential users of the application at 834 schools, and in 20,960 courses being conducted in all states, two territories (Guam and Puerto Rico), and three countries (Germany, Japan, and Korea). The question of “how to distribute the application” to this large number of geographically dispersed users impacted decisions on the type of application we could develop. We identified a similar challenge with the third target audience characteristic.

Accessibility. The third characteristic of our target audience indicated a similar challenge, but this time in accessibility to the application. U.S. Army training developers and facilitators access training management tools and systems, such as the ATN and the Digital Training Management System (DTMS), from encrypted computers on a government network. Access to, or from, these computers and systems is regulated by cybersecurity protocols outlined in AR 25-1 *Army Information Technology* (HQDA, 2013), AR 25-2 *Information Assurance* (HQDA, 2009), and DA PAM 25-1-1 *Army Information Technology Implementation Instructions* (HQDA, 2014)⁵. For example, from an application accessibility standpoint, information in these documents identified that:

- Access to the Army network is restricted to authorized users (HQDA, 2013, p.25);
- Access from the Army network to public sites can be restricted (HQDA, 2009, p. 41);
- Mobile code - executable software - is restricted across the Army network (HQDA, 2009, p. 26);
- Prior approval of any media, e.g. USBs, CD-ROM, floppy disk, is required (HQDA, 2009, p.16);
- Hardware and software changes to the Army’s approved network baseline require a certificate of worthiness (HQDA, 2013, p. 41); and
- Information that is for Army personnel only should be located within an enterprise portal, e.g. AKO, on the Army network (HQDA, 2014, p.24).

The cybersecurity protocols found within the information management policies also impacted our decision on the type of application we could develop.

Solution. Initially, we considered developing an application using Microsoft Office™ (Excel or Access) products as this software is government approved and prevalent on government computers. However, when considering how to distribute such an application using approved methods (i.e. e-mail, file transfer protocol site, or compact disk) we realized that we could not ensure that all users received and correctly implemented the application. We next considered a desktop executable application, which while more easily distributable and more easily implemented (i.e. go to this website and download and install the application), did not afford accessibility due to the previously listed government computer restrictions.

Finally, we decided on a web-based application that would be designed to hang on an approved Army .mil website. This solution would address both challenges. First, distribution

⁵ These documents can be downloaded from <http://www.apd.army.mil/>.

would only involve notifying the training developers and facilitators as to the location of the application, that is, rather than sending one application to thousands of users, thousands of users would come to one application. Second, by hanging the application on an Army .mil restricted website only authorized users – training developers and facilitators with common access cards (CAC)⁶ – would have access to the application.

However, developing an application to reside on an approved Army .mil website required more technical information from government information technology (IT) specialists. We approached IT personnel at the Fort Benning Network Enterprise Center (NEC)⁷ to determine the programming language and software support requirements for an application to reside on the Army network. NEC personnel and the application development team established an open line of communication resulting in close coordination as technical questions arose. The NEC personnel provided guidance related to:

- Web framework support;
- Web server versions;
- Internet information services (IIS) versions, and
- Backwards compatibility (web-browser and operating system).

The application development team combined information received from the NEC with task selection and content files to develop a beta version of the application. The beta version was deployed on an external server to facilitate feedback from research team members. Multiple iterative changes were made prior to presenting the application to training developers and facilitators for their feedback.

TRADOC Course Training Developers and School Staff and Faculty Personnel Review

The instructional methods tool was developed for use by institutional training developers and facilitators. Validation of the tool required reaching out to these personnel for their feedback and a small subset of available supervisors, training developers, staff and faculty personnel, and facilitators was identified as the primary reviewers. A content and functionality questionnaire (Appendix A) was developed and included the uniform resource locator (URL) address as a means for obtaining the feedback. Feedback provided by the reviewers was compiled, adjudicated, and provided to the development team for inclusion in the application.

Content feedback. For the most part, content feedback focused on changing how information was displayed rather than changing the information. As a result of the feedback, graphical information within each Recommended Sequence of Instruction section was modified to text base information to enhance understanding. However, in three instances reviewers asked for more information to be included in the tool. The first instance required the addition of information that cross-walked TRADOC PAM 350-70-14 (HQDA, 2015) instructional methods to the academic instructional methods to aid training developers in making the link between the

⁶ Common access cards (CAC) are identification cards issued to authorized personnel by the Defense Manpower Data Center and enable access to Army and DOD enterprise services from any Army system (HQDA, 2013).

⁷ NECs are designated as “the information management and information technology manager on Army posts, camps, and stations, and is the single authority for providing common-user IT services” (HQDA, 2013, p.19)

two. The second instance pertained to the inclusion of information on Bloom's affective domain (e.g., Krathwohl, 2002). The third instance related to the inclusion of question development and sequencing strategies for the facilitators.

Functionality feedback. The majority of the feedback pertained to functionality and ease of use. As a result of the feedback more information, i.e. Select Action Verb (Type-in or select from dropdown list), was added to the home page to guide users on how to use the tool; action verb associated performance levels, i.e. C3 – Applying, and verb definitions were added to link instructional methods to verbs; a Clear function was added to enable users to quickly reset the homepage and a Print function was added to each section enabling users to print content.


Results

Content of the Tool

As stated previously, the instructional methods tool was designed to supplement, not replace, existing training developer tools. To that end, careful consideration was taken to develop the tool using accepted doctrinal terms and verbiage, and where differences occurred, crosswalks were developed or explanatory information was provided. The tool provides the training developers and facilitators with a framework that enables them to select an appropriate instructional method given student experience, class size, and expected level of performance.

The tool consists of three major sections – the instructional methods content, the reference tabs, and the Admin Log In tab. Each section is illustrated below.

Instructional methods section. The instructional methods section is the main functionality and capability of the tool. The content information provided in this section contains the aligned instructional methods based on the level of performance required for a group of Soldiers with an identified level of experience. Military exemplars are provided to illustrate how to incorporate the aligned instructional method(s) into a military context. Figures 9 and 10 and Appendix B illustrates the homepage of the instructional methods tool and an example of the instructional methods section content.

Instructional Methods Tool

Home

About Tool

Physical Verbs

Cognitive Verbs

Affective Domain

Methods of Instruction Crosswalk

Admin Log In

Task Variables

Select Action Verb

Type-in or select from dropdown list

Select Group Size

☐ 1:16 or less

☐ 1:17 or greater

Select Soldier Experience Level

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

SUBMIT

Tool Description

This tool is to support curriculum developers in selecting effective instructional methods and techniques. Based on the course content and expected level of learning, the tool provides examples of implementing these methods in Army courses.

Output

- Recommended Sequence of Instruction
- Key Points for Success
- Facilitator Considerations
- Practical Exercise Considerations
- Examples Specific to Physical or Cognitive Desired Performance

Figure 9. Example of the Instructional Methods Tool web-based application home page.

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Instructional Methods Tool

Home | About Tool | Physical Verbs | Cognitive Verbs | Affective Domain | Methods of Instruction Crosswalk | Admin Log In

Task Variables Clear

Action Verb

Calculate

Performance Level

C3 - Applying

Definition

To ascertain by exercise of practical judgment or mathematical processes.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Level		
Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Charge	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Recommended Methods and Sequence of Instruction

Without pre-class work:

- Start the class with a practical exercise designed to have Soldiers solve a particular problem, review elements of a case study, or research possible reasons for particular mission outcomes.

With pre-class work:

- Start with a review of the homework and how it applies across a range of contexts.

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
2 hours	PE without presentation or information, then presentation with information, then review of student's work as a group. Or Case study and answer questions, then discuss as a group; information could be presented after the group discussions
4-8 hours	After initial PE and presentation or group discussion and presentation, students apply their knowledge to a novel context.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Sequence of Instruction Example

Just-in-Time Information Examples

Backwards Fading Example

Memory Joggers Examples

Figure 10. Example of the instructional methods section.

Reference tabs. The reference tabs were included to provide information to the user on how to use the tool as well as doctrinal reference materials used throughout the tool (see Appendix B). The About Tool tab provides information on how to use the tool; the Physical and Cognitive Verb tabs provide information on action verbs and how they are categorized based on Army doctrine (TRADOC, 2012); the Affective Domain tab provides a hyperlink to the Training and Education Developer Toolbox⁸ where more information can be found about the domain; and the Methods of Instruction Crosswalk Tab provides a table that crosswalks instructional methods used within the tool to the instructional methods listed in TRADOC PAM 350-70-14 (TRADOC, 2015). Figure 11 illustrates the information found on the Physical Verbs tab.

⁸ The Training and Education Developer Toolbox (TED-T) is designed and developed for training and education developers to promote efficient and effective learning product development. TED-T can be found at <https://atn.army.mil/TreeViewCStab.aspx?loadTierID=2904&docID=35>.

Instructional Methods Tool

[Home](#)

[About Tool](#)

[Physical Verbs](#)

[Cognitive Verbs](#)

[Affective Domain](#)

[Methods of Instruction Crosswalk](#)

[Admin Log In](#)

Physical Verbs

Dave's Psychomotor (Physical) Domain

Category or Level

Behavior descriptions

P1. Imitation	Copy action of another; observe and replicate
P2. Manipulation	Reproduce activity from instruction or memory
P3. Precision	Execute skill reliably, independent of help, activity is quick, smooth, and accurate
P4. Articulation	Adapt and integrate expertise to satisfy a new context or task
P5. Naturalization	Instinctive, effortless, unconscious mastery of activity and related skills at strategic level

Examples of activity or demonstration and evidence to be measured

Watch teacher or trainer and repeat action, process or activity
Carry out task from written or verbal instruction
Perform a task or activity with expertise and to high quality without assistance or instruction; able to demonstrate an activity to other learners
Relate and combine associated activities to develop methods to meet varying, novel requirements
Define aim, approach and strategy for use of activities to meet strategic need

The tool provides information and examples for three psychomotor levels: Imitation (P1), Manipulation and Precision (P2/P3), and Articulation (P4). The TRADOC Pamphlet did not assign any verbs at the Naturalization (P5) level.

Verb	Level	Verb	Level	Verb	Level	Verb	Level	Verb	Level	Verb	Level
Adjust	P3	Deliver	P2	Evade	P3	Load	P1	Patrol	P3	Replace	P3
Align	P2	Demonstrate	P3	Evaluate	P3	Lubricate	P1	Perform	P3	Restore	P2
Assault	P4	Deploy	P3	Exchange	P2	Maintain	P3	Place	P3	Retrieve	P2
Assemble	P2	Destroy	P4	Extend	P2	Mark	P1	Plot	P3	Rig	P2
Attack	P4	Develop	P4	Extract	P3	Measure	P2	Position	P3	Secure	P2
Breach	P4	Direct	P3	Fire	P1	Modify	P4	Post	P3	Send	P1
Camouflage	P2	Disassemble	P1	Forward	P2	Monitor	P3	Prepare	P3	Set up	P2
Clear	P3	Disconnect	P1	Fuel	P2	Mount	P1	Prevent	P3	Store	P2
Close	P3	Disengage	P4	Guard	P3	Move	P2	Process	P3	Submit	P1
Collect	P2	Disarm	P1	Implement	P2	Navigate	P3	Produce	P3	Tow	P2
Complete	P3	Dispatch	P2	Infiltrate	P4	Negotiate	P2	Protect	P3	Track	P3
Comply	P2	Displace	P3	Initialize	P1	Neutralize	P2	Provide	P3	Train	P3
Configure	P2	Distribute	P1	Input	P2	New	P2	Publish	P3	Transmit	P1
Connect	P2	Do	P1	Inspect	P3	Notify	P3	Receive	P1	Transport	P2
Construct	P2	Emplace	P3	Install	P3	Observe	P1	Record	P2	Treat	P3
Control	P3	Employ	P3	Integrate	P4	Obtain	P3	Recover	P2	Troubleshoot	P3
Coordinate	P4	Enforce	P3	Inventory	P2	Occupy	P3	Reduce	P2	Turn	P2
Correct	P3	Engage	P4	Issue	P1	Open	P3	Refine	P3	Unload	P1
Counter	P3	Enter	P1	Land	P4	Operate	P3	Release	P2	Wear	P1
Cross	P3	Erect	P2	Launch	P4	Order	P3	Relocate	P2		
Decontaminate	P3	Escort	P2	Lay	P3	Orient	P2	Remove	P2		
Defend	P4	Evaluate	P3	Lead	P3	Pack	P1	Repair	P3		

Retrieved from <http://www.d.umn.edu/vcaa/assessment/resources.html>

Figure 11. Example of the Physical Verb Tab.

Admin Log In tab. The administrator log in tab provides the flexibility required to ensure relevance over time. Functionality provides an administrator with the capability to add verbs, and delete or edit existing verbs. Programming logic provides the link between changes made and instructional methods displayed. Figure 12 illustrates the Admin Log In/Editor homepage.

The screenshot shows the 'Instructional Methods Tool' interface. The header includes the U.S. Army logo and the title 'Instructional Methods Tool'. The navigation bar contains the following tabs: Home, About Tool, Physical Verbs, Cognitive Verbs, Affective Domain, Methods of Instruction Crosswalk, Editor, and Log Out. The main content area is titled 'Edit Verb'. It contains a 'Verb' input field with the text 'Access' and a red 'Delete' button. Below this is a 'Physical' section with an 'ADD' button. The 'Cognitive' section is expanded, showing a 'Level' input field with the value '2' and a 'Definition' text area containing the text 'To have permission, liberty, or ability to enter, approach, communicate with, or pass to and from.' There is a red 'X' button in the top right corner of the Cognitive section. At the bottom of the form are 'CANCEL' and 'SAVE' buttons.

Figure 12. Example of the Admin Log In/Editor Tab.

Accessibility of the Instructional Methods Tool

The instructional methods tool was developed to be deployed on an Army .mil website (<http://www.benning.army.mil/mcoe/ARIFB/recent.htm>) and be accessible to training developers, staff and faculty personnel, and facilitators using government computers with CACs. Care was taken to ensure backwards compatibility with older web browsers.

Conclusions

The purpose of the Instructional Methods Tool was to provide training developers, staff and faculty personnel, and facilitators/instructors with effective instructional methods depending on the unique characteristics of the particular courses with which they are working. The aim of the tool was to supplement the Army Learning Model by demonstrating that a range of methods are both appropriate and effective to achieve different learning levels – both psychomotor and cognitive. The tool branches users to these different methods based on their inputs regarding the student characteristics, training content, and class sizes.

One limitation of the tool is that the methods are linked to the list of verbs provided in Army doctrine TRADOC PAM 350-70-14 (TRADOC, 2015). The objective of using this list of verbs was to ensure a tighter linkage between the instructional methods and learning levels. However, the list may too narrowly define the types of tasks and content that training developers, staff and faculty personnel, and facilitators/instructors are working with in their lesson plans. That is, to achieve the purpose of a lesson plan, a developer or facilitator likely needs to employ a range of verbs, actions, tasks, and events. By narrowing the user's selection to only one verb, the user may have difficulty in generalizing the tool's outputs to the entire lesson.

One way to offset this limitation is to view the tool's findings by learning level. That is, instead of thinking of the results as linked to only one verb, consider the results as pertaining to the particular psychomotor or cognitive learning level that is desired. All of the verbs and their associated levels are found in the tabs at the top of the tool, and all verbs associated with a particular level branch the user to the same information. So, although the user inputs a single verb, the content of the tool is based on the learning level for either psychomotor or cognitive skills. Because of the web-based nature of the tool, future work could modify the structure of the inputs to the tool so that the user would be required to only insert the learning level for the type of skill (psychomotor or cognitive) and avoid having to select individual verbs.

By including examples of Army courseware linked to the appropriate learning level and type of skill, users have a better understanding of how to employ the recommended instructional methods in their lessons. Also, by viewing the cross-walk of the methods indicated in the tool with the broader categories of methods specified in Army doctrine (Appendix B), the users will have a better understanding of the variety of effective ways in which the doctrinal methods can be employed to meet the specific requirements of their lessons and classes.

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Acronyms and Abbreviations

ALM	Army Learning Model
ATN	Army Training Network
ATRRS	Army Training Requirements and Resources System
CAC	Common Access Card
CD-ROM	Compact Disk Read-Only Memory
CoEs	Centers of Excellence
CONUS	Continental United States
CMP	Course Management Plan
DA PAM	Department of the Army Pamphlet
DTMS	Digital Training Management System
HQDA	Headquarters Department of the Army
IIS	Internet Information Services
JROTC	Junior Reserve Officer Training Corps
MDMP	Military Decision Making Process
MOS	Military Occupational Specialty
NEC	Network Enterprise Center
NCO	Noncommissioned Officer
PE	Practical Exercise
POI	Program of Instruction
SMC	Sergeants Major Course
T&EO	Training and Evaluation Outline
TRADOC	Training and Doctrine Command
URL	Uniform Resource Locator
USB	Universal Serial Bus

Appendix A

Instructional Methods Tool Feedback Questionnaire

Instructional Methods Tool Feedback Questionnaire

Please provide your current duty position _____

The tool you are about to review was designed to provide facilitators and/or training developers with examples of different instructional methodologies for conducting task training – common individual tasks or collective tasks. The instructional methodologies are linked to the desired physical and cognitive outcome levels for the task as prescribed by the standard verbs contained in TRADOC Pamphlet 350-70-1 Appendix E (2012).

Please review the Tool for functionality and content then complete the questionnaire.

General Questions

1. Is the explanation of the Instructional Methods Tool purpose clear?
 - a. ☐ Yes – No substantial changes needed
 - b. ☐ Satisfactory – but need improvement
 - c. ☐ No, inadequate and should be revised

If you marked “b” or “c”, what changes would you recommend?

2. In general is there sufficient information in the “Homepage” and “About Tool” tabs to enable a user to determine how to use the tool?
 - a. ☐ Sufficient information
 - b. ☐ Incomplete information
 - c. ☐ Confusing information

If you marked “b” or “c”, what changes would you recommend?

Functionality

1. Did you encounter any functionality issues, i.e., No drop-down arrows, broken navigation, etc.?

- a. _____ Yes
b. _____ No

If yes, what were the issues?

If Yes, what web browser and operating system are you using?

Web browser (e.g. IE 11) _____ To find the browser version, left click on the gear icon [upper right corner of webpage] and left click on "About Internet Explorer".



Operating System (e.g. Windows 7) _____ To find the operating system version, right click on the computer icon [on your desktop] and left click on "Properties".



2. Is there sufficient information provided to enable easy navigation?

- a. _____ Sufficient information
b. _____ Incomplete information
c. _____ Confusing information

If you marked "b" or "c", what changes would you recommend?

To answer the questions below, left-click in the appropriate box and type an “X”

Learning to operate THE INSTRUCTIONAL METHODS TOOL is easy for me.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	extremely

I find it easy to get THE INSTRUCTIONAL METHODS TOOL to do what I want it to do.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	extremely

My interaction with THE INSTRUCTIONAL METHODS TOOL is clear and understandable.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	extremely

I find THE INSTRUCTIONAL METHODS TOOL to be flexible to interact with.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	extremely

It is easy for me to become skillful at using THE INSTRUCTIONAL METHODS TOOL.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	extremely

I find THE INSTRUCTIONAL METHODS TOOL easy to use.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	extremely

Content

1. Overall, does the Instructional Methods Tool provide useful information for the facilitators and/or training developers?
 - a. ☐ Yes – No substantial changes needed
 - b. ☐ Satisfactory – but need improvement
 - c. ☐ No, inadequate and should be revised

If you marked “b” or “c”, what changes would you recommend?

2. Overall, does the Instructional Methods Tool provide meaningful information for the facilitators and/or training developers?
 - a. ☐ Yes – No substantial changes needed
 - b. ☐ Satisfactory – but need improvement
 - c. ☐ No, inadequate and should be revised

If you marked “b” or “c”, what changes would you recommend?

3. Do the sample military examples provide sufficient information on how to incorporate an instructional method into a subject area?
 - a. ☐ Sufficient information
 - b. ☐ Incomplete information
 - c. ☐ Confusing information

If you marked “b” or “c”, what changes would you recommend?

If you are a facilitator or a training developer please complete the questions below. If you are not a facilitator or training developer, please complete the questions on the next page.

To answer the questions below, click in the appropriate box and type an "X"

Using the INSTRUCTIONAL METHODS TOOL in my job would enable me to accomplish tasks more quickly.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	

Using THE INSTRUCTIONAL METHODS TOOL would improve my job performance.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	

Using THE INSTRUCTIONAL METHODS TOOL in my job would increase my productivity.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	

Using THE INSTRUCTIONAL METHODS TOOL would enhance my effectiveness on the job.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	

Using THE INSTRUCTIONAL METHODS TOOL would make it easier to do my job.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	

I would find THE INSTRUCTIONAL METHODS TOOL useful in my job.							
LIKELY							UNLIKELY
	extremely	quite	slightly	neither	slightly	quite	

4. Please provide any other comments not addressed in the general, functionality, or content questions above.

Administrator Functions

If you were provided with the administrator User ID and password, please complete the questions below.

1. Does the administrator page provide sufficient information to determine how to modify the verb list?
 - a. ☐ Sufficient information
 - b. ☐ Incomplete information
 - c. ☐ Confusing information

If you marked “b” or “c”, what changes would you recommend?

2. What other administrator functions should be provided?

Appendix B


Instructional Methods Tool
Home Pages



http://www.jcs.mil/northropgrumman.com/projects/imt/

Instructional Methods Tool

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 Instructional Methods Tool

Home About Tool Physical Verbs Cognitive Verbs Affective Domain Methods of Instruction Crosswalk Admin Log In

About

The tool is designed to provide facilitators and/or curriculum developers examples of instructional methodologies for conducting task training – common individual tasks or collective tasks. The action verbs, definitions, and assigned physical and cognitive levels are based on TRADOC Pamphlet 350-70-1 Appendix E (2012).

The examples describe how to incorporate an instructional method(s) into the context of a sample of Army subjects; facilitators and/or curriculum developers will have to adapt the methods to differing course subjects.

For example, the current method of instruction for teaching "Perform Jumpmaster Personnel Inspection (JMPI)" is for the facilitator to induce common errors in the harness and equipment of a Parachutist before the Student Jumpmaster begins his/her inspection. This same method can be used if the task is to "Maintain an M119 Buffer Recoil Mechanism", the facilitator induces errors within the buffer mechanism in order to determine if the student can correctly inspect the piece of equipment, identify deficiencies, and perform corrective actions.

The examples are based on the input of an action verb, training group size, and Soldier level of experience. The action verbs and corresponding physical and cognitive levels are from TRADOC Pamphlet 350-70-1. The action verbs are further grouped within the Physical and Cognitive categories. There are three Physical groups:

1. P1 – Imitation,
2. P2 and P3 – Manipulation and Precision, and
3. P4 – Articulation

and three Cognitive groups:

1. C1 – Remembering,
2. C2 and C3 – Understanding and Applying, and
3. C4, C5, and C6 – Analyzing, Evaluating, and Creating

The instructional methods in the examples are associated with the level of physical (P) and cognitive (C) performance desired, i.e. Understanding and Applying, or Manipulation and Precision. Instructional methods examples will change when a verb from a different group, the group size, or the Soldier experience level is changed. For more information on the physical and cognitive levels click on the Physical or Cognitive tab at the top of the page.

The levels are sequential, that is, you should train at the lower levels before progressing to higher levels (e.g., Physical – Imitation, before Manipulation and Precision). The tool is programmed using these levels, therefore, if you select New to Task and a verb that is above a P1 or C1 level, a message will be displayed advising you to ensure that the Soldiers have the requisite knowledge/skills before starting the training. One example is that if you want to teach the Soldier how to Zero (P2), you must first teach him how to Fire (P1). Similarly, if you select Proficient with Task and a low level verb, the message will advise you to test-out the Soldiers.

Submit recommended changes for standard verb list for task titles along with justification using DA Form 2028 to: CAC-T, ATTN: ATZL-CTD, 513 Grant Avenue, Bldg 275, Fort Leavenworth, KS 66027. Recommendations must include sample task title(s) that use the proposed verb with an associated object.

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Physical Verbs

Dave's Psychomotor (Physical) Domain

Category or Level	Behavior descriptions	Examples of activity or demonstration and evidence to be measured
P1. Imitation	Copy action of another; observe and replicate	Watch teacher or trainer and repeat action, process or activity
P2. Manipulation	Reproduce activity from instruction or memory	Carry out task from written or verbal instruction
P3. Precision	Execute skill reliably, independent of help, activity is quick, smooth, and accurate	Perform a task or activity with expertise and to high quality without assistance or instruction; able to demonstrate an activity to other learners
P4. Articulation	Adapt and integrate expertise to satisfy a new context or task	Relate and combine associated activities to develop methods to meet varying, novel requirements
P5. Naturalization	Instinctive, effortless, unconscious mastery of activity and related skills at strategic level	Define aim, approach and strategy for use of activities to meet strategic need

The tool provides information and examples for three psychomotor levels: Imitation (P1), Manipulation and Precision (P2/P3), and Articulation (P4). The TRADOC Pamphlet did not assign any verbs at the Naturalization (P5) level.

Verb	Level	Verb	Level	Verb	Level	Verb	Level	Verb	Level	Verb	Level
Adjust	P3	Deliver	P2	Evade	P3	Load	P1	Patrol	P3	Replace	P3
Align	P2	Demonstrate	P3	Evaluate	P3	Lubricate	P1	Perform	P3	Restore	P2
Assault	P4	Deploy	P3	Exchange	P2	Maintain	P3	Place	P3	Retrieve	P2
Assemble	P2	Destroy	P4	Extend	P2	Mark	P1	Plot	P3	Rig	P2
Attack	P4	Develop	P4	Extract	P3	Measure	P2	Position	P3	Secure	P2
Breach	P4	Direct	P3	Fire	P1	Modify	P4	Post	P3	Send	P1
Camouflage	P2	Disassemble	P1	Forward	P2	Monitor	P3	Prepare	P3	Set up	P2
Clear	P3	Disconnect	P1	Fuel	P2	Mount	P1	Prevent	P3	Store	P2
Close	P3	Disengage	P4	Guard	P3	Move	P2	Process	P3	Submit	P1
Collect	P2	Dismantle	P1	Implement	P2	Navigate	P3	Produce	P3	Tow	P2
Complete	P3	Dispatch	P2	Infiltrate	P4	Negotiate	P2	Protect	P3	Track	P3
Comply	P2	Displace	P3	Initialize	P1	Neutralize	P2	Provide	P3	Train	P3
Configure	P2	Distribute	P1	Input	P2	New	P2	Publish	P3	Transmit	P1
Connect	P2	Don	P1	Inspect	P3	Notify	P3	Receive	P1	Transport	P2
Construct	P2	Emplace	P3	Install	P3	Observe	P1	Record	P2	Treat	P3
Control	P3	Employ	P3	Integrate	P4	Obtain	P3	Recover	P2	Troubleshoot	P3
Coordinate	P4	Enforce	P3	Inventory	P2	Occupy	P3	Reduce	P2	Turn	P2
Correct	P3	Engage	P4	Issue	P1	Open	P3	Refine	P3	Unload	P1
Counter	P3	Enter	P1	Land	P4	Operate	P3	Release	P2	Wear	P1
Cross	P3	Erect	P2	Launch	P4	Order	P3	Relocate	P2		
Decontaminate	P3	Escort	P2	Lay	P3	Orient	P2	Remove	P2		
Defend	P4	Evacuate	P3	Lead	P3	Pack	P1	Repair	P3		

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Cognitive Verbs

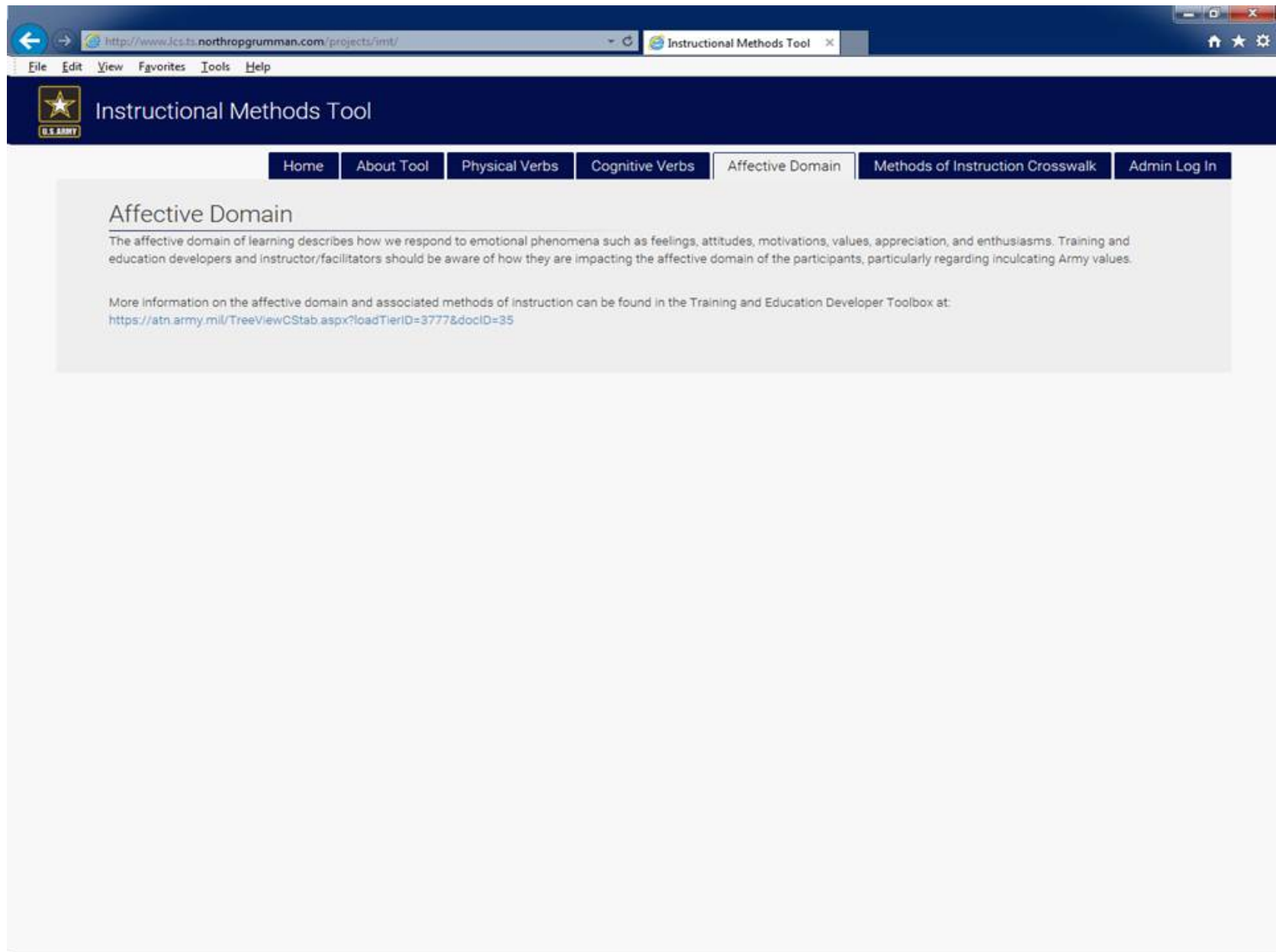
Bloom's Taxonomy – Cognitive Domain

Category or 'level' Behavior descriptions	Examples of activity or demonstration and evidence to be measured
C1.Remembering Recall or recognize information	Multiple-choice test, recount facts or statistics, recall a process, rules, definitions; quote law or procedure
C2.Understanding Understand meaning, re-state data in one's own words, interpret, extrapolate, translate	Explain or interpret meaning from a given scenario or statement, suggest treatment, reaction or solution to given problem, create examples or metaphors
C3.Applying Use or apply knowledge, put theory into practice, use knowledge in response to real circumstances	Put a theory into practical effect, demonstrate, solve a problem, manage an activity
C4.Analyzing Interpret elements, organizational principles, structure, construction, internal relationships; quality, reliability of individual components	Identify constituent parts and functions of a process or concept, or de-construct a methodology or process, making qualitative assessment of elements, relationships, values and effects; measure requirements or needs
C5.Evaluating Assess effectiveness of whole concepts, in relation to values, outputs, efficacy, viability; critical thinking, strategic comparison and review; judgment relating to external criteria	Review strategic options or plans in terms of efficacy, return on investment or cost-effectiveness, practicability; assess sustainability; perform a SWOT analysis in relation to alternatives; produce a financial justification for a proposition or venture, calculate the effects of a plan or strategy; perform a detailed risk analysis with recommendations and justifications
C6.Creating Develop new unique structures, systems, models, approaches, ideas; creative thinking, operations	Develop plans or procedures, design solutions, integrate methods, resources, ideas, parts; create teams or new approaches, write protocols and contingencies

The tool provides information and examples for three cognitive levels: Remembering (C1), a combined Understanding and Applying (C2/C3) level, and a combined Analyzing, Evaluating, and Creating (C4/C5/C6) level.

Verb	Level	Verb	Level	Verb	Level	Verb	Level	Verb	Level	Verb	Level
Access	C2	Compute	C3	Determine	C5	Interpret	C2	Process	C3	Review	C2
Administer	C3	Conduct	C3	Develop	C6	Investigate	C2	Produce	C3		C5
Analyze	C4	Confirm	C2	Direct	C5	Lead	C3	Project	C6	Revise	C6
Annotate	C2	Consolidate	C6	Download	C1	Localize	C4	React	C3	Schedule	C6
Apply	C3	Control	C3	Draft	C4	Locate	C1	Read	C2	Secure	C4
Approve	C4	Coordinate	C4	Edit	C4	Manage	C3	Recognize	C1	Select	C1
Assemble	C6	Correlate	C4	Employ	C3	Modify	C6	Recommend	C6	Task	C5
Assess	C5	Counsel	C6	Ensure	C2	Order	C3	Reconnoiter	C1	Test	C4
Brief	C2	Debrief	C2	Establish	C6	Organize	C6	Record	C1	Translate	C2
Calculate	C3	Deconflict	C6	Estimate	C2	Orient	C1	Refine	C3	Troubleshoot	C4
Challenge	C2	Defend	C5	Facilitate	C3	Perform	C3	Register	C2	Update	C6
Change	C3	Define	C1	Identify	C1	Plan	C6	Reorganize	C4	Validate	C4
Check	C1	Demonstrate	C3	Implement	C3	Predict	C4	Report	C2	Verify	C4
Communicate	C2	Designate	C6	Inform	C2	Prepare	C3	Request	C2		
Compare	C4	Detect	C1	Integrate	C6	Present	C2	Resolve	C4		

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Methods of Instruction Crosswalk

The table below crosswalks the methods of instruction included in this tool (vertical list) to the methods of instruction contained in TRADOC Pamphlet 350-70-14 (horizontal list).

	AP	BR	CAC	CE	CLG	CS	DAP	DE	DEB	DM	DSL	FO	FT	GNI	GRT	IMI	IN	LE	MB	PE	PP	PPN	PS	RD	RP	SE	SIM	SO	WA	
Advanced Organizers															X	X	X	X								X	X	X		
Backwards Chaining PE	X						X									X				X								X		
Backwards Fading PE	X						X									X				X								X		
Case Studies	X		X	X	X	X		X	X		X			X	X		X			X	X	X	X	X	X	X	X		X	
Compare and Contrast	X	X	X	X	X	X		X	X		X			X	X	X	X	X		X	X	X	X	X	X	X	X	X	X	
Debates	X	X	X	X	X	X		X	X		X			X			X			X	X	X	X	X	X	X	X		X	
Demonstration			X	X			X			X				X		X	X												X	
Experiential Learning	X	X	X	X	X	X		X	X		X	X	X	X		X	X		X	X	X	X	X	X	X	X	X	X		X
Forwards Chaining PE	X						X									X				X								X		
Group Work	X	X	X	X	X	X	X	X	X		X			X	X		X			X	X	X	X	X	X	X	X	X	X	
Guided Notes							X			X				X	X			X											X	
Homework	X		X		X	X	X	X						X	X	X	X		X	X		X	X			X		X	X	
IMI	X		X	X	X	X	X	X		X				X		X			X							X	X	X		
Just-in-time procedural information	X		X							X				X	X	X	X			X			X			X	X	X		
Lecture				X			X			X	X				X			X						X						
Memory Joggers	X		X				X			X					X	X				X			X				X	X		
On-the-job	X			X									X	X			X			X		X	X						X	
Peer-to-Peer Learning	X	X	X	X	X	X		X	X		X	X		X	X		X			X		X	X	X	X	X	X		X	
Practical Exercise	X		X	X	X	X	X	X				X	X	X	X	X	X		X	X			X	X	X	X	X	X	X	
Probing Questions	X	X	X	X		X		X	X		X			X	X		X	X		X	X	X	X	X	X	X	X		X	
Problem Solving	X	X	X	X	X	X		X						X			X			X	X	X	X			X	X		X	
Research Assignments	X		X	X	X	X		X	X		X			X	X	X	X			X	X	X	X	X	X	X	X		X	
Role Playing	X		X	X	X			X	X					X					X		X	X	X	X	X	X	X		X	
Simulation	X		X	X			X	X						X		X				X	X	X	X	X	X	X	X		X	
Troubleshooting	X		X	X	X			X						X		X				X		X	X				X		X	
Varied Contexts/Experience & Situated Learning	X		X	X	X	X		X			X	X	X	X		X	X		X	X	X	X	X	X	X	X	X	X	X	

Legend									
AP	ELM - Apply	DAP	Drill and Practice	FT	Field Trip/ Site Visit	MB	Model Building	RP	Role Playing
BR	Brainstorming	DE	ELM - Develop	GNI	ELM - Generalize New Information	PE	Practical Exercise	SE	Seminar
CAC	Compare/Contrast	DEB	Debates	GRT	Guided Reading and Thinking	PP	ELM - Publish and Process	SIM	Simulation
CE	ELM - Concrete Experience	DM	Demonstration	IMI	Interactive Multimedia Instruction	PPN	Peer Partner Learning	SO	Structured Overview
CLG	Cooperative Learning Groups	DSL	Discussion	IN	Inquiry	PS	Problem Solving	WA	Writing Assignments
CS	Case Study	FO	Field Observations	LE	Lecture	RD	Reflective Discussion		

Internet Explorer browser window showing the "Instructional Methods Tool" login page.

Address bar: <http://www.jcs.ts.northropgrumman.com/projects/imt/>

Page Title: Instructional Methods Tool

Navigation Menu:

- Home
- About Tool
- Physical Verbs
- Cognitive Verbs
- Affective Domain
- Methods of Instruction Crosswalk
- Admin Log In**

Administrator Log in


User Name

Password

CANCEL **LOGIN**































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Verb	Physical	Cognitive		
Access	-	2: To have permission, liberty, or ability to enter, approach, communicate with, or pass to and from.		
Adjust	3	-		
Administer	-	3		
Align	2	-		
Analyze	-	4		
Annotate	-	2		
Apply	-	3		
Approve	-	4		
Assault	4	-		
Assemble	2	6		
Assess	-	5		
Attack	4	-		
Breach	4	-		
Brief	-	2		
Calculate	-	3		

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Edit Verb

Verb ✖ Delete

Access

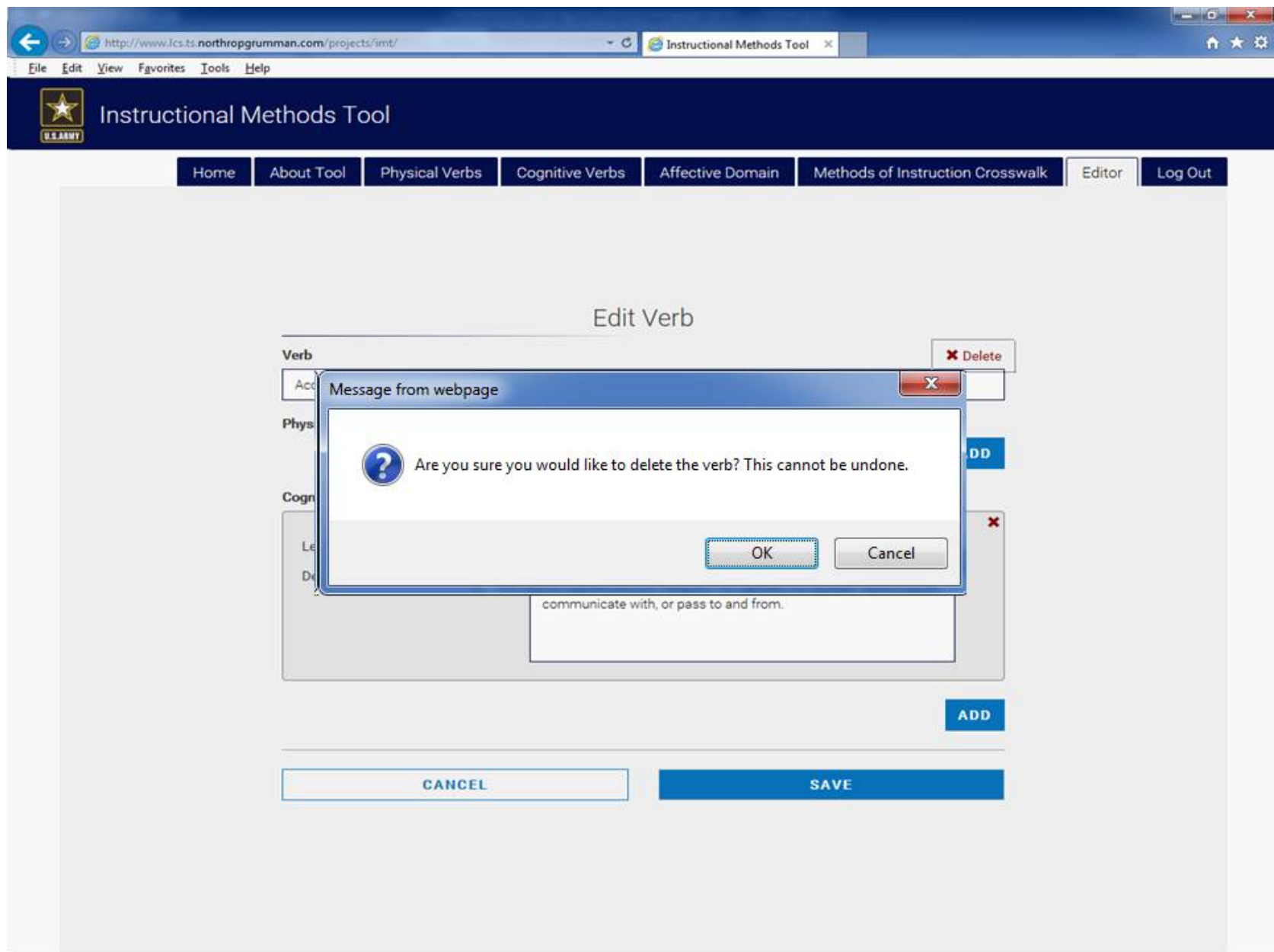
Physical ADD

Cognitive ✖

Level	2
Definition	To have permission, liberty, or ability to enter, approach, communicate with, or pass to and from.

ADD

CANCEL SAVE



http://www.lcs.ts.northropgrumman.com/projects/imt/ Instructional Methods Tool

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New Verb

Verb

Physical

Level

Definition

ADD

Cognitive

Level

Definition

ADD

CANCEL SAVE


Appendix C

Military Task Examples

P1-Imitation / Small Group / New to Task

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 Instructional Methods Tool

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Task Variables Clear

Action Verb

Enter

Performance Level

P1 - Imitation

Definition

To go into or upon.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.


☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit

Recommended Methods and Sequence of Instruction

Choose the method of instruction based on the "Time of Instruction" for the ELO. 

Time of Instruction	Method of Instruction
1 hour	Demonstration
2 hours	Demonstration, then PEs
4-8 hours	Multiple practice sessions and rehearsals with Facilitator feedback

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

Forward Chaining Example


Backwards Chaining Example

Backwards Fading Example

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Recommended Methods and Sequence of Instruction

Key Points for Success

- Soldiers must be given multiple opportunities to practice.
- Facilitator feedback is essential.
- Facilitators need to monitor performance to help Soldiers avoid establishing faulty habits.

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

Forward Chaining Example

Backwards Chaining Example

Backwards Fading Example



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[→](#)
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Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:


- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or the Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps and steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after it being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next one.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty.

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About Tool

Physical Verbs

Cognitive Verbs

Affective Domain

Methods of Instruction Crosswalk

Admin Log In

Task Variables

Clear

Action Verb

Enter

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Other Verbs at the same Physical Level

Disassemble

Initialize

Pack

Disconnect

Issue

Receive

Dismantle

Load

Send

Distribute

Lubricate

Submit

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

Other Considerations

- Focus feedback to learners on the effects of their movements rather than on the movements themselves (fingers, hands, and head).
- Record movements when possible (tape recorders for speech teachers, coaches take motion pictures, etc.)
- Isolate system features and functions required to perform the steps of specific tasks.
 - Limit menu choices to only those needed to perform certain tasks. Direct Soldiers to only those functions needed at that time in the course.
 - Employ software that "takes over the input device (e.g., mouse)" of the Soldier to show the Soldier which parts of the user interface to select (e.g., menu choices, buttons, graphics, and indexes). Users spend less time practicing the steps and components of the task and less time recovering from errors.
 - Learning by discovery on the complete system is inefficient.

Forward Chaining Example

Backwards Chaining Example

Backwards Fading Example

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[→](#)
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Don	Mark	Transmit
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Fire	Observe	Wear

Forward Chaining Example

Task Number: 07-4-D9509

Task Title: Enter and Clear a Room


The Facilitator and cadre demonstrate the entire task to the Soldiers after depicting the desired end state.

The Facilitator should use a method that allows the Soldier to view the entire task and the movements of each individual (tape house, glass house, short boards, etc.).

The Facilitator should then use the crawl, walk, run process during training:

- Crawl – The Facilitator moves each Soldier into position at a slow pace.
- Walk – The Soldiers move themselves into position at a slow pace.
- Run – The Soldiers move into position at a faster pace.

Step One



- The Soldiers form a 4-man stack outside of the room.
- The 2-man is the team leader and controls execution.

Example Facilitator Feedback

- The distance between Soldiers should allow:
 - Communication by
 - Hand and arm signals
 - Low voice
 - Movement through the door
 - Speed
 - Violence of action
- Communication indicating team member readiness should flow from the 4-man to the 2-man.
- The 2-man signals the 1-man to enter.

Step two


The first Soldier enters the room and

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- Speed
- Violence of action
- Communication indicating team member readiness should flow from the 4-man to the 2-man.
- The 2-man signals the 1-man to enter.

Step two

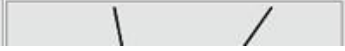


- The first Soldier enters the room and moves left or right along the path of least resistance to one of two corners. He assumes a position of domination facing into the room. During movement, he scans his sector and eliminates all immediate threats.
- The second Soldier enters the room and moves in the opposite direction of the first Soldier to his point of domination.

Example Facilitator feedback

- Room entry
 - Body movement
 - Heel to toe
 - Stable upper body
 - Legs used as shock absorbers
 - Speed – "Slow is Smooth, Smooth is Fast"
 - Sectors of fire
 - Points of domination
- Actions on contact
- Focus on the hands of anyone in the room
 - Threat – Can clearly see hands containing weapon that can inflict harm on team member or non-combatant
 - Non-combatant – Can clearly see empty hands
 - Unknown – Cannot clearly see empty hands
- Immediate action for a malfunction
- Communication

Step three




The third Soldier moves in the opposite direction of the second Soldier while scanning and

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- Unknown – Cannot clearly see empty hands
- Immediate action for a malfunction
- Communication

Step three




The third Soldier moves in the opposite direction of the second Soldier while scanning and clearing his sector as he assumes his point of domination.

Example Facilitator feedback

- Muzzle awareness
- Communication

Step four




The fourth Soldier moves opposite of the third Soldier to a position that dominates his sector.

Example Facilitator feedback

- Muzzle awareness
- Communication


Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

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Soldier to a position that dominates his sector.

Example Facilitator feedback

- Muzzle awareness
- Communication

Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

Example Facilitator feedback

- Muzzle awareness
- Communication
- Marking SOPs

As proficiency increases, the facilitator should discuss factors that increase the complexity of the task.

- Rules of engagement
 - Grenade use – Fragmentation, concussion, stun
- Wall construction
- Door openings
- Door breaching
- Multi-rooms
- Rifle to pistol transitions

If time and resources permit, the training should culminate in a Shoot-House with the use of simunitions or live-fire.

Backwards Chaining Example

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Task Variables

Action Verb
Enter

Performance Level
P1 - Imitation

Definition
To go into or upon.

Group Size
☒ 1:16 or less
☐ 1:17 or greater

Experience
☒ New to task
No task knowledge, no fundamentals.
☐ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

Forward Chaining Example

Backwards Chaining Example

Soldiers are shown/practice/complete the last step/component of the task before learning the beginning step/component.

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☐ 1:17 or greater

Experience

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Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Backwards Chaining Example

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on Soldier performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the Facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

ENTER AND CLEAR A ROOM		BACKWARDS FADING				
STEPS	TRIALS					
	Demo	1	2	3	4	5
	<p>First the facilitator demonstrates the task from beginning to end while the Soldiers watch.</p> <p>Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.</p> <p>Trial 2 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last task step alone.</p> <p>Trial 3 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last two task steps alone.</p> <p>Trial 4 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last three task steps</p>					

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Enter Mount Unload
Fire Observe Wear

alone.

ENTER AND CLEAR A ROOM		BACKWARDS FADING				
STEPS	TRIALS					
	1	2	3	4	5	6
	<p>FACILITATOR</p> <p>SOLDIERS</p>					

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.

Trial 2 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last task step alone.

Trial 3 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last two task steps alone.

Trial 4 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last three task steps alone.

Trial 5 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last four task steps alone.

Trial 6 - The Soldiers complete the whole task by themselves.


Appendix D

Military Task Examples

P1-Imitation / Large Group / New to Task

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Task Variables Clear

Action Verb

Enter

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Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Measure

Recommended Methods and Sequence of Instruction

Direct Instruction in a Large Group

- Facilitators should demonstrate the task to the large group first
- The large group should be broken down into small groups for the practical exercise

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
1 hours	Demonstration
2 hours	Demonstration followed by PEs
4-8 hours	Multiple practice sessions and rehearsals with Facilitator feedback

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

Demonstration Example

Backwards Fading Example

D-3

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Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Measure

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Facilitators should:

- Demonstrate the task to the large group.
- Break the large group into small groups.
- Separate the large group (corner of the classroom or outside area).
- Provide multiple practical exercises.
- Direct the Soldier's attention to important cues and rules (cues can be seen, heard or felt)
- Give clear verbal descriptions.
- Inform the Soldiers of the cues they will respond to and the rules they will follow when using the skill.
- Break the task into subtasks if possible and sequence in the order they are performed.
- Simplify the task at the start of practice but do not violate the pattern of the task as a whole.
- Watch Soldiers intently to provide prompt and accurate feedback about their performance.
- Monitor the Soldiers to help them avoid establishing faulty habits.

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

Demonstration Example

Backwards Fading Example

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Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

- Facilitators could provide an entire worked example to the large group.
- Soldiers should observe each step of the demonstration then practice in small groups.
- One method is to break the large group into small groups in the corners of the classroom or in outside areas.
- The PE could be for Soldiers in the small groups to first complete missing steps and then complete the entire task on their own (backwards fading).
- Multiple PEs should be performed in the small groups with Facilitator feedback.
- A culminating event could be for one individual from each small group to demonstrate the procedures to the large group.

Assess

- Whether Soldiers can complete the entire task on their own with minimal errors

Demonstration Considerations

Other Considerations

Demonstration Example

Backwards Fading Example

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Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps or steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next step.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty, and ensure all Soldiers are performing each step properly

Other Considerations

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Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Move

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

- Focus feedback to learners on the effects of their movements rather than on movements themselves (fingers, hands, and head)
- Record movements when possible (tape recorders for speech teachers, coaches take motion pictures, etc.)
- Demonstrate or explain the responses under the Soldiers' control and the cues to which they should react.
- Judge progress in terms of technique vice output.

Demonstration Example

Backwards Fading Example

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Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Demonstration Example

Task Number: 07-4-D9509

Task Title: Enter and Clear a Room

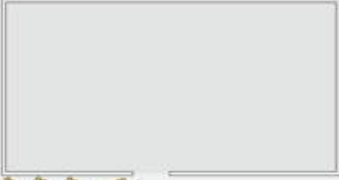
The Facilitator and cadre demonstrate the entire task to the Soldiers after depicting the desired end state.

The Facilitator should use a method that allows the Soldier to view the entire task and the movements of each individual (tape house, glass house, short boards, etc.).

The Facilitator should then use the crawl, walk, run process during training:

- Crawl – The Facilitator moves each Soldier into position at a slow pace.
- Walk – The Soldiers move themselves into position at a slow pace.
- Run – The Soldiers move into position at a faster pace.

Step One




- The Soldiers form a 4-man stack outside of the room.
- The 2-man is the team leader and controls execution.

Example Facilitator Feedback

- The distance between Soldiers should allow:
 - Communication by
 - Hand and arm signals
 - Low voice
 - Movement through the door
 - Speed
 - Violence of action
- Communication indicating team member readiness should flow from the 4-man to the 2-man
- The 2-man signals the 1-man to enter.

Step two

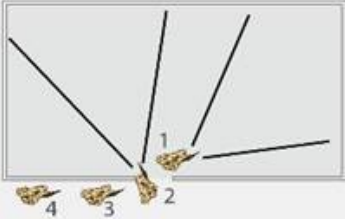


- The first Soldier enters the room and moves left or right along the path of least resistance to one of two

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File Edit View Favorites Tools Help

Step two




- The first Soldier enters the room and moves left or right along the path of least resistance to one of two corners. He assumes a position of domination facing into the room. During movement, he scans his sector and eliminates all immediate threats.
- The second Soldier enters the room and moves in the opposite direction of the first Soldier to his point of domination.

Example Facilitator feedback

- Room entry
 - Body movement
 - Heel to toe
 - Stable upper body
 - Legs used as shock absorbers
 - Speed – "Slow is Smooth, Smooth is Fast"
 - Sectors of fire
 - Points of domination
- Actions on contact
- Focus on the hands of anyone in the room
 - Threat – Can clearly see hands containing weapon that can inflict harm on team member or non-combatant
 - Non-combatant – Can clearly see empty hands
 - Unknown – Cannot clearly see empty hands
- Immediate action for a malfunction
- Communication

Step three



The third Soldier moves in the opposite direction of the second Soldier while scanning and clearing his sector as he assumes his point of domination.


Example Facilitator feedback

- Muzzle awareness

http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=1

Instructional Methods Tool

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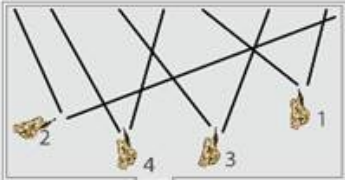


The fourth Soldier moves opposite of the third Soldier to a position that dominates his sector

Example Facilitator feedback

- Muzzle awareness
- Communication

Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

Example Facilitator feedback

- Muzzle awareness
- Communication
- Marking SOPs

As proficiency increases, the facilitator should discuss factors that increase the complexity of the task

- Rules of engagement
 - Grenade use – Fragmentation, concussion, stun
- Wall construction
- Door openings
- Door breaching
- Multi-rooms
- Rifle to pistol transitions

If time and resources permit, the training should culminate in a Shoot-House with the use of simunitions or live-fire.

Backwards Fading Example

[←](#)
[→](#)
<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=>
[Instructional Methods Tool](#)

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[Help](#)

☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Backwards Chaining Example

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on Soldier performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the Facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

ENTER AND CLEAR A ROOM		BACKWARDS FADING										
STEPS	TRIALS											
	Demo	1	2	3	4	5						
	<div>FACILITATOR</div>						First the facilitator demonstrates the task from beginning to end while the Soldiers watch.					
												Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.
												Trial 2 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last task step alone.
												Trial 3 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last two task steps alone.
								Trial 4 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last three task steps				

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File Edit View Favorites Tools Help

Enter Mount Unload
Fire Observe Wear

alone.

ENTER AND CLEAR A ROOM		BACKWARDS FADING				
STEPS	TRIALS					
	1	2	3	4	5	6
	<p>FACILITATOR</p> <p>SOLDIERS</p>					

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.

Trial 2 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last task step alone.

Trial 3 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last two task steps alone.

Trial 4 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last three task steps alone.

Trial 5 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last four task steps alone.

Trial 6 - The Soldiers complete the whole task by themselves.

Appendix E

Military Task Examples

P1-Imitation / Small Group / Familiar with Task

http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=1

Instructional Methods Tool

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U.S. ARMY

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Task Variables

Clear

Action Verb

Enter

Performance Level

P1 - Imitation

Definition

To go into or upon.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Measure

Recommended Methods and Sequence of Instruction

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
1 hour	Demonstration to provide a quick review, then PE
2 hours	Demonstration, followed by first PE, Facilitator feedback, followed by second PE
4-8 hours if possible	Multiple practice sessions with Facilitator feedback

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

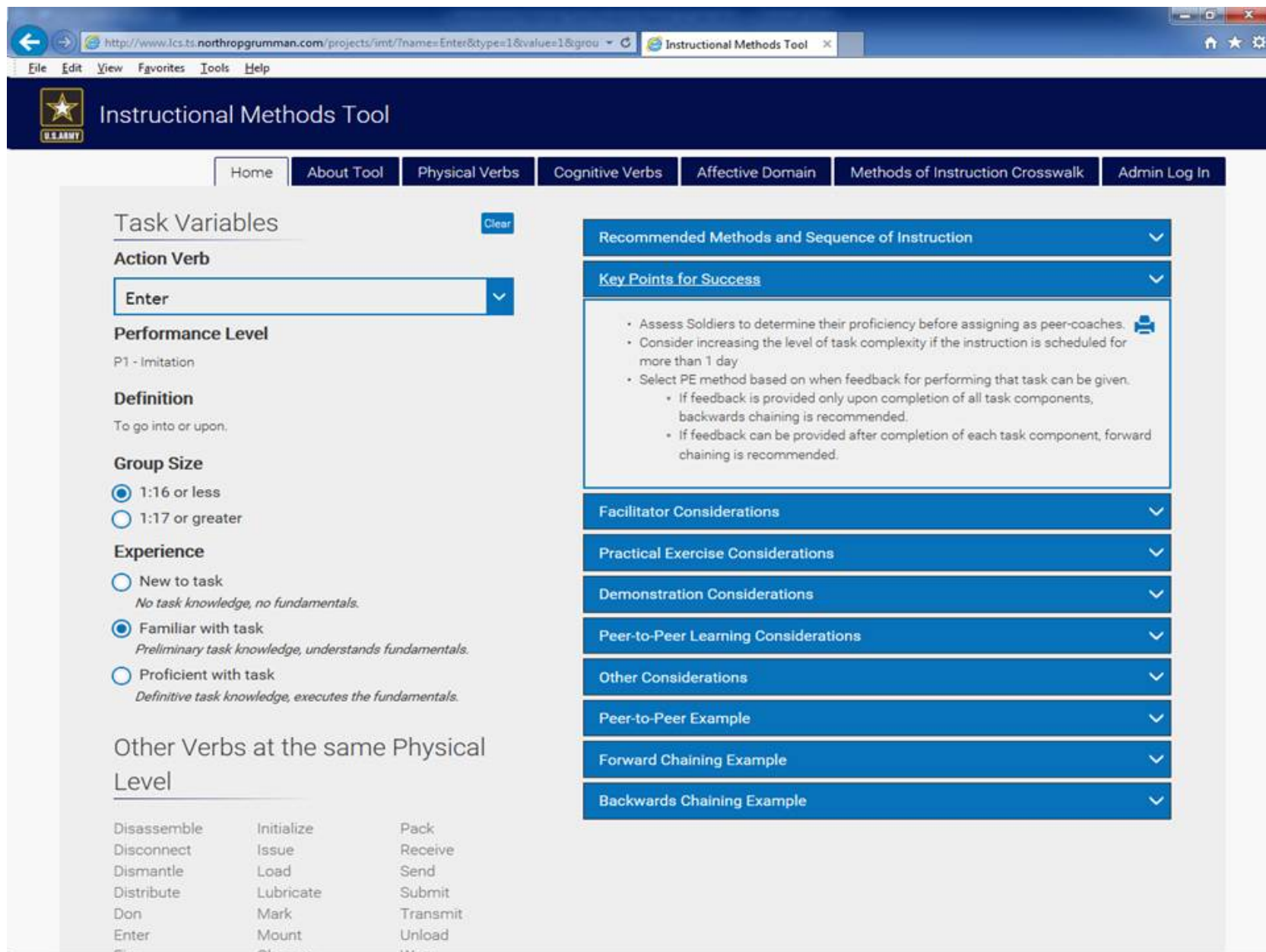
Peer-to-Peer Learning Considerations

Other Considerations

Peer-to-Peer Example

Forward Chaining Example

Backwards Chaining Example



[←](#)
[→](#)
<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=>
Instructional Methods Tool

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Favorites
Tools
Help

P1 - Imitation

Definition
To go into or upon.

Group Size
☒ 1:16 or less
☐ 1:17 or greater

Experience
☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps or steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next step.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty, and ensure all Soldiers are performing each step properly

Peer-to-Peer Learning Considerations

Other Considerations

Peer-to-Peer Example

Forward Chaining Example

E-7

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Task Variables

Clear

Action Verb

Enter

Performance Level

P1 - Imitation

Definition

To go into or upon.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Measure

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Peer-to-Peer Learning Considerations

Other Considerations

- Learners can decide when (after which trial) to receive feedback.
 - Feedback frequency may be less important than the individual's ability to choose or not choose feedback.
 - Feedback may lead to more active involvement by the learner, and the learner increasing his effort during practice.

Peer-to-Peer Example

Forward Chaining Example

Backwards Chaining Example

[←](#)
[→](#)
<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=>
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[View](#)
[Favorites](#)
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[Help](#)

☒ 1:16 or less
☐ 1:17 or greater
Experience
☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Other Considerations


Peer-to-Peer Example

Task Number: 07-4-D9509

Task Title: Enter and Clear a Room

- The Facilitator and cadre demonstrate the entire task first as a refresher.
- Soldiers familiar with the task could practice and demonstrate to the class as a check on learning.
- After receiving feedback from the Facilitators, Soldiers who show proficiency and are familiar with the task could assist Soldiers who are rehearsing the procedures and performing completion tasks.
- These Soldiers could provide peer-to-peer coaching while the less-experienced Soldiers are rehearsing, performing completion tasks, and being tested on their performance of each task.
 - They can use their previous experience with tactics, techniques, and procedures while providing feedback and on-the-spot corrections.

Step One



- The Soldiers form a 4-man stack outside of the room.
- The 2-man is the team leader and controls execution.

Example P2P Learning Feedback

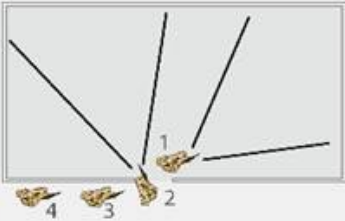
- 360 degree security is maintained by the 4-man stack, or the support by fire position.
- #1 man checks around the door for tripwires.
- All Soldiers have their weapons on safe – fingers off triggers.
- All weapons are carried at the high ready with Soldiers looking over weapon sights.
- Rules of Engagement (ROE) and building construction determine type of grenade use.
- #4 man taps /whispers to #3 man, #3 man taps / whispers to #2 man (TL) that they are ready, and TL tells #1 man to "GO."
- If dark #1 man has infrared(IR) light on, entire team has Night Vision Devices (NVGs) on.

Step two

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Step two




- The first Soldier enters the room and moves left or right along the path of least resistance to one of two corners. He assumes a position of domination facing into the room. During movement, he scans his sector and eliminates all immediate threats.
- The second Soldier enters the room and moves in the opposite direction of the first Soldier to his point of domination.

Example P2P Learning Feedback

- #1 man chooses path of least resistance moves under windows.
- #1 man clears all dead space enroute to his point of dominance.
- #2 man moves in the opposite direction of #1 man also clears all dead space enroute to his point of dominance, moves under windows.
- Weapons remain on safe and fingers off trigger unless firing.
- When firing use controlled pairs technique.
- If dark #1 man is the only team member with IR light on to illuminate the room.

Step three




- The third Soldier moves opposite direction of the second Soldier while scanning and clearing his sector as he assumes his point of domination.

Example P2P Learning Feedback

- #3 man enters and follows #1 man's route moving under windows to his point of domination.
- #3 man should not flag #1 man.

Step four



- The fourth Soldier moves opposite of the third Soldier to a position that


http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=1

Instructional Methods Tool

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- #3 man enters and follows #1 man's route moving under windows to his point of domination.
- #3 man should not flag #1 man.

Step four




- The fourth Soldier moves opposite of the third Soldier to a position that dominates his sector.

Example P2P Learning Feedback

- #4 man follows #2 man's route moving under windows to his point of domination.
- #4 man should not flag #2 man.

Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

Example P2P Learning Feedback

- TL assigns Soldier to clear any dead space not already cleared (under bed, behind couch, etc.)
- TL calls for a count – team replies in sequence 1 up 2 up 3 up 4 up; TL declares room clear.
- If the room the team is entering is very small (closet, bathroom), the #1 man yells "Short room", clears it by himself, and reports all clear when finished. The rest of team does not follow the #1 man into a short room.
- The TL instructs Soldier to mark the room as cleared per unit SOP.

Forward Chaining Example

Backwards Chaining Example

Appendix F


Military Task Examples

P1-Imitation / Large Group / Familiar with Task

http://www.ics.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group=1

Instructional Methods Tool

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 Instructional Methods Tool

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Task Variables Clear

Action Verb

Enter

Performance Level

P1 - Imitation

Definition

To go into or upon.

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Measure

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

- After first receiving the demonstration as a refresher, Soldiers could practice and demonstrate to the class as a check on learning.
- After receiving feedback from the Facilitators, Soldiers who show proficiency could assist Soldiers who are rehearsing the procedures and who are performing completion tasks.
- More proficient Soldiers should assist in providing feedback and on-the-spot corrections.

Demonstration Considerations

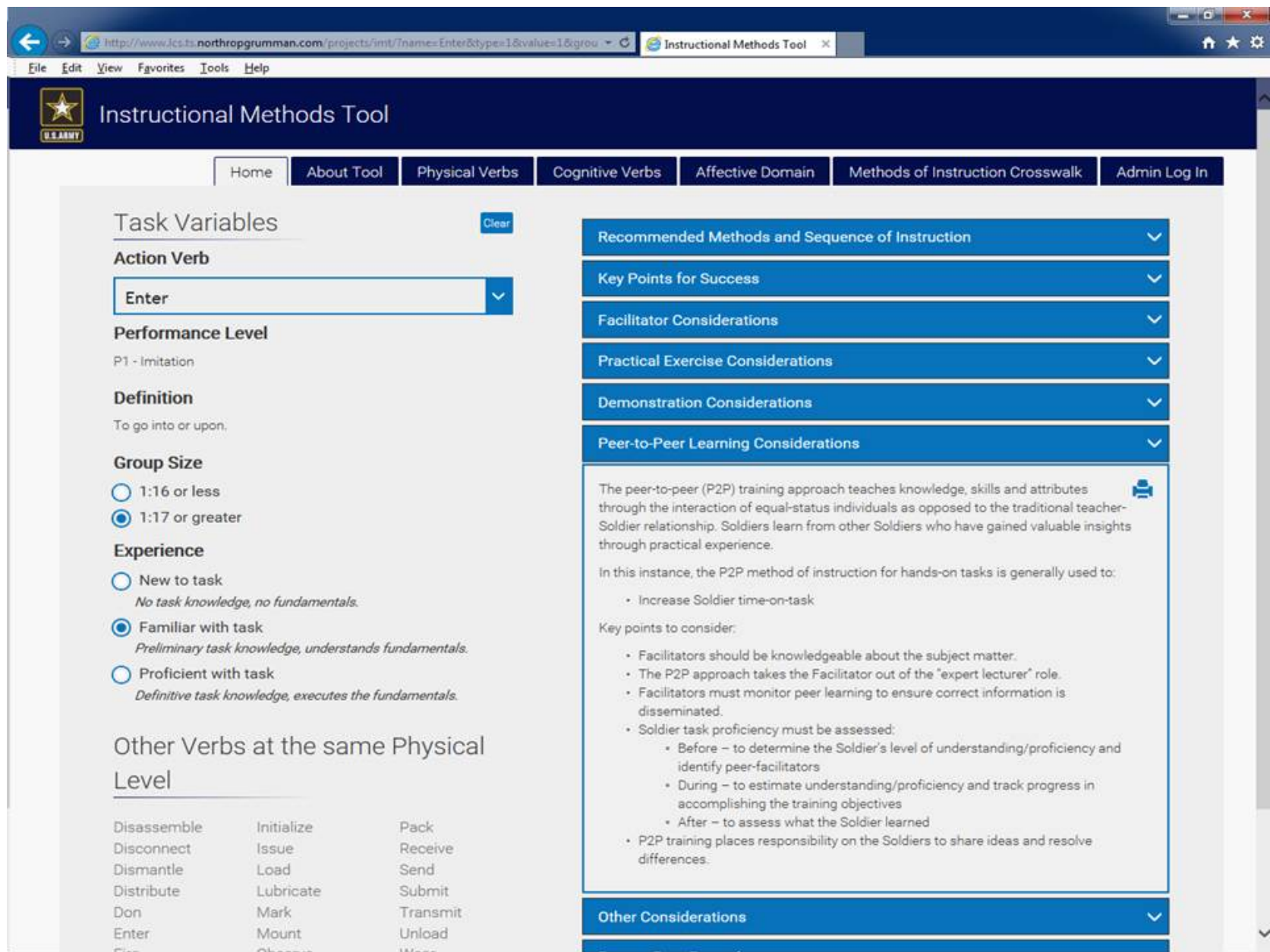
Peer-to-Peer Learning Considerations

Other Considerations

Peer-to-Peer Example

Forward Chaining Example


Backwards Chaining Example



http://www.ics.ts.northropgrumman.com/projects/imt/?name=Enter&type=1&values=1&group=1

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Task Variables Clear

Action Verb

Enter

Performance Level

P1 - Imitation

Definition

To go into or upon.

Group Size

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☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fix	Observe	Measure

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Peer-to-Peer Learning Considerations

Other Considerations

- Learners can decide when (after which trial) to receive feedback
 - Feedback frequency may be less important than the individual's ability to choose or not choose feedback.
 - Feedback may lead to more active involvement by the learner, and the learner increasing his effort during practice.

Peer-to-Peer Example

Forward Chaining Example


Backwards Chaining Example

http://www.jcsa.northropgrumman.com/projects/imt/?name=Enter&type=1&value=1&group= Instructional Methods Tool

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- If dark #1 man has infrared(IR) light on, entire team has Night Vision Devices (NVGs) on.

Step two




- The first Soldier enters the room and moves left or right along the path of least resistance to one of two corners. He assumes a position of domination facing into the room. During movement, he scans his sector and eliminates all immediate threats.
- The second Soldier enters the room and moves in the opposite direction of the first Soldier to his point of domination.

Example P2P Learning Feedback

- #1 man chooses path of least resistance moves under windows.
- #1 man clears all dead space enroute to his point of dominance.
- #2 man moves in the opposite direction of #1 man also clears all dead space enroute to his point of dominance, moves under windows.
- Weapons remain on safe and fingers off trigger unless firing.
- When firing use controlled pairs technique.
- If dark #1 man is the only team member with IR light on to illuminate the room.

Step three



- The third Soldier moves opposite direction of the second Soldier while scanning and clearing his sector as he assumes his point of domination.

Example P2P Learning Feedback

- #3 man enters and follows #1 man's route moving under windows to his point of domination.
- #3 man should not flag #1 man.


Step four

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- #3 man enters and follows #1 man's route moving under windows to his point of domination.
- #3 man should not flag #1 man.

Step four




- The fourth Soldier moves opposite of the third Soldier to a position that dominates his sector.

Example P2P Learning Feedback

- #4 man follows #2 man's route moving under windows to his point of domination.
- #4 man should not flag #2 man.

Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

Example P2P Learning Feedback

- TL assigns Soldier to clear any dead space not already cleared (under bed, behind couch, etc.)
- TL calls for a count – team replies in sequence 1 up 2 up 3 up 4 up; TL declares room clear.
- If the room the team is entering is very small (closet, bathroom), the #1 man yells "Short room", clears it by himself, and reports all clear when finished. The rest of team does not follow the #1 man into a short room.
- The TL instructs Soldier to mark the room as cleared per unit SOP.


Forward Chaining Example

Backwards Chaining Example

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Step two




- The first Soldier enters the room and moves left or right along the path of least resistance to one of two corners. He assumes a position of domination facing into the room. During movement, he scans his sector and eliminates all immediate threats.
- The second Soldier enters the room and moves in the opposite direction of the first Soldier to his point of domination.

Example Facilitator feedback

- Room entry
 - Body movement
 - Heel to toe
 - Stable upper body
 - Legs used as shock absorbers
 - Speed – "Slow is Smooth, Smooth is Fast"
 - Sectors of fire
 - Points of domination
- Actions on contact
- Focus on the hands of anyone in the room
 - Threat – Can clearly see hands containing weapon that can inflict harm on team member or non-combatant
 - Non-combatant – Can clearly see empty hands
 - Unknown – Cannot clearly see empty hands
- Immediate action for a malfunction
- Communication

Step three



The third Soldier moves in the opposite direction of the second Soldier while scanning and clearing his sector as he assumes his point of domination.


Example Facilitator feedback

http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Enter&type=1&values=1&group=... Instructional Methods Tool

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- Unknown – Cannot clearly see empty hands
- Immediate action for a malfunction
- Communication

Step three




The third Soldier moves in the opposite direction of the second Soldier while scanning and clearing his sector as he assumes his point of domination.

Example Facilitator feedback

- Muzzle awareness
- Communication

Step four




The fourth Soldier moves opposite of the third Soldier to a position that dominates his sector.

Example Facilitator feedback

- Muzzle awareness
- Communication


Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

http://www.jcsa.northropgrumman.com/projects/imt/?name=Enter&type=1&values=1&group=... Instructional Methods Tool

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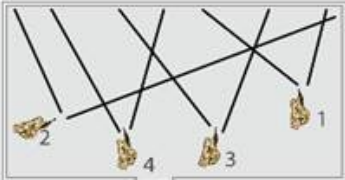


The fourth Soldier moves opposite of the third Soldier to a position that dominates his sector.

Example Facilitator feedback

- Muzzle awareness
- Communication

Step five



- All Soldiers engage enemy combatants with precision aimed fire and identify non-combatants to avoid collateral damage.

Example Facilitator feedback

- Muzzle awareness
- Communication
- Marking SOPs

As proficiency increases, the facilitator should discuss factors that increase the complexity of the task.

- Rules of engagement
 - Grenade use – Fragmentation, concussion, stun
- Wall construction
- Door openings
- Door breaching
- Multi-rooms
- Rifle to pistol transitions

If time and resources permit, the training should culminate in a Shoot-House with the use of simunitions or live-fire.

Backwards Chaining Example

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Action Verb

Enter

Performance Level

P1 - Imitation

Definition

To go into or upon.

Group Size

☐ 1:16 or less
☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Disassemble	Initialize	Pack
Disconnect	Issue	Receive
Dismantle	Load	Send
Distribute	Lubricate	Submit
Don	Mark	Transmit
Enter	Mount	Unload
Fire	Observe	Wear

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Peer-to-Peer Learning Considerations

Other Considerations

Peer-to-Peer Example

Forward Chaining Example

Backwards Chaining Example

The Soldiers are shown/practice/complete the last step/component of the task before learning the beginning step/component.

Complete last step first (Step 5). Show the Soldiers the desired end state.

STEP 1

STEP 2

STEP 3

STEP 4

STEP 5

Forward Chaining

Appendix G

Military Task Examples

P2+P3 – Manipulation and Precision / Small Group / Familiar with Task

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<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Perform&type=1&value=3&g>
Instructional Methods Tool

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Task Variables

Clear

Action Verb

Perform

Performance Level

P3 - Precision

Definition

To carry out an action or pattern of behavior.

Group Size

☒ 1:16 or less
☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Adjust

Extend

Post

Align

Extract

Prepare

Assemble

Forward

Prevent

Camouflage

Fuel

Process

Clear

Guard

Produce

Close

Implement

Protect

Collect

Input

Provide

Complete

Inspect

Publish

Comply

Install

Record

Recommended Methods and Sequence of Instruction

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction

Method of Instruction

2 hours

Demonstration with practical exercise and Facilitator feedback

4-8 hours

Demonstration, then multiple practice sessions using training aids or actual equipment. Additional procedural information and demonstration of more advanced techniques and skill should occur prior to PEs. Facilitator feedback is essential.

Multiple Days

Cycle of demonstrations and practice opportunities; more rigorous proficiency tests could be implemented. Additional procedural information needed to solve more complex tasks should be provided prior to the PEs. Facilitator feedback is essential.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

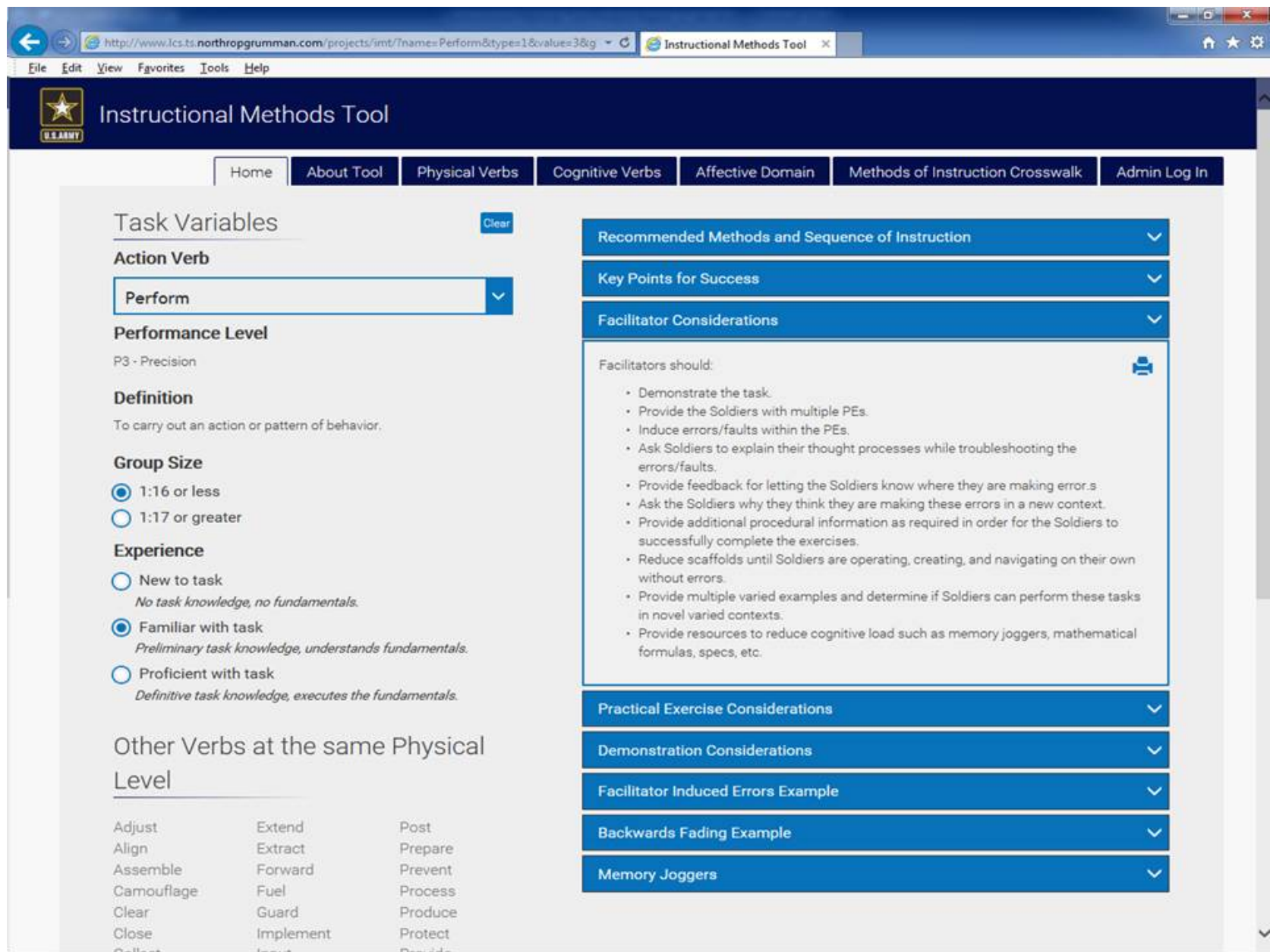
Facilitator Induced Errors Example

Backwards Fading Example

Memory Joggers

G-2





http://www.lcs.ts.northropgrumman.com/projects/srmt/?name=Perform&type=1&value=3&g Instructional Methods Tool

File Edit View Favorites Tools Help

P3 - Precision

Definition

To carry out an action or pattern of behavior.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Adjust	Extend	Post
Align	Extract	Prepare
Assemble	Forward	Prevent
Camouflage	Fuel	Process
Clear	Guard	Produce
Close	Implement	Protect
Collect	Input	Provide
Complete	Inspect	Publish
Comply	Install	Record
Configure	Inventory	Recover
Connect	Lay	Reduce
Construct	Lead	Refine
Control	Maintain	Release
Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or the Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps and steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after it being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next one.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty, and ensure all Soldiers are performing each step properly.

Facilitator Induced Errors Example

Backwards Fading Example

Memory Joggers

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Deliver	Negotiate	Restore
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Practical Exercise Considerations

Demonstration Considerations

Facilitator Induced Errors Example

Task Number: 071-120-0200

Task Title: Perform Jumpmaster Duties during an Airborne Operation

Sub Task: Conduct Jumpmaster Personnel Inspection (JMPI)

T-11 Hollywood Jumpmaster Personnel Inspection (JMPI) Sequence

1. The Facilitator demonstrates the correct method of inspecting a parachutist.
2. The Facilitator induces major and minor errors in the parachute assembly.
3. The remaining hours are spent conducting practical exercises using two-man buddy teams (jumpmaster and jumper), where the Soldier jumpmaster (JM) is required to conduct a personnel inspection and find and report major and minor rigging deficiencies that have been placed in the parachute assembly by the Facilitator.
4. Soldiers are changed over often to ensure all receive the same amount of inspection time.

Jumpmaster Personnel Inspection (JMPI)

FACILITATOR-INDUCED ERRORS	FACILITATOR FEEDBACK
Error: Inverted chin strap	Use correct nomenclature
Error: Canopy release not properly seated	Why is the Canopy release not properly seated?
Error: Reserve upside-down	What is the correction needed?
Error: Leg strap not routed through aviators kit bag	How should the leg strap be routed through aviators kit bag?

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Help

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Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up
Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on Soldier performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

TASK: Conduct Jumpmaster Personnel Inspection (JMPI)		BACKWARDS FADING					
STEPS	TRIALS						
		1	2	3	4	5	6
Step 1 Advanced Combat Helmet (Front)							
Step 2 Canopy Release Assembly							
Step 3 Main Lift Web							
Step 4 Chest Strap							
Step 5 Waist Band							
Step 6 T-11 Reserve							
Step 7 Leg Straps							
Step 8 Universal Static Line							
Step 9 Advanced Combat Helmet (Back)							
Step 10							

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Deploy	New	Rig
Direct	Notify	Secure
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Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track
Enforce	Order	Train
Erect	Orient	Transport
Escort	Patrol	Treat
Evacuate	Perform	Troubleshoot
Evide	Place	Turn
Evaluate	Plot	Zero
Exchange	Position	

- The Facilitator determines when to remove instructional support based on Soldier performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

TASK: Conduct Jumpmaster Personnel Inspection (JMPI)		BACKWARDS FADING				
STEPS	TRIALS					
	1	2	3	4	5	
Step 1 Advanced Combat Helmet (Front)	<div>FACILITATOR</div> <div>SOLDIERS</div>					First the facilitator demonstrates the task from beginning to end while the Soldiers watch.
Step 2 Canopy Release Assembly						Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'student only' steps in this trial.
Step 3 Main Lift Web						Trial 2 - The facilitator and the Soldiers perform the first ten task steps and the Soldiers perform the last three task steps alone.
Step 4 Chest Strap						Trial 3 - The facilitator and the Soldiers perform the first seven task steps and the Soldiers perform the last six task steps alone.
Step 5 Waist Band						Trial 4 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last eight task steps alone.
Step 6 T-11 Reserve						Trial 5 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last ten task steps alone.
Step 7 Leg Straps						Trial 6 - The Soldiers complete the task by themselves
Step 8 Universal Static Line						
Step 9 Advanced Combat Helmet (Back)						
Step 10 Riser Assemblies						
Step 11 Packtray						
Step 12 Diagonal/Horizontal Back Straps						
Step 13 Saddle						

Memory Joggers

http://www.ics.ts.northropgrumman.com/projects/srmt/?name=Perform&type=1&value=3&g Instructional Methods Tool

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P3 - Precision

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No task knowledge, no fundamentals.

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Adjust	Extend	Post
Align	Extract	Prepare
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Camouflage	Fuel	Process
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Correct	Measure	Relocate
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Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve


Practical Exercise Considerations ▾


Demonstration Considerations ▾

Facilitator Induced Errors Example ▾

Backwards Fading Example ▾

Memory Joggers ▾

Memory joggers are designed to reduce the Soldier's cognitive load by providing macro level reminders. 



T-11 / MC-6 Series – JMPI Sequence

Step 1	Advanced Combat Helmet (front)
Step 2	Canopy Release Assembly
Step 3	Main Lift Web
Step 4	Chest Strap
Step 5	Waist Band
Step 6	T-11 Reserve
Step 7	Leg Straps
Step 8	Universal Static Line
Step 9	Advanced Combat Helmet (back)
Step 10	Riser Assemblies
Step 11	Packtray
Step 12	Diagonal/Horizontal Back Straps
Step 13	Saddle


Appendix H

Military Task Examples

P2+P3 – Manipulation and Precision / Large Group / Familiar with Task

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Task Variables Clear

Action Verb

Perform

Performance Level

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Align	Extract	Prepare
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Clear	Guard	Produce
Close	Implement	Protect
Collect	Insert	Provide

Recommended Methods and Sequence of Instruction

Direct Instruction and Experiential Learning

- Break large group into smaller groups

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
2 hours	Demonstration with PE and Facilitator feedback
4-8 hours	Demonstration then multiple practice sessions and rehearsals using training aids or actual equipment, IMI, or simulations. Facilitator feedback is essential.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations


Facilitator Induced Errors Example

Backwards Fading Example

Memory Joggers

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Task Variables Clear

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Close	Implement	Protect
Collect	Insert	Provide

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Facilitators should:

- Demonstrate the task to the large group.
- Break large groups into smaller groups for the PEs.
- Provide the Soldiers with multiple PEs.
- Induce errors/faults within the PEs.
- Assign different faults to each group to troubleshoot; each group could then discuss the procedures with the large group.
- Ask Soldiers to explain their thought processes while troubleshooting the errors/faults.
- Provide feedback letting Soldiers know where they are making errors.
- Ask the Soldiers why they think they are making these errors in a new context.
- Provide additional procedural information as required in order for the Soldiers to successfully complete the exercises.
- Reduce scaffolds (backwards fading) until Soldiers are operating, creating, and navigating on their own without errors.
- Provide multiple varied examples and determine if Soldiers can perform these tasks in novel varied contexts.
- Provide resources to reduce cognitive load such as memory joggers, mathematical formulas, specs, etc.

Practical Exercise Considerations

Demonstration Considerations

Facilitator Induced Errors Example

Backwards Fading Example

Memory Joggers

Task Variables

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Control	Maintain	Release

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
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Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
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Step 2 Canopy Release Assembly							
Step 3 Main Lift Web							
Step 4 Chest Strap							
Step 5 Waist Band							
Step 6 T-11 Reserve							
Step 7 Leg Straps							
Step 8 Universal Static Line							
Step 9 Advanced Combat Helmet (Back)							
Step 10							

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'student only' steps in this trial.

Trial 2 - The facilitator and the Soldiers perform the first ten task steps and the Soldiers perform the last three task steps alone.

Trial 3 - The facilitator and the Soldiers perform the first seven task steps and the Soldiers perform the last six task steps alone.

Trial 4 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last eight task steps alone.

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Escort	Patrol	Treat
Evacuate	Perform	Troubleshoot
Evide	Place	Turn
Evaluate	Plot	Zero
Exchange	Position	

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Techniques include:

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TASK: Conduct Jumpmaster Personnel Inspection (JMPI)		BACKWARDS FADING	
STEPS	TRIALS		
		Facilitator	Soldiers
Step 1 Advanced Combat Helmet (Front)	1	Facilitator	
Step 2 Canopy Release Assembly	2	Facilitator	
Step 3 Main Lift Web	3	Facilitator	
Step 4 Chest Strap	4	Facilitator	
Step 5 Waist Band	5	Facilitator	
Step 6 T-11 Reserve	6	Facilitator	
Step 7 Leg Straps	7	Facilitator	
Step 8 Universal Static Line	8	Facilitator	
Step 9 Advanced Combat Helmet (Back)	9	Facilitator	
Step 10 Riser Assemblies	10	Facilitator	
Step 11 Packtray	11	Facilitator	
Step 12 Diagonal/Horizontal Back Straps	12	Facilitator	
Step 13 Saddle	13	Facilitator	

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'student only' steps in this trial.

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Trial 5 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last ten task steps alone.

Trial 6 - The Soldiers complete the task by themselves

Memory Joggers

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Counter	Monitor	Remove
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Practical Exercise Considerations

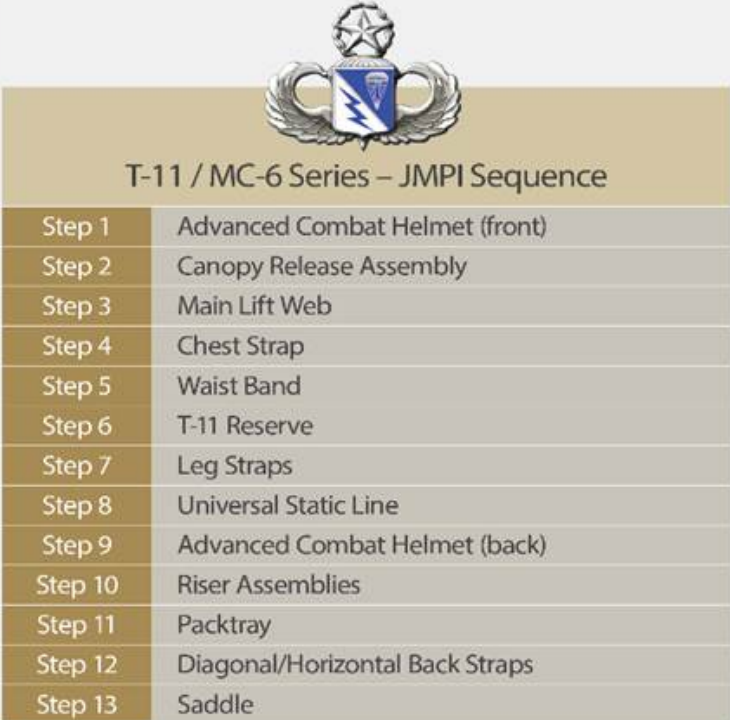
Demonstration Considerations

Facilitator Induced Errors Example

Backwards Fading Example

Memory Joggers

Memory joggers are designed to reduce the Soldier's cognitive load by providing macro level reminders.



T-11 / MC-6 Series – JMPI Sequence

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Step 7	Leg Straps
Step 8	Universal Static Line
Step 9	Advanced Combat Helmet (back)
Step 10	Riser Assemblies
Step 11	Packtray
Step 12	Diagonal/Horizontal Back Straps
Step 13	Saddle


Appendix I

Military Task Examples

P2+3 – Manipulation and Precision / Small Group / Proficient with Task

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Task Variables Clear

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Assemble	Forward	Prevent
Camouflage	Fuel	Process
Clear	Guard	Produce
Close	Implement	Protect
Collect	Insert	Provide

Recommended Methods and Sequence of Instruction

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
4-8 hours	Perform PEs that reflect tasks the Soldiers would perform on the job. Peer-to-Peer coaching if in a mixed learner group. Provide multiple practice sessions and rehearsals utilizing IMI or simulations, if available. Soldier proficiency levels should be assessed.
Multiple Days	Cycle of practice opportunities, probing questions, and feedback. IMI and simulations could be used if available to conduct PEs. Test proficiency and then have the Soldiers assist in preparing lessons, teaching, and researching for longer assignments.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Peer-to-Peer Learning Considerations


Troubleshooting Example

Just-in-Time Information

Completion Task Example

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Performance Level

P3 - Precision

Definition

To carry out an action or pattern of behavior.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Recommended Methods and Sequence of Instruction

Key Points for Success

- The skill of adapting to different situational requirements is developed through variability in practice conditions.
- Soldiers who have achieved a high level of proficiency can perform as peer coaches to the less experienced Soldiers as these Soldiers are troubleshooting, explaining troubleshooting strategies, testing skills in novel contexts, etc.
- Facilitator feedback is essential.

Facilitator Considerations

Practical Exercise Considerations

Peer-to-Peer Learning Considerations

Troubleshooting Example

Just-in-Time Information


Completion Task Example

Other Verbs at the same Physical Level

Adjust	Extend	Post
Align	Extract	Prepare
Assemble	Forward	Prevent
Camouflage	Fuel	Process
Clear	Guard	Produce
Close	Implement	Protect
Collect	Insert	Provide

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 Instructional Methods Tool

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Task Variables Clear

Action Verb

Perform

Performance Level

P3 - Precision

Definition

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Align	Extract	Prepare
Assemble	Forward	Prevent
Camouflage	Fuel	Process
Clear	Guard	Produce
Close	Implement	Protect
Collect	Insert	Provide

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Facilitators should:

- Create more complex exercises and require Soldiers to design their own procedures, develop troubleshooting techniques, find solutions to complex procedural problems, and discuss/present/debate within the group.
- Provide additional procedural information as just-in-time information, provide cues/examples, and ask and answer questions as needed for Soldiers to solve complex procedural problems.
- Ask rapid questions; induce time constraints, etc. to simulate a real-world dynamic and challenging environment.
- Provide completion tasks with feedback if Soldiers are performing the tasks with errors until they demonstrate proficiency.

Practical Exercise Considerations

Peer-to-Peer Learning Considerations

Troubleshooting Example

Just-in-Time Information

Completion Task Example

[←](#)
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Complete	Inspect	Publish
Comply	Install	Record
Configure	Inventory	Recover
Connect	Lay	Reduce
Construct	Lead	Refine
Control	Maintain	Release
Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig

Practical Exercise Considerations

Peer-to-Peer Learning Considerations

Troubleshooting Example

Task Number: 071-120-0200

Task Title: Perform Jumpmaster Duties during an Airborne Operation

Sub Task: Conduct Jumpmaster Personnel Inspection (JMPI)

Condition 1: T-11 Hollywood Parachutist

1. The Facilitator demonstrates the correct method of inspecting a parachutist.
2. The Facilitator induces major and minor errors in the parachute assembly.
3. The Soldier jumpmaster (JM) is required to conduct a personnel inspection and find and report major and minor rigging deficiencies.

Condition 2: T-11 Combat Equipped Parachutist

1. The Facilitator demonstrates the correct method of inspecting a parachutist.
2. The Facilitator induces major and minor errors in the parachute assembly.
3. The Soldier jumpmaster (JM) is required to conduct a personnel inspection and find and report major and minor rigging deficiencies.

Jumpmaster Personnel Inspection (JMPI) Condition 1: T-11 Hollywood Parachutist

FACILITATOR-INDUCED ERRORS	FACILITATOR FEEDBACK
Error: Inverted chin strap	Use correct nomenclature
Error: Canopy release not properly seated	Why is the Canopy release not properly seated?
Error: Reserve upside-down	What is the correction needed?
Error: Leg strap not routed through aviator's kit bag	How should the leg strap be routed through aviator's kit bag?

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Collect	Input	Provide
Complete	Inspect	Publish
Comply	Install	Record
Configure	Inventory	Recover
Connect	Lay	Reduce
Construct	Lead	Refine
Control	Maintain	Release
Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up
Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track
Enforce	Order	Train
Erect	Orient	Transport
Escort	Patrol	Treat
Evacuate	Perform	Troubleshoot
Evade	Place	Turn
Evaluate	Plot	Zero
Exchange	Position	

Chin strap

Error: Canopy release not properly seated

Error: Reserve upside-down

Error: Leg strap not routed through aviator's kit bag

Nomenclature

Why is the Canopy release not properly seated?

What is the correction needed?

How should the leg strap be routed through aviator's kit bag?

Jumpmaster Personnel Inspection (JMPI)
Condition 2: T-11 Combat Equipped Parachutist

FACILITATOR-INDUCED ERRORS	FACILITATOR FEEDBACK
<p>Error: Slide fastener tab thong not routed around the lift-the-dot post</p> <p>Error: Slide fastener not secured</p> <p>Error: Equipment harness frayed</p> <p>Error: Leg strap misrouted</p>	<p>Use correct nomenclature (not zipper)</p> <p>Why must the slide fastener be properly secured?</p> <p>What is the correction needed?</p> <p>How should the leg strap be routed?</p>

Just-in-Time Information

Completion Task Example

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Instructional Methods Tool

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Other Verbs at the same Physical Level

Adjust	Extend	Post
Align	Extract	Prepare
Assemble	Forward	Prevent
Camouflage	Fuel	Process
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Construct	Lead	Refine
Control	Maintain	Release
Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up
Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track

Just-in-Time Information

The Facilitator provides more detailed information regarding the specific material and information to be learned.

Modular Airborne Weapons Case Nomenclature

1. Quick release buckles
2. Lower tie down strap
3. Quick Release Snap Shackle
4. Pouch attachment ladder system webbing
5. Attachment strap
6. Carrying handle
7. Friction adapter
8. Compression straps
9. Adjustable nose cone

Completion Task Example

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Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up
Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track

Just-in-Time Information

Completion Task Example

TASK: Conduct Jumpmaster Personnel Inspection (JMPI)
T-11 Combat Equipped Parachutist

COMPLETION TASK

STEPS	COMPLETION TASK OPTIONS																
	Demo	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Step 1 Advanced Combat Helmet (Front)																	
Step 2 Canopy Release Assembly																	
Step 3 Main Lift Web																	
Step 4 Chest Strap																	
Step 5 Waist Band																	
Step 6 M1950 Weapons Case																	
Step 7 MOLLE Rucksack																	
Step 8 HPT Lowering Line																	
Step 9 Leg Straps																	
Step 10 Universal Static Line																	
Step 11 T-11 Reserve																	
Step 12 Advanced Combat Helmet (Back)																	
Step 13 Riser Assemblies																	
Step 14 Packtray																	
Step 15 Diagonal/Horizontal Back Straps																	
Step 16 Saddle																	

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

The Facilitator could provide the opportunity for the Soldier to "Test-Out" at the beginning of the lesson

If the Soldier performs the task with errors, the Facilitator and Soldier perform the task steps up to the error and then the Soldier completes the remaining task steps alone

I-9

Appendix J

Military Task Examples

P2+P3 – Manipulation and Precision / Large Group / Proficient with Task





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Comply	Install	Record
Configure	Inventory	Recover
Connect	Lay	Reduce
Construct	Lead	Refine
Control	Maintain	Release
Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up

Troubleshooting Example

Task Number: 071-120-0200

Task Title: Perform Jumpmaster Duties during an Airborne Operation

Sub Task: Conduct Jumpmaster Personnel Inspection (JMPI)

Condition 1: T-11 Hollywood Parachutist

1. The Facilitator demonstrates the correct method of inspecting a parachutist.
2. The Facilitator induces major and minor errors in the parachute assembly.
3. The Soldier jumpmaster (JM) is required to conduct a personnel inspection and find and report major and minor rigging deficiencies.

Condition 2: T-11 Combat Equipped Parachutist

1. The Facilitator demonstrates the correct method of inspecting a parachutist.
2. The Facilitator induces major and minor errors in the parachute assembly.
3. The Soldier jumpmaster (JM) is required to conduct a personnel inspection and find and report major and minor rigging deficiencies.

Jumpmaster Personnel Inspection (JMPI) Condition 1: T-11 Hollywood Parachutist

FACILITATOR-INDUCED ERRORS	FACILITATOR FEEDBACK
Error: Inverted chin strap	Use correct nomenclature
Error: Canopy release not properly seated	Why is the Canopy release not properly seated?
Error: Reserve upside-down	What is the correction needed?
Error: Leg strap not routed through aviator's kit bag	How should the leg strap be routed through aviator's kit bag?

Jumpmaster Personnel Inspection (JMPI) Condition 2: T-11 Combat Equipped Parachutist

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Collect	Input	Provide
Complete	Inspect	Publish
Comply	Install	Record
Configure	Inventory	Recover
Connect	Lay	Reduce
Construct	Lead	Refine
Control	Maintain	Release
Correct	Measure	Relocate
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Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up
Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track
Enforce	Order	Train
Erect	Orient	Transport
Escort	Patrol	Treat
Evacuate	Perform	Troubleshoot
Evade	Place	Turn
Evaluate	Plot	Zero
Exchange	Position	

Nomenclature

Why is the Canopy release not properly seated?

What is the correction needed?

How should the leg strap be routed through aviator's kit bag?

Jumpmaster Personnel Inspection (JMPI)
Condition 2: T-11 Combat Equipped Parachutist

FACILITATOR-INDUCED ERRORS	FACILITATOR FEEDBACK
	<p>Use correct nomenclature (not zipper)</p> <p>Why must the slide fastener be properly secured?</p> <p>What is the correction needed?</p> <p>How should the leg strap be routed?</p>

Just-in-Time Information
Completion Task Example

[←](#)
[→](#)
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Control	Maintain	Release
Correct	Measure	Relocate
Counter	Monitor	Remove
Cross	Move	Repair
Decontaminate	Navigate	Replace
Deliver	Negotiate	Restore
Demonstrate	Neutralize	Retrieve
Deploy	New	Rig
Direct	Notify	Secure
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Displace	Occupy	Store
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Completion Task Example

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Instructional Methods Tool

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Deploy	New	Rig
Direct	Notify	Secure
Dispatch	Obtain	Set up
Displace	Occupy	Store
Emplace	Open	Tow
Employ	Operate	Track

Just-in-Time Information

Completion Task Example

TASK: Conduct Jumpmaster Personnel Inspection (JMPI)
T-11 Combat Equipped Parachutist

COMPLETION TASK

STEPS	COMPLETION TASK OPTIONS																
	Demo	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Step 1 Advanced Combat Helmet (Front)																	
Step 2 Canopy Release Assembly																	
Step 3 Main Lift Web																	
Step 4 Chest Strap																	
Step 5 Waist Band																	
Step 6 Modular Airborne Weapons Case																	
Step 7 MOLLE Rucksack																	
Step 8 HPT Lowering Line																	
Step 9 Leg Straps																	
Step 10 Universal Static Line																	
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Step 12 Advanced Combat Helmet (Back)																	
Step 13 Riser Assemblies																	
Step 14 Packtray																	
Step 15 Diagonal/Horizontal Back Straps																	
Step 16 Saddle																	

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

The Facilitator could provide the opportunity for the Soldier to "Test-Out" at the beginning of the lesson

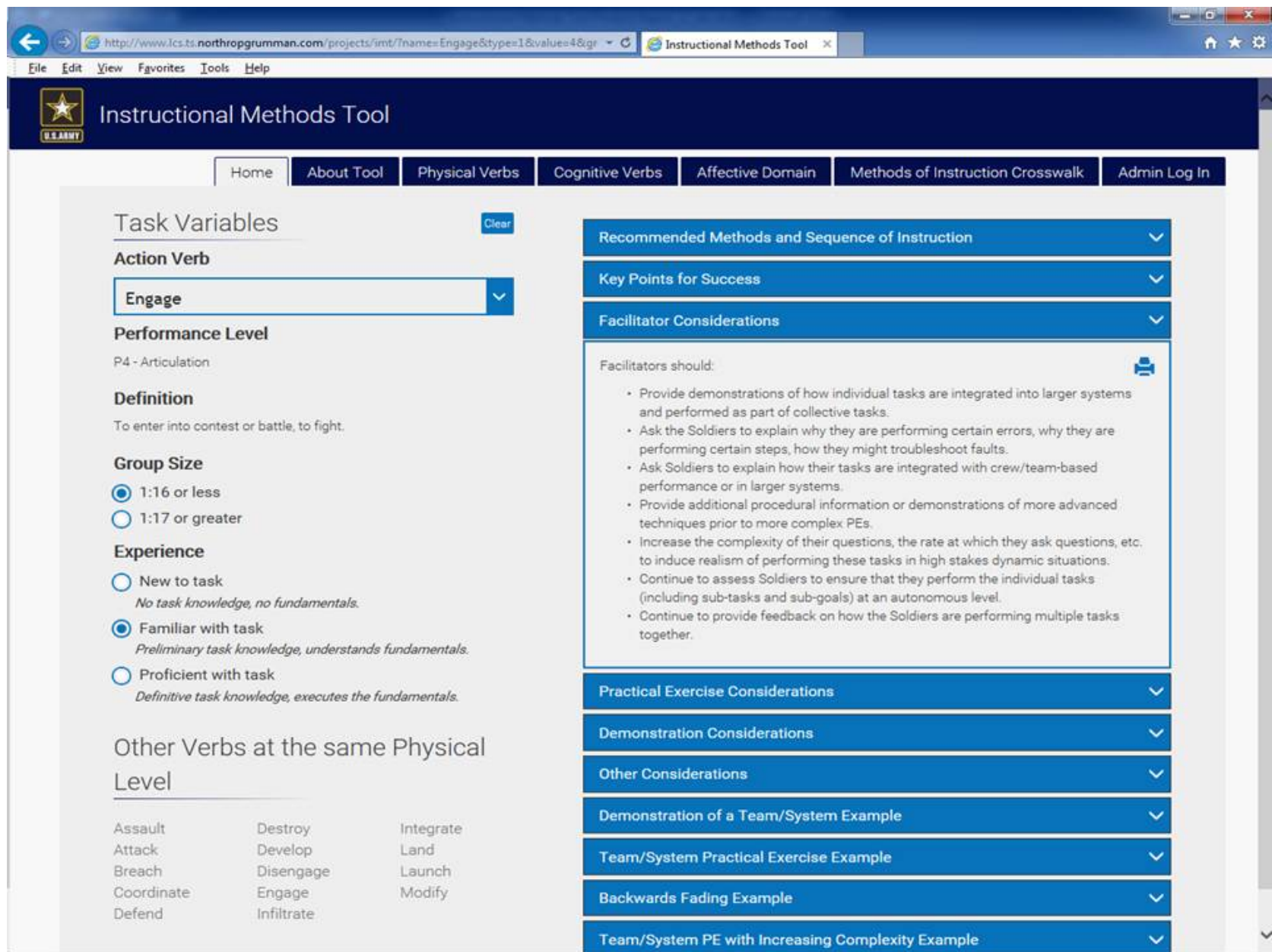
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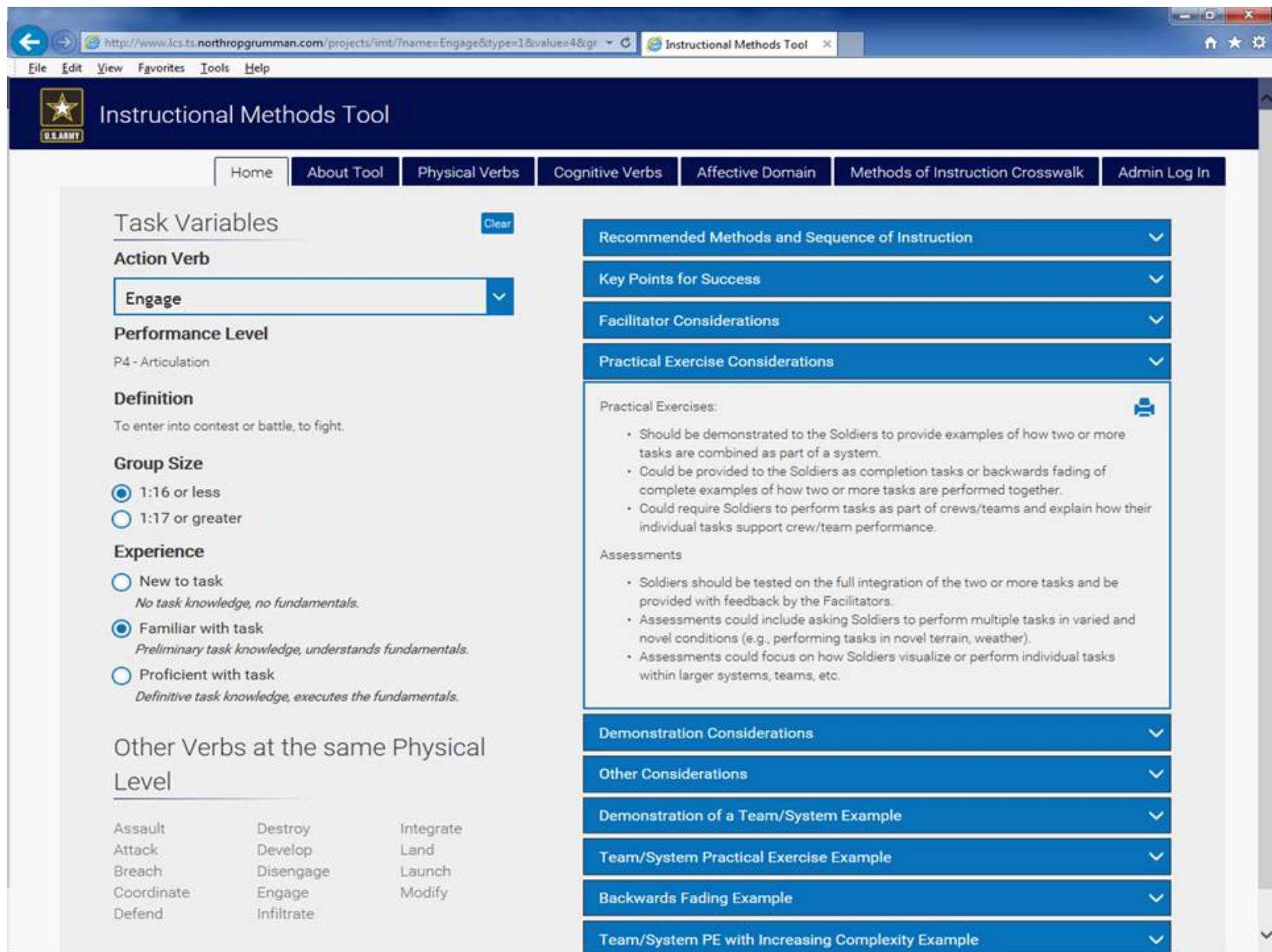
Appendix K

Military Task Examples

P4 - Articulation / Small Group / Familiar with Task









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[Tools](#)
[Help](#)

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Task Number: 071-FRBLC023

Task Title: Field Fire 1 Engage Stationary Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Accurately recording cold barrel and confirmation shot placement, and elevation and windage adjustments and holds.
- Properly identifying targets.
- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

- Arrange the area so all Soldiers can see and hear the demonstration.
 - Situate the small group near/around the demonstrator(s)
 - If there is a large group, arrange the Soldiers around multiple assistants who mimic the actions of the Facilitator.

During the demonstration

- Facilitators can provide demonstrations on how individual tasks (identifying targets, determining range, utilizing the ABC, etc.) are integrated and performed as part of collective tasks (shot process).
- The shot process can be demonstrated at normal speed

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the]
    I --> J[The Spotter watches the flight]
    J --> K[If the target is hit, the team moves to the next target]
    
```

[http://www.ics.ts.northropgrumman.com/projects/imt/?name=Engage&type=1&values=4&gr](#)
Instructional Methods Tool

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

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    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target]
    J --> L[If the target is missed, the team makes corrections and re-engages]

```

Team/System Practical Exercise Example

Backwards Fading Example

Team/System PE with Increasing Complexity Example

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Team/System Practical Exercise Example

During the PE, the Facilitator should:

- Provide exercises that require Soldiers to perform tasks as part of crews/teams and explain how their individual tasks support crew/team performance
- Ask the Soldiers to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.
- Increase the complexity of their questions, the rate at which they ask questions, etc. to induce realism of performing these tasks in high-stakes dynamic situations.
- Continue to assess Soldiers to ensure that they can perform the individual tasks (including sub-tasks and sub-goals) at an autonomous level.
- Provide focused feedback on how the Soldiers are performing multiple tasks together.
- Repeat the exercise and add a time standard to increase rigor.

The Facilitator confirms correct range to the target.
If in error, talks about the range estimation process and asks the Spotter questions

```

graph TD
    A[The Facilitator announces the target to engage] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target selected by the Facilitator]
    J --> L[If the target is missed, the Facilitator stops the exercise and discusses what happened]
    L --> M[The Facilitator provides feedback on the Shooter's marksmanship fundamentals]
    M --> I
    K --> N[The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind]
    N --> H
  
```

The Facilitator announces the target to engage

The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter

The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)

The Spotter approximates the range to the target

The Spotter relays the distance and minutes of angle (MOA) back to the Shooter

The Shooter dials the MOA on the rifle scope

The Spotter determines wind direction and speed through his spotting scope

The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be

The Shooter aims where the Spotter tells him and fires

The Spotter watches the flight and impact of the round

If the target is hit, the team moves to the next target selected by the Facilitator

If the target is missed, the Facilitator stops the exercise and discusses what happened

The Facilitator provides feedback on the Shooter's marksmanship fundamentals

The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind

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☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

explain how their individual tasks support crew/team performance

- Ask the Soldiers to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.
- Increase the complexity of their questions, the rate at which they ask questions, etc. to induce realism of performing these tasks in high-stakes dynamic situations.
- Continue to assess Soldiers to ensure that they can perform the individual tasks (including sub-tasks and sub-goals) at an autonomous level.
- Provide focused feedback on how the Soldiers are performing multiple tasks together.
- Repeat the exercise and add a time standard to increase rigor.

The Facilitator confirms correct range to the target.
If in error, talks about the range estimation process and asks the Spotter questions

```

graph TD
    A[The Facilitator announces the target to engage] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target selected by the Facilitator]
    J --> L[If the target is missed, the Facilitator stops the exercise and discusses what happened]
    L --> M[The Facilitator provides feedback on the Shooter's marksmanship fundamentals]
    M --> I
    K --> N[The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind]
    N --> D
  
```

Backwards Fading Example

Team/System PE with Increasing Complexity Example

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[→](#)
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Instructional Methods Tool

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☒ 1:16 or less
☐ 1:17 or greater
Experience
☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on the Soldier's performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts) that the facilitator and Soldier perform together.
- In early learning trials, both the Soldier and the Facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

Field Fire I with the M110 Semi-Automated Sniper System (SASS)		BACKWARDS FADING						
STEPS	TRIALS							
	Demo	1	2	3	4	5		6
The Sniper Team selects a target								<div> <div>FACILITATOR</div> <div>S</div> </div>
The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter								
The Spotter inputs the measurements into the ABC								
The Spotter approximates the range to the target								
The Spotter relays the distance and minutes of angle (MOA) back to the Shooter								
The Shooter dials the MOA on the rifle scope								
The Spotter determines wind								

First the facilitator demonstrates the task from beginning to end while the Soldiers watch.

Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.

Trial 2 - The facilitator and the Soldiers perform the first eight task steps and the Soldiers perform the last two task steps alone.

Trial 3 - The facilitator and the Soldiers perform the first six task steps and the Soldiers perform the last four task steps alone.

Trial 4 - The facilitator and the Soldiers perform the first four task steps and the

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Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Soldier's performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts) that the facilitator and Soldier perform together.
- In early learning trials, both the Soldier and the Facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

Field Fire I with the M110 Semi-Automated Sniper System (SASS)		BACKWARDS FADING						
STEPS	TRIALS							
	Demo	1	2	3	4	5		6
The Sniper Team selects a target								First the facilitator demonstrates the task from beginning to end while the Soldiers watch.
The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter								Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.
The Spotter inputs the measurements into the ABC								Trial 2 - The facilitator and the Soldiers perform the first eight task steps and the Soldiers perform the last two task steps alone.
The Spotter approximates the range to the target								Trial 3 - The facilitator and the Soldiers perform the first six task steps and the Soldiers perform the last four task steps alone.
The Spotter relays the distance and minutes of angle (MOA) back to the Shooter								Trial 4 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last six task steps alone.
The Shooter dials the MOA on the rifle scope								Trial 5 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last eight task steps alone.
The Spotter determines wind direction and speed through his spotting scope								Trial 6 - The Soldiers complete the whole task by themselves.
The Spotter makes a "wind call" by announcing how far right or left of target the point of aim should be								In this example the 10 task steps are chunked, i.e. 1+2, 3+4, 5+6, 7+8, and 9+10 based on the complexity of the task.
The Shooter aims where the Spotter tells him and fires								
The Spotter watches the flight and impact of the round								
If the target is hit, the team moves to the next target								
If the target is missed, the facilitator stops the exercise and discusses what happened								

Team/System PE with Increasing Complexity Example

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No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Team/System PE with Increasing Complexity Example

Task Number: 071-FRBL0025

Task Title: Field Fire 2 Engage Moving Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage moving targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Properly identifying targets
- Accurately determining range to targets
- Accurately utilizing the ABC to determine time of flight of the round
- Accurately compensating for wind effects on the trajectory of the round
- Accurately determining the angle of the target's movement
- Accurately determining the speed of the target
- Accurately applying the appropriate engagement technique:
 - Trapping
 - Tracking

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Shooter determines the speed and angle of movement of the target]
    G --> H[The Spotter determines the amount of lead for the moving target and relays to the Shooter]
    H --> I[The Spotter determines wind direction and speed through his spotting scope]
    I --> J[The Spotter compensates for wind and target directions]
    J --> K[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    K --> L[The Shooter applies the moving target engagement technique and fires]
    L --> M[The Spotter]
    M --> N[If the target is hit, the team moves to the next target]
  
```

The flowchart illustrates the engagement process for a sniper team. It begins with the Sniper Team selecting a target. The Shooter then measures the target with the rifle scope reticle and relays the results to the Spotter. The Spotter inputs these measurements into the Advanced Ballistic Calculator (ABC) and approximates the range to the target. The Spotter then relays the distance and minutes of angle (MOA) back to the Shooter. The Shooter dials the MOA on the rifle scope and determines the speed and angle of movement of the target. The Spotter then determines the amount of lead for the moving target and relays this information back to the Shooter. The Spotter then determines the wind direction and speed through his spotting scope and compensates for wind and target directions. The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be. The Shooter then applies the moving target engagement technique and fires. The process concludes with the Spotter relaying information back to the Shooter, and if the target is hit, the team moves to the next target.

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Properly identifying targets
- Accurately determining range to targets
- Accurately utilizing the ABC to determine time of flight of the round
- Accurately compensating for wind effects on the trajectory of the round
- Accurately determining the angle of the target's movement
- Accurately determining the speed of the target
- Accurately applying the appropriate engagement technique:
 - Trapping
 - Tracking

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Shooter determines the speed and angle of movement of the target]
    G --> H[The Spotter determines the amount of lead for the moving target and relays to the Shooter]
    H --> I[The Spotter determines wind direction and speed through his spotting scope]
    I --> J[The Spotter compensates for wind and target directions]
    J --> K[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    K --> L[The Shooter applies the moving target engagement technique and fires]
    L --> M[The Spotter watches the flight and impact of the round]
    M --> N[If the target is hit, the team moves to the next target]
    M --> O[If the target is missed, the team makes corrections and re-engages]
  
```

Appendix L

Military Task Examples


P4-Articulation / Large Group / Familiar with Task





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Task Variables

Action Verb

Engage

Performance Level

P4 - Articulation

Definition

To enter into contest or battle, to fight.

Group Size

☐ 1:16 or less
☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault

Destroy

Integrate

Attack

Develop

Land

Breach

Disengage

Launch

Coordinate

Engage

Modify

Defend

Infiltrate

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Practical exercises:

- Should be demonstrated to the Soldiers to provide examples of how two or more tasks are combined as part of a system.
- Could be provided to the Soldiers as completion tasks or backwards fading of complete examples of how two or more tasks are performed together.
- Could require Soldiers to perform tasks as part of crews/teams and explain how their individual tasks support crew/team performance.
- Follow the completion of each PE with discussions with the large group to answer Soldier questions, obtain different perspectives across the small groups, and summarize the tasks.

Assessments

- Soldiers should be tested on the full integration of the two or more tasks and be provided with feedback by the Facilitators.
- Assessments could include asking Soldiers to perform multiple tasks in varied and novel conditions (e.g., performing tasks in novel terrain, weather).
- Assessments could focus on how Soldiers visualize or perform individual tasks within larger systems, teams, etc.

Demonstration Considerations

Other Considerations

Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

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P4 - Articulation

Definition

To enter into contest or battle, to fight.

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps or steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next step.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty, and ensure all Soldiers are performing each step properly

Other Considerations


Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

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Task Variables Clear

Action Verb
Engage

Performance Level
P4 - Articulation

Definition
To enter into contest or battle, to fight.

Group Size
☐ 1:16 or less
☒ 1:17 or greater

Experience
☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

- Rehearsals, practice, assessments, and feedback could focus on the integration of these skills in a larger context.
- Simulators such as CCTT, VBS3 could be employed to rehearse and practice crew/team collective performance prior to live exercises.
- With longer classes, highly proficient Soldiers could design products; repair live equipment; perform on-the-job training; shadow Facilitators; demonstrate tasks to different audiences; and prepare explanations, briefings, papers to unit leaders, stakeholders, etc.

Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

Team/System PE with Increasing Complexity Example

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Group Size

☐ 1:16 or less
☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Task Number: 071-FRBLC023

Task Title: Field Fire 1 Engage Stationary Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Accurately recording cold barrel and confirmation shot placement, and elevation and windage adjustments and holds.
- Properly identifying targets.
- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

- Arrange the area so all Soldiers can see and hear the demonstration.
 - Situate the small group near/around the demonstrator(s)
 - If there is a large group, arrange the Soldiers around multiple assistants who mimic the actions of the Facilitator.

During the demonstration

- Facilitators can provide demonstrations on how individual tasks (identifying targets, determining range, utilizing the ABC, etc.) are integrated and performed as part of collective tasks (shot process).
- The shot process can be demonstrated at normal speed

```

graph LR
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[If the target is hit, the team moves to the next target]
    
```


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No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

A Sniper Team (Shooter and Spotter) will engage targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Accurately recording cold barrel and confirmation shot placement, and elevation and windage adjustments and holds.
- Properly identifying targets.
- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

- Arrange the area so all Soldiers can see and hear the demonstration.
 - Situate the small group near/around the demonstrator(s)
 - If there is a large group, arrange the Soldiers around multiple assistants who mimic the actions of the Facilitator.

During the demonstration

- Facilitators can provide demonstrations on how individual tasks (identifying targets, determining range, utilizing the ABC, etc.) are integrated and performed as part of collective tasks (shot process).
- The shot process can be demonstrated at normal speed

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target]
    J --> L[If the target is missed, the team makes corrections and re-engages]
            
```

Team/System Practical Exercise Example

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☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Team/System Practical Exercise Example

During the PE, the Facilitator should:

- Provide exercises that require Soldiers to perform tasks as part of crews/teams and explain how their individual tasks support crew/team performance.
- Ask the Soldiers to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.
- Increase the complexity of questions, the rate at which questions are asked, etc. to induce realism of performing these tasks in high-stakes dynamic situations.
- Continue to assess Soldiers to ensure they can perform the individual tasks (including sub-tasks and sub-goals) at an autonomous level.
- Provide focused feedback on how the Soldiers are performing multiple tasks together.
- Repeat the exercise and add a time standard to increase rigor.

```

graph TD
    A[The Facilitator announces the target to engage] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target selected by the Facilitator]
    J --> L[If the target is missed, the Facilitator stops the exercise and discusses what happened]
    L --> M[The Facilitator provides feedback on the Shooter's marksmanship fundamentals]
    M --> A
    N[The Facilitator confirms correct range to the target. If in error, talks about the range estimation process and asks the Spotter questions] --> D
    O[The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind] --> H
  
```

The Facilitator confirms correct range to the target. If in error, talks about the range estimation process and asks the Spotter questions

The Facilitator provides feedback on the Shooter's marksmanship fundamentals

The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind

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No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Team/System PE with Increasing Complexity Example

Task Number: 071-FRBLC025

Task Title: Field Fire 2 Engage Moving Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage moving targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Properly identifying targets
- Accurately determining range to targets
- Accurately utilizing the ABC to determine time of flight of the round
- Accurately compensating for wind effects on the trajectory of the round
- Accurately determining the angle of the target's movement
- Accurately determining the speed of the target
- Accurately applying the appropriate engagement technique:
 - Trapping
 - Tracking

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Shooter determines the speed and angle of movement of the target]
    G --> H[The Spotter determines the amount of lead for the moving target and relays to the Shooter]
    H --> I[The Spotter determines wind direction and speed through his spotting scope]
    I --> J[The Spotter compensates for wind and target directions]
    J --> K[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    K --> L[The Shooter applies the moving target engagement technique and fires]
    L --> M[The Spotter watches the flight and impact of the round]
    M --> N[If the target is hit, the team moves to the next target]
    M --> O[If the target is missed, the team makes corrections and re-engages]
            
```

Appendix M

Military Task Examples

P4 - Articulation / Small Group / Proficient with Task

[←](#)
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<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Engage&type=1&value=4&gr>
Instructional Methods Tool

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Task Variables
Clear

Action Verb

Engage

Performance Level

P4 - Articulation

Definition

To enter into contest or battle, to fight.

Group Size

☒ 1:16 or less
☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
☐ Familiar with task
Preliminary task knowledge, understands fundamentals.
☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault

Destroy

Integrate

Attack

Develop

Land

Breach

Disengage

Launch

Coordinate

Engage

Modify

Defend

Infiltrate

Recommended Methods and Sequence of Instruction

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
4-8 hours	Less proficient Soldiers Demonstration then multiple practice sessions using training aids or actual equipment More proficient Soldiers Perform PEs that reflect tasks they would perform on the job.
Multiple Days	<ul style="list-style-type: none"> Less proficient Soldiers Cycle of demonstrations and practice opportunities, probing questions, and feedback; more rigorous proficiency tests could be implemented More proficient Soldiers Test proficiency and then have them assist in preparing lessons, teaching, and researching for longer assignments

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

Other Considerations

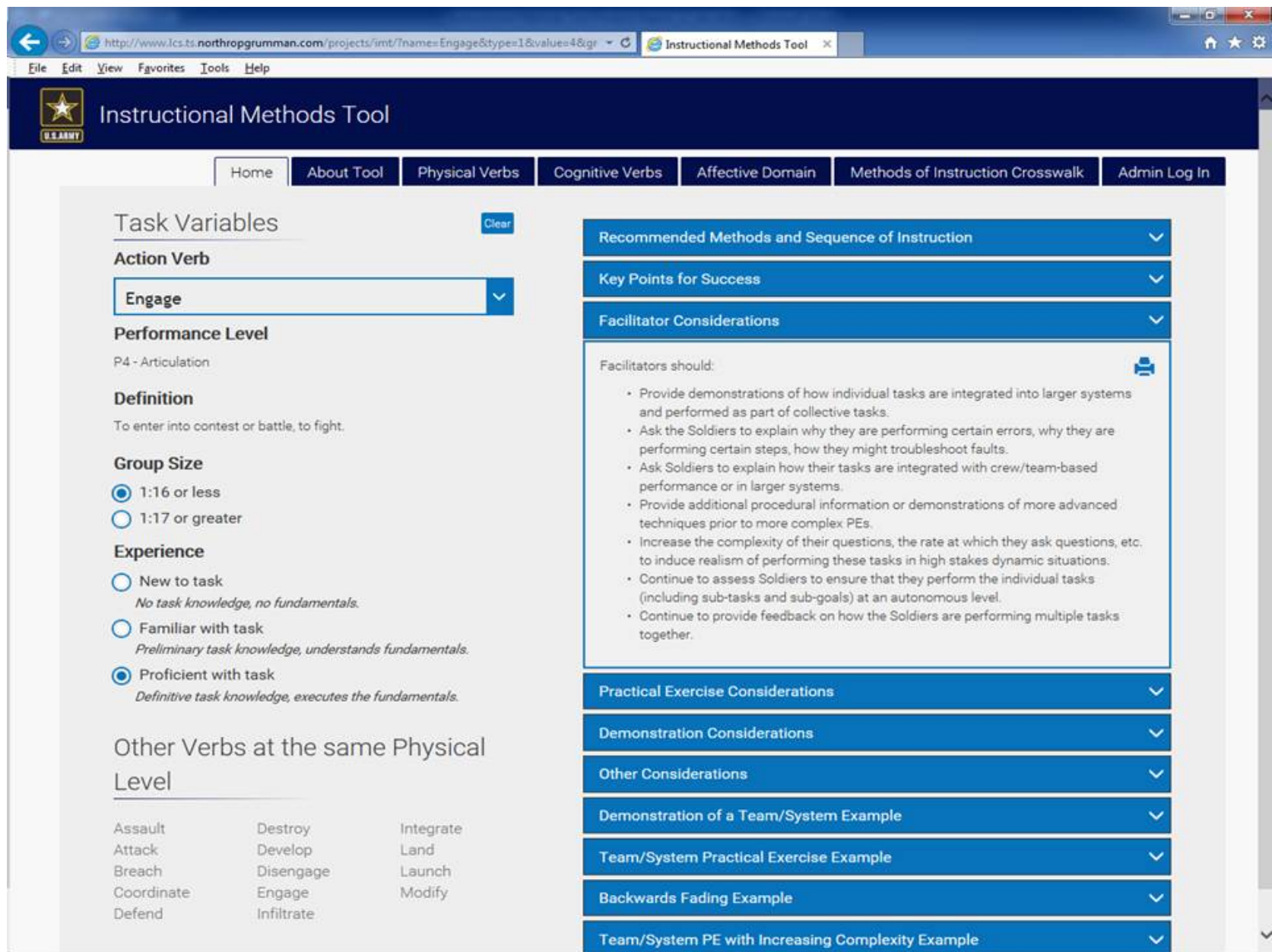
Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

Team/System PE with Increasing Complexity Example





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P4 - Articulation

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps or steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next step.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty, and ensure all Soldiers are performing each step properly

Other Considerations

Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

[←](#)
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Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Task Number: 071-FRBLC023

Task Title: Field Fire 1 Engage Stationary Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Accurately recording cold barrel and confirmation shot placement, and elevation and windage adjustments and holds.
- Properly identifying targets.
- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

- Arrange the area so all Soldiers can see and hear the demonstration.
 - Situate the small group near/around the demonstrator(s)
 - If there is a large group, arrange the Soldiers around multiple assistants who mimic the actions of the Facilitator.

During the demonstration

- Facilitators can provide demonstrations on how individual tasks (identifying targets, determining range, utilizing the ABC, etc.) are integrated and performed as part of collective tasks (shot process).
- The shot process can be demonstrated at normal speed

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the]
    I --> J[The Spotter watches the flight]
    J --> K[If the target is hit, the team moves to the next target]
    
```

[http://www.ics.ts.northropgrumman.com/projects/imt/?name=Engage&type=1&values=4&gr](#)
Instructional Methods Tool

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

- Arrange the area so all Soldiers can see and hear the demonstration.
 - Situate the small group near/around the demonstrator(s)
 - If there is a large group, arrange the Soldiers around multiple assistants who mimic the actions of the Facilitator.

During the demonstration

- Facilitators can provide demonstrations on how individual tasks (identifying targets, determining range, utilizing the ABC, etc.) are integrated and performed as part of collective tasks (shot process).
- The shot process can be demonstrated at normal speed

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target]
    J --> L[If the target is missed, the team makes corrections and re-engages]
            
```

Team/System Practical Exercise Example

Backwards Fading Example

Team/System PE with Increasing Complexity Example

http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Engage&type=1&values=4&gr Instructional Methods Tool

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☒ 1:16 or less
☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Team/System Practical Exercise Example

During the PE, the Facilitator should:

- Provide exercises that require Soldiers to perform tasks as part of crews/teams and explain how their individual tasks support crew/team performance
- Ask the Soldiers to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.
- Increase the complexity of their questions, the rate at which they ask questions, etc. to induce realism of performing these tasks in high-stakes dynamic situations.
- Continue to assess Soldiers to ensure that they can perform the individual tasks (including sub-tasks and sub-goals) at an autonomous level.
- Provide focused feedback on how the Soldiers are performing multiple tasks together.
- Repeat the exercise and add a time standard to increase rigor.

The Facilitator confirms correct range to the target.
If in error, talks about the range estimation process and asks the Spotter questions

```

graph TD
    A[The Facilitator announces the target to engage] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target selected by the Facilitator]
    J --> L[If the target is missed, the Facilitator stops the exercise and discusses what happened]
    L --> M[The Facilitator provides feedback on the Shooter's marksmanship fundamentals]
    M --> I
    K --> N[The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind]
    N --> H
  
```

The Facilitator announces the target to engage

The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter

The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)

The Spotter approximates the range to the target

The Spotter relays the distance and minutes of angle (MOA) back to the Shooter

The Shooter dials the MOA on the rifle scope

The Spotter determines wind direction and speed through his spotting scope

The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be

The Shooter aims where the Spotter tells him and fires

The Spotter watches the flight and impact of the round

If the target is hit, the team moves to the next target selected by the Facilitator

If the target is missed, the Facilitator stops the exercise and discusses what happened

The Facilitator provides feedback on the Shooter's marksmanship fundamentals

The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind

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☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

explain how their individual tasks support crew/team performance

- Ask the Soldiers to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.
- Increase the complexity of their questions, the rate at which they ask questions, etc. to induce realism of performing these tasks in high-stakes dynamic situations.
- Continue to assess Soldiers to ensure that they can perform the individual tasks (including sub-tasks and sub-goals) at an autonomous level.
- Provide focused feedback on how the Soldiers are performing multiple tasks together.
- Repeat the exercise and add a time standard to increase rigor.

The Facilitator confirms correct range to the target.
If in error, talks about the range estimation process and asks the Spotter questions

```

graph TD
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    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target selected by the Facilitator]
    J --> L[If the target is missed, the Facilitator stops the exercise and discusses what happened]
    L --> M[The Facilitator provides feedback on the Shooter's marksmanship fundamentals]
    M --> I
    K --> N[The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind]
    N --> H
  
```

Backwards Fading Example

Team/System PE with Increasing Complexity Example

[←](#)
[→](#)
<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Engage&type=1&values=4&gr>
Instructional Methods Tool

File Edit View Favorites Tools Help

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☐ 1:17 or greater

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Demonstration of a Team/System Example

Team/System Practical Exercise Example

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on the Soldier's performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts) that the facilitator and Soldier perform together.
- In early learning trials, both the Soldier and the Facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

Field Fire I with the M110 Semi-Automated Sniper System (SASS)		BACKWARDS FADING						
STEPS	TRIALS							
	Demo	1	2	3	4	5		6
The Sniper Team selects a target								<div> <div>FACILITATOR</div> <div>S</div> </div> <p>First the facilitator demonstrates the task from beginning to end while the Soldiers watch.</p> <p>Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.</p> <p>Trial 2 - The facilitator and the Soldiers perform the first eight task steps and the Soldiers perform the last two task steps alone.</p> <p>Trial 3 - The facilitator and the Soldiers perform the first six task steps and the Soldiers perform the last four task steps alone.</p> <p>Trial 4 - The facilitator and the Soldiers perform the first four task steps and the</p>
The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter								
The Spotter inputs the measurements into the ABC								
The Spotter approximates the range to the target								
The Spotter relays the distance and minutes of angle (MOA) back to the Shooter								
The Shooter dials the MOA on the rifle scope								
The Spotter determines wind								

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Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Soldier's performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts) that the facilitator and Soldier perform together.
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Field Fire I with the M110 Semi-Automated Sniper System (SASS)		BACKWARDS FADING						
STEPS	TRIALS							
	Demo	1	2	3	4	5		6
The Sniper Team selects a target								First the facilitator demonstrates the task from beginning to end while the Soldiers watch.
The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter								Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.
The Spotter inputs the measurements into the ABC								Trial 2 - The facilitator and the Soldiers perform the first eight task steps and the Soldiers perform the last two task steps alone.
The Spotter approximates the range to the target								Trial 3 - The facilitator and the Soldiers perform the first six task steps and the Soldiers perform the last four task steps alone.
The Spotter relays the distance and minutes of angle (MOA) back to the Shooter								Trial 4 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last six task steps alone.
The Shooter dials the MOA on the rifle scope								Trial 5 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last eight task steps alone.
The Spotter determines wind direction and speed through his spotting scope								Trial 6 - The Soldiers complete the whole task by themselves.
The Spotter makes a "wind call" by announcing how far right or left of target the point of aim should be								In this example the 10 task steps are chunked, i.e. 1+2, 3+4, 5+6, 7+8, and 9+10 based on the complexity of the task.
The Shooter aims where the Spotter tells him and fires								
The Spotter watches the flight and impact of the round								
If the target is hit, the team moves to the next target								
If the target is missed, the facilitator stops the exercise and discusses what happened								

Team/System PE with Increasing Complexity Example

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No task knowledge, no fundamentals.

☒ Familiar with task
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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Team/System PE with Increasing Complexity Example

Task Number: 071-FRBL025

Task Title: Field Fire 2 Engage Moving Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage moving targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Properly identifying targets
- Accurately determining range to targets
- Accurately utilizing the ABC to determine time of flight of the round
- Accurately compensating for wind effects on the trajectory of the round
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- Accurately applying the appropriate engagement technique:
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    G --> H[The Spotter determines the amount of lead for the moving target and relays to the Shooter]
    H --> I[The Spotter determines wind direction and speed through his spotting scope]
    I --> J[The Spotter compensates for wind and target directions]
    J --> K[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    K --> L[The Shooter applies the moving target engagement technique and fires]
    L --> M[The Spotter]
    M --> N[If the target is hit, the team moves to the next target]
    
```

http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Engage&type=1&values=4&gr Instructional Methods Tool

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
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an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Properly identifying targets
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- Accurately utilizing the ABC to determine time of flight of the round
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    J --> K[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    K --> L[The Shooter applies the moving target engagement technique and fires]
    L --> M[The Spotter watches the flight and impact of the round]
    M --> N[If the target is hit, the team moves to the next target]
    M --> O[If the target is missed, the team makes corrections and re-engages]
  
```

Appendix N

Military Task Examples

P4-Articulation / Large Group / Proficient with Task







Task Variables Clear

Action Verb

Engage ▼

Performance Level

P4 - Articulation

Definition

To enter into contest or battle, to fight.

Group Size

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☒ 1:17 or greater

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Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Demonstration Considerations

The demonstration method of instruction helps people who learn well by modeling others. It provides an opportunity for targeted questions while drawing attention to specific details.

Used to:

- Train manipulative and operative skills
- Develop understandings
- Teach new practices
- Gain acceptance of new and improved ways of doing things

Key points for success:

- The Facilitator must rehearse prior to presenting the demonstration.
- All necessary training resources must be present and functional.
- The demonstration must be rehearsed with AIs (the demonstrator and Facilitator must stay in sync or Soldiers will have a tendency to become lost or lose interest).
- The Facilitator must ensure that Soldiers have mastered the prior knowledge needed for the demonstration.
- Soldiers must be able to clearly observe the demonstration and hear what the Facilitator is saying.
- The result of skipped steps or steps performed incorrectly must be explained.
- Soldiers must be shown the responses they control and the cues to which they should react.

Techniques include:

- Soldiers watch but do not participate.
- Soldiers observe the demonstration and then execute each step after being demonstrated by the Facilitator.
- Soldiers perform steps during the demonstration. In this case, the Facilitator should:
 - Ensure that all Soldiers have properly completed the step before starting the next step.
 - Provide sufficient AIs to roam the classroom, assist Soldiers having difficulty, and ensure all Soldiers are performing each step properly

Other Considerations

[←](#)
[→](#)
<http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Engage&type=1&value=46igr>
[Instructional Methods Tool](#)

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[Favorites](#)
[Tools](#)
[Help](#)

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Other Considerations

Demonstration of a Team/System Example

Task Number: 071-FRBL0023

Task Title: Field Fire 1 Engage Stationary Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Accurately recording cold barrel and confirmation shot placement, and elevation and windage adjustments and holds.
- Properly identifying targets.
- Accurately determining range to targets.
- Accurately utilizing the ABC.

Prior to the demonstration the Facilitator should accomplish the following:

- Arrange the area so all Soldiers can see and hear the demonstration.
 - Situate the small group near/around the demonstrator(s)
 - If there is a large group, arrange the Soldiers around multiple assistants who mimic the actions of the Facilitator.

During the demonstration

- Facilitators can provide demonstrations on how individual tasks (identifying targets, determining range, utilizing the ABC, etc.) are integrated and performed as part of collective tasks (shot process).
- The shot process can be demonstrated at normal speed

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target]
    J --> L[If the target is missed, the team makes corrections and re-engages]
            
```


<http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Engage&type=1&value=46&gr>
Instructional Methods Tool

File Edit View Favorites Tools Help

☒ 1:17 or greater

Experience

- ☐ New to task
No task knowledge, no fundamentals.
- ☐ Familiar with task
Preliminary task knowledge, understands fundamentals.
- ☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Team/System Practical Exercise Example

During the PE, the Facilitator should:

- Provide exercises that require Soldiers to perform tasks as part of crews/teams and explain how their individual tasks support crew/team performance.
- Ask the Soldiers to explain why they are performing certain errors, why they are performing certain steps, how they might troubleshoot faults, etc.
- Increase the complexity of questions, the rate at which questions are asked, etc. to induce realism of performing these tasks in high-stakes dynamic situations.
- Continue to assess Soldiers to ensure they can perform the individual tasks (including sub-tasks and sub-goals) at an autonomous level.
- Provide focused feedback on how the Soldiers are performing multiple tasks together.
- Repeat the exercise and add a time standard to increase rigor.

The Facilitator confirms correct range to the target.
If in error, talks about the range estimation process and asks the Spotter questions

```

graph TD
    A[The Facilitator announces the target to engage] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Spotter determines wind direction and speed through his spotting scope]
    G --> H[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    H --> I[The Shooter aims where the Spotter tells him and fires]
    I --> J[The Spotter watches the flight and impact of the round]
    J --> K[If the target is hit, the team moves to the next target selected by the Facilitator]
    J --> L[If the target is missed, the Facilitator stops the exercise and discusses what happened]
    L --> M[The Facilitator provides feedback on the Shooter's marksmanship fundamentals]
    M --> I
    K --> N[The Facilitator confirms the wind call. If in error, talks to the Spotter about reading wind]
    N --> H
  
```

Backwards Fading Example

http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Engage&type=1&value=46igr Instructional Methods Tool

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☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Physical Level

Assault	Destroy	Integrate
Attack	Develop	Land
Breach	Disengage	Launch
Coordinate	Engage	Modify
Defend	Infiltrate	

Task Number: 071-FRBL0025

Task Title: Field Fire 2 Engage Moving Targets with the M110 (SASS)

A Sniper Team (Shooter and Spotter) will engage moving targets at unknown distances on an unknown distance range with a sniper weapon system to verify data provided through proper utilization of the advanced ballistic calculator (ABC) and record data in the team's databook for future engagements by:

- Properly identifying targets
- Accurately determining range to targets
- Accurately utilizing the ABC to determine time of flight of the round
- Accurately compensating for wind effects on the trajectory of the round
- Accurately determining the angle of the target's movement
- Accurately determining the speed of the target
- Accurately applying the appropriate engagement technique:
 - Trapping
 - Tracking

```

graph TD
    A[The Sniper Team selects a target] --> B[The Shooter measures the target with the rifle scope reticle and relays the results to the Spotter]
    B --> C[The Spotter inputs the measurements into the Advanced Ballistic Calculator (ABC)]
    C --> D[The Spotter approximates the range to the target]
    D --> E[The Spotter relays the distance and minutes of angle (MOA) back to the Shooter]
    E --> F[The Shooter dials the MOA on the rifle scope]
    F --> G[The Shooter determines the speed and angle of movement of the target]
    G --> H[The Spotter determines the amount of lead for the moving target and relays to the Shooter]
    H --> I[The Spotter determines wind direction and speed through his spotting scope]
    I --> J[The Spotter compensates for wind and target directions]
    J --> K[The Spotter makes a "wind" call by announcing how far right or left of target the point of aim should be]
    K --> L[The Shooter applies the moving target engagement technique and fires]
    L --> M[The Spotter watches the flight and impact of the round]
    M --> N[If the target is hit, the team moves to the next target]
    M --> O[If the target is missed, the team makes corrections and re-engages]
            
```

Appendix O

Military Task Examples

C1-Remembering / Small Group / New to Task and Familiar with Task





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Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

	and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?
Narrow C2-Understanding Then ask specific questions at the next higher level	<ul style="list-style-type: none"> Summarize the enemy's composition, disposition, location, strength, and probable courses of action. Outline a tentative task organization based on the attachments and detachments. Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why
Facilitator Considerations	
Practical Exercise Considerations	



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 Instructional Methods Tool

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Task Variables Clear

Action Verb

Locate

Performance Level

C1 - Remembering

Definition

To seek out and determine or set the place, site, position, or limits of.

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Guided Notes

Guided notes help Soldiers attend to important concepts. They can be used when the Facilitator is presenting new content, or they can be used as study guides.

Used to:

- Ease note taking
- Enhance processing of new information
- Identify critical concepts

Techniques include:

- Full version of notes: Be sure to save the full version of your notes. Some Soldiers may need this type of accommodation.
- Highly supported notes: From the File menu, choose Save As and rename your file. Then strategically replace key words in your document with some blanks. This provides a high level of scaffolding. (Limit the number of fill-in-the blanks at this level.)
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- Outlined notes: From the File menu, choose Save As and rename your file again. Eliminate most of the text so that you have a note-taking outline. Outlines are best used with Soldiers who have learned how to summarize key constructs.

Guided Notes

Task Number: 071-329-1014

Task Title: Locate an Unknown Point on a Map and on the Ground by Intersection

Identify an unknown point on a map by intersection using the map-and-compass method.

a. _____ the map on a flat surface using a compass.

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NO TASK KNOWLEDGE, NO FORMATTER TASKS.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

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- Highly supported notes: From the File menu, choose Save As and rename your file. Then strategically replace key words in your document with some blanks. This provides a high level of scaffolding. (Limit the number of fill-in-the blanks at this level.)
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Guided Notes

Task Number: 071-329-1014

Task Title: Locate an Unknown Point on a Map and on the Ground by Intersection

Identify an unknown point on a map by intersection using the map-and-compass method.

a. _____ the map on a flat surface using a compass.

b. Plot _____ azimuths from known points (A and B) to the unknown point on the map.

1) Mark _____ position (the observers) on the map.

2) Determine the _____ azimuth from your position (A) to the unknown point.

3) Convert the _____ azimuth to a _____ azimuth.

4) Place the index point of a _____ on your plotted position.

5) Align the protractor's 0 to 180-_____ line to the top of the map's North-South grid line.

6) Ensure the 0-degree mark is pointing to the _____ (or top of map).

7) Place a tick mark on the map beside the number on the protractor that corresponds to the computed _____ azimuth.

8) Draw a straight line from your _____ position to the tick mark and beyond.

9) Repeat steps 1.b.(1) through 1.b.(8) for the observer position (B).

c. Identify the point where the lines _____ as the location of the unknown point.

d. Determine the _____ to this location to the desired accuracy.

Advanced Organizers Example

Backwards Fading Example

Contrasting Cases Considerations

Contrasting Cases Example

[←](#)
[→](#)
<http://www.ics.northropgrumman.com/projects/imt/?name=Locate&type=2&value=1&gic>
[Instructional Methods Tool](#)

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[Tools](#)
[Help](#)

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

Advanced Organizers Example

Advanced organizers are an effective strategy for activating a student's prior knowledge, focusing a student's interests, and setting goals for further instruction. This method of instruction refreshes (if necessary) and relates prior knowledge required to learn a new skill.

Advanced organizers should:

- Be composed of a short set of verbal or visual information
- Be presented prior to learning
- Contain no specific content from the preceding learning task
- Generate the logical relationships among the elements in the preceding learning task
- Influence the learners' encoding process

Facilitators should:

- Discuss how the Soldiers' prior knowledge relates to the new task
- Provide refresher training on prior knowledge (if necessary)

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Define Detect Download Locate Orient Recognize Record Select Write

TASK: Locate an Unknown Point on a Map and on the Ground by Intersection	BACKWARDS FADING	FACILITATOR FEEDBACK						
<p>STEPS</p> <p>Identify an unknown point on a map by intersection using the map-and-compass method.</p> <p>a. Orient the map on a flat surface using a compass.</p> <p>b. Plot grid azimuths from known points to the unknown point on the map.</p> <p>(1) Mark your position (the observer's) on the map.</p> <p>(2) Determine the magnetic azimuth from your position to the unknown point.</p> <p>(3) Convert the magnetic azimuth to a grid azimuth.</p> <p>(4) Place the index point of a protractor on your plotted position.</p> <p>(5) Align the protractor's 0 to 180-degree line to the top of the map's North-South grid line.</p> <p>(6) Ensure the 0-degree mark is pointing to the north (or top of map).</p> <p>(7) Place a tick mark on the map beside the number on the protractor that corresponds to the computed grid azimuth.</p> <p>(8) Draw a straight line from your plotted position to the tick mark and beyond.</p> <p>(9) Repeat steps 1.b.(1) through 1.b.(8) for each observer position.</p> <p>c. Identify the point where the lines intersect as the location of the unknown point.</p> <p>d. Determine the grid coordinates to this location to the desired accuracy.</p>	<p>TRIALS</p> <p>Demo 1 2 3 4 5 6 7</p> <p>FACILITATOR</p> <p>First the facilitator demonstrates the task from beginning to end while the Soldiers watch.</p> <p>Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.</p> <p>Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.</p> <p>Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps alone.</p> <p>Trial 4 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last three task steps alone.</p> <p>Trial 5 - The facilitator and the Soldiers perform the two task step and the Soldiers perform the last four task steps alone.</p> <p>Trial 6 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last five task steps alone.</p> <p>Trial 7 - The Soldiers complete the task by themselves.</p> <p>SOLDIERS</p>	<p>Ensure map is oriented correctly</p> <ul style="list-style-type: none"> Place the compass on the map with the outside edge along the North-South grid line Turn the map and compass until the north-seeking arrow on the compass faces north (0 or 360 degrees) <p>Convert grid to magnetic azimuth</p> <ul style="list-style-type: none"> Use the declination diagram in the map legend to convert from magnetic to grid <table border="1"> <thead> <tr> <th>Westerly G-M Angle</th> <th>Easterly G-M Angle</th> </tr> </thead> <tbody> <tr> <td>Grid to Mag-Add</td> <td>Grid to Mag-Subtract</td> </tr> <tr> <td>Mag to Grid-Subtract</td> <td>Mag to Grid-Add</td> </tr> </tbody> </table> <p>Ensure protractor is properly aligned on the map</p> <ul style="list-style-type: none"> North-South (0 and 180 degrees) and East-West (90 and 270 degrees) 5 degrees to the right <p>Repeat steps 1.b.(1) through 1.b.(8) for the magnetic azimuth from the second known position</p> <p>Determine a 8-digit grid coordinate where the lines intersect</p>	Westerly G-M Angle	Easterly G-M Angle	Grid to Mag-Add	Grid to Mag-Subtract	Mag to Grid-Subtract	Mag to Grid-Add
Westerly G-M Angle	Easterly G-M Angle							
Grid to Mag-Add	Grid to Mag-Subtract							
Mag to Grid-Subtract	Mag to Grid-Add							

of.

Group Size

☒ 1:16 or less
 ☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.
☐ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

Advanced Organizers Example
Backwards Fading Example
Contrasting Cases Considerations
Contrasting Cases Example

Task Number: 071-730-0014

Task Title: Identify Combat Vehicles

Identify the characteristics of the observed combat vehicle(s). NOTE: Four areas of characteristics are used to determine the nomenclature: hull, armament, turret, and suspension (HATS).

Identify HULL characteristics.

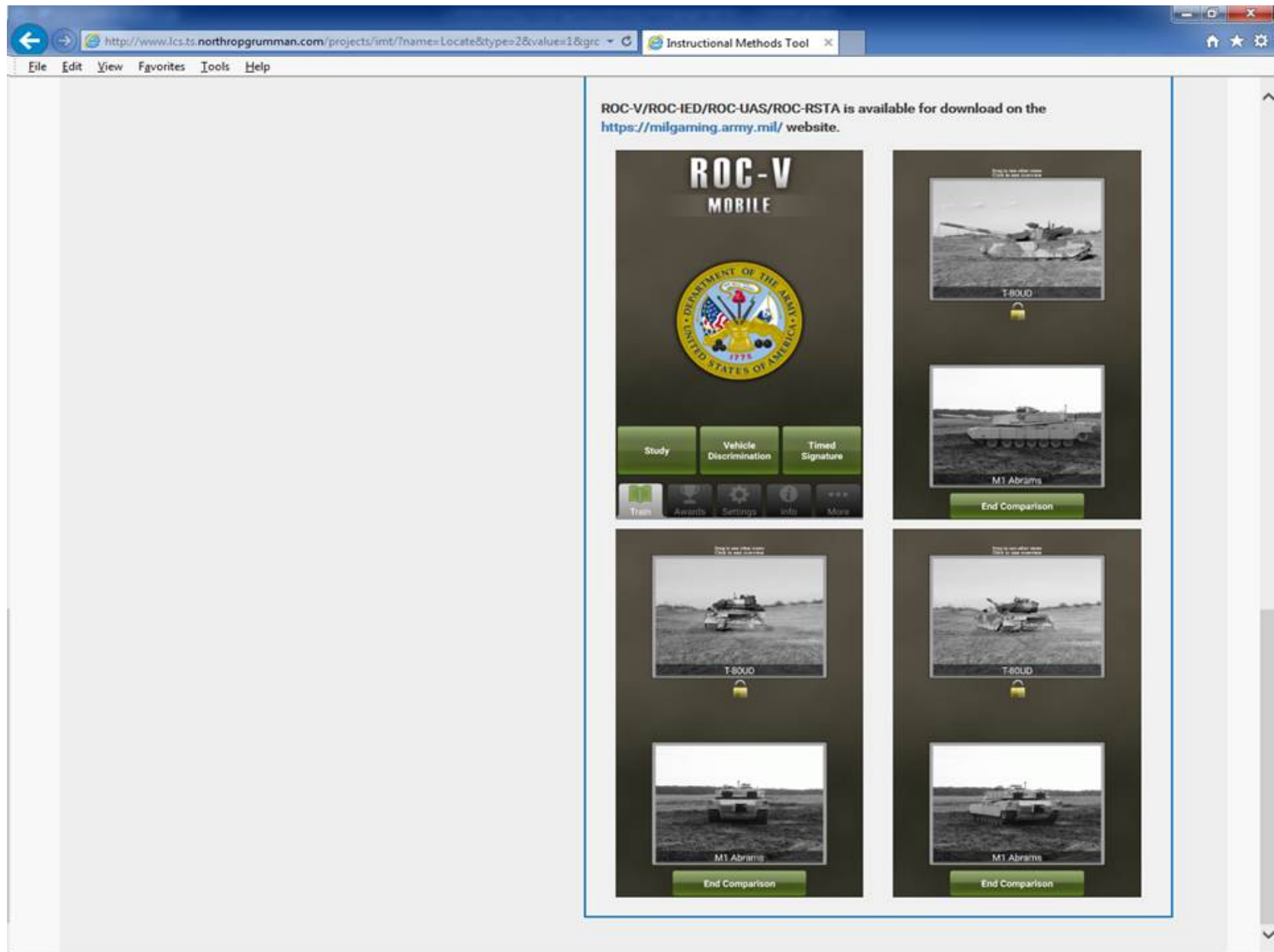
- Identify the general characteristics of the hull front.
 - Identify proportionality.
 - Identify lights, trim vane, spade, etc.
 - Identify driver position/hatches.
- Identify the general characteristics of the hull side.
 - Identify slope/shape.
 - Identify skirting shape and composition.
 - Identify door or hatch locations and shapes.
- Identify the general characteristics of the hull ear.
 - Identify slope/shape.
 - Identify skirting shape and composition.
 - Identify door or hatch locations and shapes.

Identify ARMAMENT characteristics.

- Identify the main gun (if present).
 - Identify the presence of a main gun bore evacuator to include location on the tube, size, and shape.
 - Identify the presence of a muzzle brake or bore deflector.
- Identify the size, shape, type, and location of missiles or rockets.

Identify TURRET/commander's cupola characteristics.

- Identify location and shape of the turret/commander's cupola.
- Identify presence of searchlight or external optics.
- Identify presence of ammo/storage boxes or baskets.
- Identify presence of smoke dispensers.



Appendix P

Military Task Examples

C1-Remembering / Large Group / New to Task and Familiar with Task

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[Physical Verbs](#)
[Cognitive Verbs](#)
[Affective Domain](#)
[Methods of Instruction Crosswalk](#)
[Admin Log In](#)

Task Variables

Clear

Action Verb

Locate

Performance Level

C1 - Remembering

Definition

To seek out and determine or set the place, site, position, or limits of.

Group Size

☐ 1:16 or less
☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
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Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

Recommended Methods and Sequence of Instruction

Key Points for Success

- Provide multiple practice opportunities
- Facilitator feedback is essential
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C1 - Remembering	Who, What, When, Where, Why, How, List, Match, Name, Recall, Select, etc.	<ul style="list-style-type: none"> What are the 3 types of mission orders? Name the 5 paragraphs of an Operation Order. List the steps 7 steps of the MDMP. Match the 4 types of military briefings by definitions.

- Facilitators can use the below sequencing techniques to promote learning

Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.

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Instructional Methods Tool

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Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?
Narrow C2-Understanding Then ask specific questions at the next higher level	<ul style="list-style-type: none"> Summarize the enemy's composition, disposition, location, strength, and probable courses of action. Outline a tentative task organization based on the attachments and detachments. Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why.

Facilitator Considerations

Practical Exercise Considerations

Guided Notes

Advanced Organizers Example

Backwards Fading Example



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[Help](#)

Definition

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Group Size

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Other Verbs at the same Cognitive Level

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- Ease note taking.
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- Identify critical concepts.

Techniques include:

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- Moderately supported notes:** From the File menu, choose Save as and rename your file again. Then strategically replace more key words and phrases in your document with blanks. This provides a moderate level of scaffolding.
- Outlined notes:** From the File menu, choose Save as and rename your file again. Eliminate most of the text so that you have a note taking outline. Outlines are best used with Soldiers who have learned how to summarize key constructs.

Guided Notes
Task Number: 071-329-1014
Task Title: Locate an Unknown Point on a Map and on the Ground by Intersection
Identify an unknown point on a map by intersection using the map-and-compass method.
a. _____ the map on a flat surface using a compass.
b. Plot _____ azimuths from known points (A and B) to the unknown point on the map.
1) Mark _____ position (the observers) on the map.
2) Determine the _____ azimuth from your position (A) to the unknown point.
3) Convert the _____ azimuth to a _____ azimuth.
4) Place the index point of a _____ on your plotted position.
5) Align the protractor's 0 to 180-_____ line to the top of the map's North-South grid line.
6) Ensure the 0-degree mark is pointing to the _____ (or top of map).
7) Place a tick mark on the map beside the number on the protractor that corresponds to the computed _____ azimuth.
8) Draw a straight line from your _____ position to the tick mark and beyond.
9) Repeat steps 1.b.(1) through 1.b.(8) for the observer position (B).
c. Identify the point where the lines _____ as the location of the unknown point.
d. Determine the _____ to this location to the desired accuracy.

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Group Size

☐ 1:16 or less
☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.
☒ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

Advanced Organizers Example

Advanced organizers are an effective strategy for activating student's prior knowledge, focusing student's interests, and setting goals for further instruction. This method of instruction refreshes (if necessary) and relates prior knowledge required to learn a new skill.

Advanced Organizers should:

- Be composed of a short set of verbal or visual information;
- Be presented prior to learning;
- Contain no specific content from the preceding learning task;
- Generate the logical relationships among the elements in the preceding learning task; and
- Influence the learners' encoding process.

Facilitators should:

- Discuss how the Soldiers prior knowledge relates to the new task;
- Provide refresher training on prior knowledge (if necessary)

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Define Detect Download Locate Orient Recognize Record Select Write

TASK: Locate an Unknown Point on a Map and on the Ground by Intersection		BACKWARDS FADING	FACILITATOR FEEDBACK						
STEPS	TRIALS								
Identify an unknown point on a map by intersection using the map-and-compass method.	Demo 1 2 3 4 5 6 7	First the facilitator demonstrates the task from beginning to end while the Soldiers watch.	Ensure map is oriented correctly						
a. Orient the map on a flat surface using a compass.	FACILITATOR	Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.	<ul style="list-style-type: none"> Place the compass on the map with the outside edge along the North-South grid line Turn the map and compass until the north-seeking arrow on the compass faces north (0 or 360 degrees) 						
b. Plot grid azimuths from known points to the unknown point on the map.		Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.	<ul style="list-style-type: none"> Convert grid to magnetic azimuth Use the declination diagram in the map legend to convert from magnetic to grid 						
(1) Mark your position (the observer's) on the map.		Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps alone.	<table border="1"> <tr> <td>Westerly G-M Angle</td> <td>Easterly G-M Angle</td> </tr> <tr> <td>Grid to Mag-Add</td> <td>Grid to Mag-Subtract</td> </tr> <tr> <td>Mag to Grid-Subtract</td> <td>Mag to Grid-Add</td> </tr> </table>	Westerly G-M Angle	Easterly G-M Angle	Grid to Mag-Add	Grid to Mag-Subtract	Mag to Grid-Subtract	Mag to Grid-Add
Westerly G-M Angle		Easterly G-M Angle							
Grid to Mag-Add		Grid to Mag-Subtract							
Mag to Grid-Subtract		Mag to Grid-Add							
(2) Determine the magnetic azimuth from your position to the unknown point.		Trial 4 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last three task steps alone.	<ul style="list-style-type: none"> Ensure protractor is properly aligned on the map North-South (0 and 180 degrees) and East-West (90 and 270 degrees) 5 degrees to the right 						
(3) Convert the magnetic azimuth to a grid azimuth.		Trial 5 - The facilitator and the Soldiers perform the two task step and the Soldiers perform the last four task steps alone.	Repeat steps 1.b.(1) through 1.b.(8) for the magnetic azimuth from the second known position						
(4) Place the index point of a protractor on your plotted position.		Trial 6 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last five task steps alone.	Determine a 8-digit grid coordinate where the lines intersect						
(5) Align the protractor's 0 to 180-degree line to the top of the map's North-South grid line.	Trial 7 - The Soldiers complete the task by themselves.								
(6) Ensure the 0-degree mark is pointing to the north (or top of map).									
(7) Place a tick mark on the map beside the number on the protractor that corresponds to the computed grid azimuth.									
(8) Draw a straight line from your plotted position to the tick mark and beyond	SOLDIERS								
(9) Repeat steps 1.b.(1) through 1.b.(8) for each observer position.									
c. Identify the point where the lines intersect as the location of the unknown point.									
d. Determine the grid coordinates to this location to the desired accuracy.									

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Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Check	Identify	Reconnoiter
Define	Locate	Record
Detect	Orient	Select
Download	Recognize	Write

Contrasting Cases Example

Task Number: 071-730-0014

Task Title: Identify Combat Vehicles

Identify the characteristics of the observed combat vehicle(s). NOTE: Four areas of characteristics are used to determine the nomenclature: hull, armament, turret, and suspension (HATS).

Identify HULL characteristics.

- Identify the general characteristics of the hull front.
 - Identify proportionality.
 - Identify lights, trim vane, spade, etc.
 - Identify driver position/hatches.
- Identify the general characteristics of the hull side.
 - Identify slope/shape.
 - Identify skirting shape and composition.
 - Identify door or hatch locations and shapes.
- Identify the general characteristics of the hull ear.
 - Identify slope/shape.
 - Identify skirting shape and composition.
 - Identify door or hatch locations and shapes.

Identify ARMAMENT characteristics.

- Identify the main gun (if present).
 - Identify the presence of a main gun bore evacuator to include location on the tube, size, and shape.
 - Identify the presence of a muzzle brake or bore deflector.
- Identify the size, shape, type, and location of missiles or rockets.

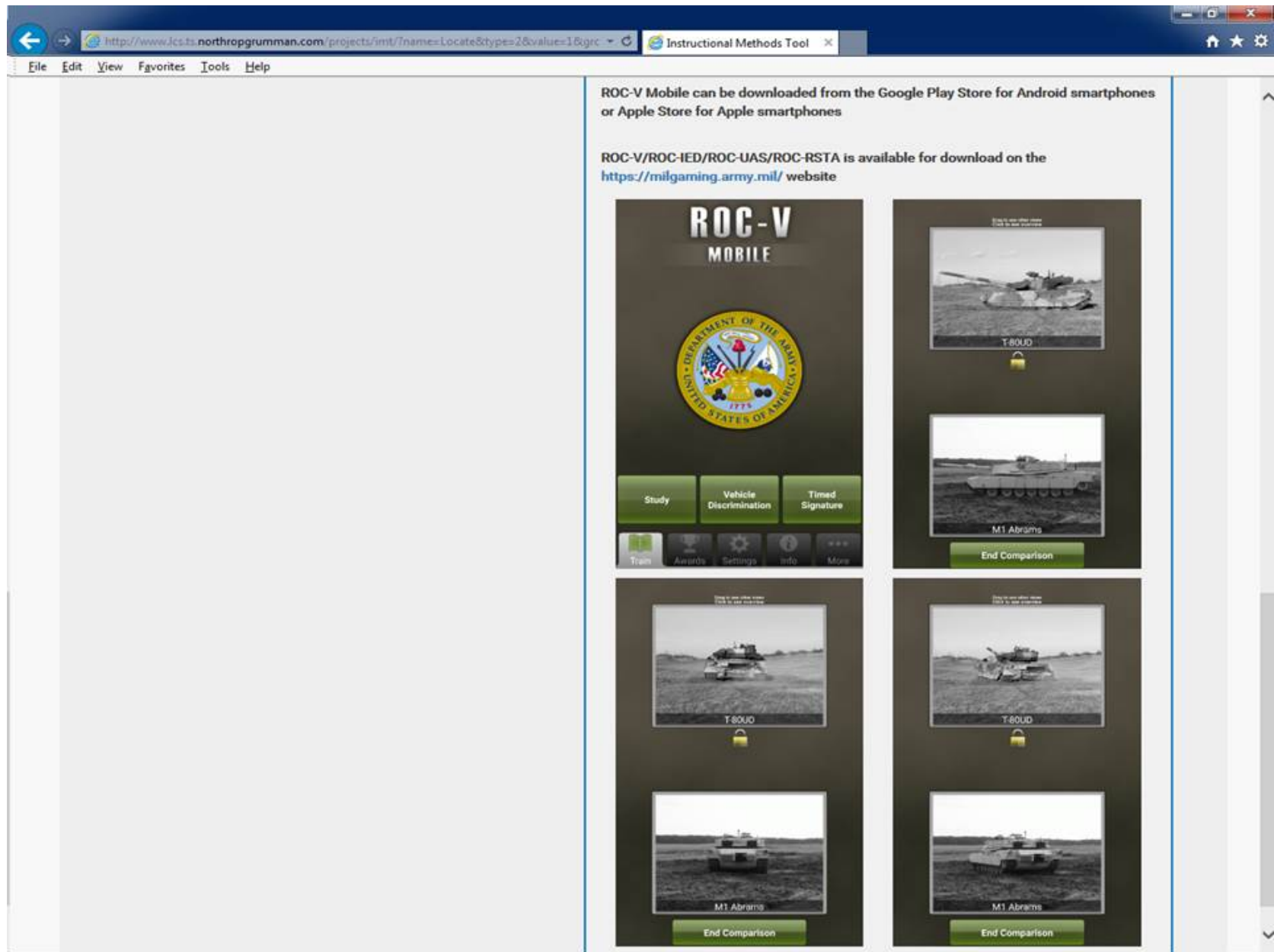
Identify TURRET/commander's cupola characteristics.

- Identify location and shape of the turret/commander's cupola.
- Identify presence of searchlight or external optics.
- Identify presence of ammo/storage boxes or baskets.
- Identify presence of smoke dispensers.

Identify SUSPENSION characteristics.

- Identify tracked system characteristics.
- Identify wheeled system characteristics.


Determine the exact name or nomenclature of the observed combat vehicle(s).



Appendix Q

Military Task Examples

C2+C3 – Understanding and Applying / Small Group / New with Task



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[Affective Domain](#)
[Methods of Instruction Crosswalk](#)
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Task Variables

Action Verb

Performance Level

C3 - Applying

Definition

To ascertain by exercise of practical judgment or mathematical processes.

Group Size

☒ 1:16 or less
☐ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.
☐ Familiar with task
Preliminary task knowledge, understands fundamentals.
☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Access

Administer

Annotate

Apply

Brief

Calculate

Debrief

Demonstrate

Employ

Ensure

Estimate

Facilitate

Perform

Prepare

Present

Process

Produce

Report

Recommended Methods and Sequence of Instruction

Without pre-class work:

- Start the class with a practical exercise designed to have Soldiers solve a particular problem, review elements of a case study, or research possible reasons for particular mission outcomes.

With pre-class work:

- Start with a review of the homework and how it applies across a range of contexts.

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
2 hours	PE without presentation or information, then presentation with information, then review of student's work as a group. Or Case study and answer questions, then discuss as a group; information could be presented after the group discussions
4-8 hours	After initial PE and presentation or group discussion and presentation, students apply their knowledge to a novel context.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Sequence of Instruction Example

Just-in-Time Information Examples

Backwards Fading Example

Memory Joggers Examples

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Instructional Methods Tool

File	Edit	View	Favorites	Tools	Help
Administer	Demonstrate	Prepare			
Annotate	Employ	Present			
Apply	Ensure	Process			
Brief	Estimate	Produce			
Calculate	Facilitate	React			
Challenge	Implement	Read			
Change	Inform	Refine			
Communicate	Interpret	Register			
Compute	Investigate	Report			
Conduct	Lead	Request			
Confirm	Manage	Review			
Control	Order	Translate			

C3 - Applying	Develop, Identify, Construct, Organize, Plan, Utilize, etc.	<ul style="list-style-type: none"> Identify the specified, implied, and essential tasks. Develop 2 COAs based on commander's guidance. Construct tentative task organizations for each COA. Identify resource shortfalls.
<ul style="list-style-type: none"> Facilitators can use the below sequencing techniques to promote learning 		
Question Sequencing Techniques to Promote Learning		
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.		
Example	Apply the MDMP Step 2 Mission Analysis	
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks? 	
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization. 	
Narrow to broad – ask lower level specific questions, followed by next higher level general questions		
Example	Apply the MDMP Step 4 COA Analysis (War Game)	
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)? 	
Broad C2-Understanding Then ask general questions at the next higher level	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations. 	
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions		

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<p>C2-Understanding Ask questions or assign tasks at the lower level first</p>	<p>Review your organization's mission and Task and Purpose statement.</p> <ul style="list-style-type: none"> What are the differences between specified and implied tasks?
<p>Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.</p>	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
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<p>Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions</p>	
<p>Example</p>	<p>Apply the MDMP Step 4 COA Analysis (War Game)</p>
<p>Broad C1-Remembering Ask specific questions at the lower level first</p>	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?
<p>Narrow C2-Understanding Then ask specific questions at the next higher level</p>	<ul style="list-style-type: none"> Summarize the enemy's composition, disposition, location, strength, and probable courses of action. Outline a tentative task organization based on the attachments and detachments. Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why

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U.S. ARMY

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Task Variables

Clear

Action Verb

Calculate

Performance Level

C3 - Applying

Definition

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Group Size

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Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	Reassess

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Without pre-class work:

- Following the presentation of more detailed information, a second PE should be conducted that requires the Soldiers to apply this information to a novel context
- The context of the second PE should have the same objectives as the first PE; however, the conditions and surface elements should differ.
- With a longer timeframe, multiple PEs could be conducted with varied contexts so that the Soldiers can practice applying their knowledge and skills across a range of possible plausible situations.
- The Soldiers' abilities to apply the knowledge and skills across differing contexts should be assessed.

With pre-class work:

- Practical exercises are used.
- As additional procedural information is provided, backwards fading exercises may be used to assess Soldiers' proficiency with the new material.
- Soldiers are assessed on whether they can achieve certain proficiency levels with and without instructor cues.

Sequence of Instruction Example

Just-in-Time Information Examples

Backwards Fading Example

Memory Joggers Examples

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Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Practical Exercise Considerations

Sequence of Instruction Example

After the Soldiers have completed the first PE, more detailed information is provided regarding the specific material and information to be learned and a second PE is provided

Task Number: 052-193-3022

Task Title: Calculate Timber-Cutting Charges

- The Soldier must accurately calculate the timber-cutting charges using a formula and given a handheld calculator and the information needed.
- Timber-cutting charges are calculated using the six-step problem-solving format.

Problem 1: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge.

Problem 2: Calculate the number of packages of Composition C4 it would take to cut one 94-inch circumference tree using a timber-cutting ring charge.

Diagram illustrating the sequence of instruction:

Diagram illustrating the sequence of instruction:

- Problem 1: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge.
- PE1
- Lecture
- PE2
- Problem 2: Calculate the number of packages of Composition C4 it would take to cut one 94-inch circumference tree using a timber-cutting ring charge.

Topics covered in the Lecture:

- Six-step problem solving format
- How to measure the circumference of a tree
- How to determine the diameter of a tree
- Relative Effectiveness (RE) factor examples
- Explosive package weights
- Formulas
 - Internal charges
 - External charges
 - Abatis

Just-in-Time Information Examples

Backwards Fading Example

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Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Practical Exercise Considerations

Sequence of Instruction Example

Just-in-Time Information Examples

The Facilitator provides more detailed information regarding the specific material and information to be learned.

Use	Formula	Relative Effectiveness (RE) factor examples	
Internal Charges	$P=D^2/250$	Explosive	R.E.
Abatis	$P=D^2/50$	Black powder	0.55
External Charges	$P=D^2/40$	Composition C-4	1.34
P = Pounds of TNT D = The least dimension in inches		Gelignite	1.60
		Hexogen (RDX)	1.60
		Nitroglycerin	1.54
		Nobel's Dynamite	1.25
		Octol	1.54
		Penthrite (PETN)	1.66
		Semtex	1.35
		Trinitrotoluene (TNT)	1.00

How to measure the circumference of a tree

Use engineer tape, or similar length of cord (e.g. 550 cord)

Wrap the tape/cord around the tree

Mark the tape/cord where it makes one complete circle around the tree

Measure the length of tape/cord against your M16 (length approx. 40-inches) to get total length from start point to marked point

This is the circumference of the tree

How to determine the diameter of the tree

$\text{Diameter} = \text{Circumference} / \pi$

$\text{Pi } (\pi) = 3.14159265359 \text{ or } 3.14$

Bore Holes

Use one bore hole to place the explosives in trees up to 18-inches in diameter.

For larger trees use two bore holes, drilled at right angles to each other without intersecting, but as close together as possible

Backwards Fading Example

Memory Joggers Examples

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Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task.
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on the Soldier's performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts) that the facilitator and Soldier perform together.
- In early learning trials, both the Soldier and the Facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

TASK: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge		BACKWARDS FADING	FACILITATOR FEEDBACK							
STEPS	Trials									
	Demo	1	2	3	4	5	6			7
Step 1. Obtain critical data. • One tree = one charge • D=30"	FACILITATOR								First the facilitator demonstrates the task from beginning to end while the Soldiers watch.	What is the critical data? • Number of trees to cut • Diameter of the trees
Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula. • Internal cutting charge • $P = (D * D) / 250$ • $P = (30 * 30) / 250$ • $P = (900) / 250$ • P = 3.6 pounds of TNT									Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial. Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.	What are the three formulas used for timber-cutting? • Internal • External • Abatis
Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor. • $P/RE = \text{pounds of explosive}$ • $3.6 / 1.34 = ?$ for pounds of									Trial 3 - The facilitator and the Soldiers perform the first four task steps	Why do we first use a formula for TNT and then divide by the RE of the explosive we are issued? Where do we find RE

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Control Order Translate

<p>Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula.</p> <ul style="list-style-type: none"> Internal cutting charge $P = (D * D) / 250$ $P = (30 * 30) / 250$ $P = (900) / 250$ $P = 3.6$ pounds of TNT 	<p>FACILITATOR</p>	<p>other words, each soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.</p> <p>Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.</p> <p>Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps alone.</p> <p>Trial 4 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last three task steps alone.</p> <p>Trial 5 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last four task steps alone.</p> <p>Trial 6 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last five task steps alone.</p> <p>Trial 7 - The Soldiers complete the task by themselves.</p> <p>You can chunk multiple steps, i.e. 1+2, 3+4, 5+6, to shorten the process.</p>	<p>What are the three formulas used for timber-cutting?</p> <ul style="list-style-type: none"> Internal External Abatis
<p>Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor.</p> <ul style="list-style-type: none"> $P/RE =$ pounds of explosive $3.6/1.34 = 2.68$ pounds of Composition C4. 		<p>Why do we first use a formula for TNT and then divide by the RE of the explosive we are issued? Where do we find RE factors?</p>	
<p>Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge weight by the standard package weight of the chosen explosive. Round this result to the next higher, whole package.</p> <ul style="list-style-type: none"> $P/Package\ Weight =$ number of packages (round-up to next whole package) $P/Pkg\ Wt = 2.68/1.25 = 2.14$, round up to 3 packages of C4 		<p>Where do we find the package weights for different explosives?</p>	
<p>Step 5. Determine the number of charges based on the targets.</p> <ul style="list-style-type: none"> 1 tree = 1 charge 		<p>What is the number of charges required if we have 7 similar sized trees?</p>	
<p>Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of charges (Step 5) by the number of packages required per charge (Step 4).</p> <ul style="list-style-type: none"> 3 packages per target * 1 target = 3 packages of Composition C4 		<p>When would we use one bore hole?</p> <p>When would we use two bore holes?</p> <p>How would we place two bore holes?</p>	
<p>SOLDIERS</p>			

Memory Joggers Examples

Appendix R

Military Task Examples

C2+C3 – Understanding and Applying / Large Group / New and Familiar with Task

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Action Verb

Calculate

Performance Level

C3 - Applying

Definition

To ascertain by exercise of practical judgment or mathematical processes.

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.

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☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Recommended Methods and Sequence of Instruction

Key Points for Success

- Basic knowledge, i.e. remembering facts, is a prerequisite for understanding and applying task knowledge and procedures.
- PEs as the first activity are too difficult to manage with a large group.
- Facilitator feedback is essential.

With pre-class work:

- Provide homework such as read aheads, interactive multimedia instruction, presentation slides, Army doctrinal manuals and pamphlets.
- Start with a review of the homework and relate how it applies across a range of contexts.
- Use face-to-face time in the classroom to build on existing or learned knowledge.
- Soldiers apply the information to their own experiences and then discuss these experiences in class.

Without pre-class work:

- Use advanced organizers to relate prior knowledge to current class work or present new information with guided notes.
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C2 - Understanding	Relate, Infer, Compare, Contrast, Summarize, Interpret, Restate, Explain, etc.	<ul style="list-style-type: none"> Compare and Contrast the similarities and differences between plans and orders. Explain the purpose of the running estimate. Summarize higher headquarters concept of the operation. Restate the commander's intent in your own words.
C3 - Applying	Develop, Identify, Construct, Organize, Plan, Utilize, etc.	<ul style="list-style-type: none"> Identify the specified, implied, and essential tasks. Develop 2 COAs based on commander's guidance. Construct tentative task organizations for each COA. Identify resource shortfalls.

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Control Order Translate

- Facilitators can use the below sequencing techniques to promote learning

Question Sequencing Techniques to Promote Learning	
Extending and lifting – Involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets are assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?

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Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
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Narrow C2-Understanding Then ask specific questions at the next higher level	<ul style="list-style-type: none"> Summarize the enemy's composition, disposition, location, strength, and probable courses of action. Outline a tentative task organization based on the attachments and detachments. Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why

Facilitator Considerations
Practical Exercise Considerations
Guided Notes
Just-in-Time Information Examples
Sequence of Instruction Example
Advanced Organizers Example

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Instructional Methods Tool

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Definition

To ascertain by exercise of practical judgment or mathematical processes.

Group Size

☐ 1:16 or less
☒ 1:17 or greater

Experience

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Guided Notes

Guided notes help Soldiers attend to important concepts. They can be used when the Facilitator is presenting new content or they can be used as study guides.

Used to:

- Ease note taking
- Enhance processing of new information
- Identify critical concepts

Techniques include:

- Full version of notes: Be sure to save the full version of your notes. Some Soldiers may need this type of accommodation.
- Highly supported notes: From the File menu, choose Save as and rename your file. Then strategically replace key words in your document with some blanks. This provides a high level of scaffolding. (Limit the number of fill-in-the blanks at this level.)
- Moderately supported notes: From the File menu, choose Save as and rename your file again. Then strategically replace more key words and phrases in your document with blanks. This provides a moderate level of scaffolding.
- Outlined notes: From the File menu, choose Save as and rename your file again. Eliminate most of the text so that you have a note taking outline. Outlines are best used with Soldiers who have learned how to summarize key constructs.

Calculate timber-cutting charges using the six-step problem solving format

Task: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge

Steps

Step 1. Obtain critical data.

- One tree = _____
- _____ = 30"

Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula.

Formulas	
$P = \frac{D^3}{...}$	Internal Charges
$P = \frac{D^3}{...}$	Abatis
$P = \frac{D^3}{...}$	External Charges

• Internal cutting charge

- $P = (D * D) / \dots$
- $P = (30 * 30) / \dots$
- $P = (900) / \dots$
- $P = \dots$ pounds of TNT

Step 3. Divide the quantity of explosive by the _____ factor.

Explosive	R.E.
Black Powder	0.55
Composition C4	?
Hexogen (RDX)	1.60

- $P/RE = \dots$ pounds of explosive
- $3.6 / \dots = \dots$ pounds of Composition C4.

Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge _____ by the standard package _____ of the chosen explosive. Round this result to the next higher, whole package.

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Calculate timber-cutting charges using the six-step problem solving format

Task: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge

Steps

Step 1. Obtain critical data.

- One tree = _____
- _____ = 30"

Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula.

Formulas	
$P = \frac{D^2}{10}$	Internal Charges
$P = \frac{D^2}{10}$	Abatis
$P = \frac{D^2}{10}$	External Charges

- Internal cutting charge
- $P = (D \times D) / \underline{\hspace{1cm}}$
- $P = (30 \times 30) / \underline{\hspace{1cm}}$
- $P = (900) / \underline{\hspace{1cm}}$
- $P = \underline{\hspace{1cm}}$ pounds of TNT

Step 3. Divide the quantity of explosive by the _____ factor.

Explosive	R.E.
Black Powder	0.55
Composition C4	?
Hexogen (RDX)	1.60

- $P/RE = \text{pounds of explosive}$
- $3.6 / \underline{\hspace{1cm}} = \underline{\hspace{1cm}}$ pounds of Composition C4.

Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge _____ by the standard package _____ of the chosen explosive. Round this result to the next higher, whole package.

- $P / \underline{\hspace{1cm}} = \text{number of packages (round-up to next whole package)}$
- $P / \underline{\hspace{1cm}} = 2.68 / 1.25 = 2.14$, round up to 3 packages of C4

Step 5. Determine the number of charges based on the targets.

- 1 tree = _____ charge

Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of _____ (Step 5) by the number of _____ required per charge (Step 4).

- 3 packages per target * 1 target = 3 packages of Composition C4

Just-in-Time Information Examples

Sequence of Instruction Example

Advanced Organizers Example

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C3 - Applying

Definition

To ascertain by exercise of practical judgment or mathematical processes.

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☒ New to task
No task knowledge, no fundamentals.

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Practical Exercise Considerations

Guided Notes

Just-in-Time Information Examples

The Facilitator provides more detailed or additional information regarding the specific material and information to be learned

Use	Formula	Relative Effectiveness (RE) factor examples	
Internal Charges	$P=D^2/250$	Explosive	R.E.
Abatis	$P=D^2/50$	Black powder	0.55
External Charges	$P=D^2/40$	Composition C-4	1.34
P = Pounds of TNT		Gelignite	1.60
D = The least dimension in inches		Hexogen (RDX)	1.60
		Nitroglycerin	1.54
		Nobel's Dynamite	1.25
		Octol	1.54
		Penthrite (PETN)	1.66
		Semtex	1.35
		Trinitrotoluene (TNT)	1.00

How to measure the circumference of a tree

Use engineer tape, or similar length of cord (e.g. 550 cord)

Wrap the tape/cord around the tree

Mark the tape/cord where it makes one complete circle around the tree

Measure the length of tape/cord against your M16 (length approx. 40-inches) to get total length from start point to marked point

This is the circumference of the tree

How to determine the diameter of the tree

$Diameter = Circumference / \pi$

$Pi (\pi) = 3.14159265359$ or 3.14

Bore Holes

Use one bore hole to place the explosives in trees up to 18-inches in diameter.

For larger trees use two bore holes, drilled at right angles to each other without intersecting, but as close together as possible

Sequence of Instruction Example

Advanced Organizers Example

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Sequence of Instruction Example

1. Presentation with guided notes or advanced organizers
2. PE 1
3. Just-in-time information
4. PE 2
5. Group discussion

Task Number: 052-193-3022

Task Title: Calculate Timber-Cutting Charges

- The Soldier must accurately calculate the timber-cutting charges correctly using a formula and given a handheld calculator and the information needed.
- Calculate timber-cutting charges using the six-step problem-solving format.

Problem 1: Calculate the number of packages of Composition C4 it would take to cut three 45-inch diameter trees using an internal timber-cutting charge.

Problem 2: Calculate the number of packages of RDX it would take to cut one 94-inch circumference tree using a timber-cutting ring charge.

Advanced Organizers Example

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Advanced Organizers Example

Advanced organizers are an effective strategy for activating a student's prior knowledge, focusing a student's interests, and setting goals for further instruction. This method of instruction refreshes (if necessary) and relates prior knowledge required to learn a new skill.

Advanced organizers should:

- Be composed of a short set of verbal or visual information
- Be presented prior to learning
- Contain no specific content from the preceding learning task
- Generate the logical relationships among the elements in the preceding learning task
- Influence the learners' encoding process

Facilitators should:

- Discuss how the Soldiers prior knowledge relates to the new task.
- Provide refresher training on prior knowledge (if necessary).

Appendix S

Military Task Examples

C2+C3 – Understanding and Applying / Small Group / Familiar with Task

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Action Verb

Calculate

Performance Level

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Annotate

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Brief

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Change

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Debrief

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Ensure

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Implement

Inform

Interact

Perform

Prepare

Present

Process

Produce

React

Read

Refine

Reinforce

Recommended Methods and Sequence of Instruction

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction

Method of Instruction

2 hours

Ideally, read aheads and pre-class work could be assigned so that the classroom face-to-face time is maximized by participating in group work, case study discussions, explanations of applications to novel contexts or applications of their own experiences

4-8 hours

More complex examples could be assigned. Immediate feedback should be provided to Soldiers following the PEs.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Other Considerations

Case Studies

Case Study Example

Sequence of Instruction Example

Just-in-Time Information Example

Backwards Fading Example

Memory Joggers Examples

Task Complexity Example

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Calculate	Facilitate	React
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Instructional Methods Tool

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Facilitator Considerations	

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Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	Design

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Other Considerations

- If the class has a short timeframe, then the facilitator needs to provide feedback to the students on their attempted solutions, explain the intended outcomes, and discuss that although the contexts differed the knowledge and skills to perform successfully in those situations were the same.
- With a longer timeframe, multiple PEs could be conducted with varied contexts so that the students can practice applying their knowledge and skills across a range of possible plausible situations.

Case Studies

Case Study Example

Sequence of Instruction Example

Just-in-Time Information Example

Backwards Fading Example

Memory Joggers Examples

Task Complexity Example

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Case Studies

Case studies can provide a basis for developing student's problem-solving and decision making skills. Case studies are based on real events, or are a construction of events which could reasonably take place. They tell a story, one involving issues or conflicts which need to be resolved—though most case studies do not have one obvious or clear solution. The information contained in a case study might be complex (including charts, graphs, and relevant historical background materials) or simple—a human story that illustrates a difficult situation requiring a decision. The Military Staff Ride is one form of case study.

The Military Staff Ride

- A field staff ride is a historical study of a campaign or battle that envisions a systematic preliminary study phase, an extensive field study phase on the actual historic site, and an integration phase to capture the lessons derived from each.
- A virtual staff ride (VSR) follows the same methodology as a field staff ride, but because restrictions preclude a trip to battlefield sites, the terrain is replicated in a virtual environment in the classroom.



The Military Staff Ride Purpose and Objectives

General Purpose:

- To further the professional development of U.S. Army leaders

Specific Objectives:

- Expose students to the dynamics of battle
- Show the human dimension – the "face of battle"
- Provide case studies in the enduring principles of joint operations
- Provide case studies in combined arms operations
- Show the relationship between technology and doctrine
- Provide case studies in mission command and leadership
- Provide case studies in unit cohesion
- Show how sustainment affects operations
- Show effects of terrain upon plans
- Provide analytical framework for battle analysis
- Encourage the study of US military history
- Kindle interest in US Army heritage
- Case studies can be found at <http://usacac.army.mil/core-functions/military-history/staff-rides>

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factor.

- Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge weight by the standard package weight of the chosen explosive. Round this result to the next higher, whole package.
- Step 5. Determine the number of charges based on the targets.
- Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of charges (Step 5) by the number of packages required per charge (Step 4).

Problem 1: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge.

PE1

RDX RE Factor and package weight

Feedback/Just-in-Time Information

How to determine the diameter of a tree

PE2

Problem 2: Calculate the number of packages of RDX it would take to cut one 94-inch circumference tree using a timber-cutting ring charge.

Just-in-Time Information Example

Backwards Fading Example

Memory Joggers Examples

Task Complexity Example

http://www.ics.ts.northropgrumman.com/projects/imt/?name=Calculate&type=2&value=380 Instructional Methods Tool

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Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Case Study Example

Sequence of Instruction Example

Just-in-Time Information Example

The Facilitator provides more detailed information regarding the specific material and information to be learned.

Use	Formula	Relative Effectiveness (RE) factor examples	
Internal Charges	$P=D^2/250$	Explosive	R.E.
Abatis	$P=D^2/50$	Black powder	0.55
External Charges	$P=D^2/40$	Composition C-4	1.34
P = Pounds of TNT D = The least dimension in inches		Gelignite	1.60
		Hexogen (RDX)	1.60
		Nitroglycerin	1.54
		Nobel's Dynamite	1.25
		Octol	1.54
		Penthrite (PETN)	1.66
		Semtex	1.35
		Trinitrotoluene (TNT)	1.00

How to measure the circumference of a tree

Use engineer tape, or similar length of cord (e.g. 550 cord)

Wrap the tape/cord around the tree

Mark the tape/cord where it makes one complete circle around the tree

Measure the length of tape/cord against your M16 (length approx. 40-inches) to get total length from start point to marked point

This is the circumference of the tree

How to determine the diameter of the tree

$\text{Diameter} = \text{Circumference} / \pi$

$\text{Pi } (\pi) = 3.14159265359 \text{ or } 3.14$

Bore Holes

Use one bore hole to place the explosives in trees up to 18-inches in diameter.

For larger trees use two bore holes, drilled at right angles to each other without intersecting, but as close together as possible

Backwards Fading Example

Memory Joggers Examples

Task Complexity Example

<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Calculate&type=2&value=380>
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Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on Soldier performance

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

TASK: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge		BACKWARDS FADING	FACILITATOR FEEDBACK						
STEPS	Trials								
	Demo	1	2	3	4	5	6		
Step 1. Obtain critical data. • One tree = one charge • D=30"	<div>FACILITATOR</div>							First the facilitator demonstrates the task from beginning to end while the Soldiers watch.	What is the critical data? • Number of trees to cut • Diameter of the trees
Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula. • Internal cutting charge $P = (D * D) / 250$ $P = (30 * 30) / 250$ $P = (900) / 250$ • P = 3.6 pounds of TNT								Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.	What are the three formulas used for timber-cutting? • Internal • External • Abatis
Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor. • P/RE = pounds of explosive $3.6 / 1.34 = 2.68$ pounds of Composition C4.								Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.	Why do we first use a formula for TNT and then divide by the RE of the explosive we are issued? Where do we find RE factors?
								Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps	

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FACILITATOR	
<p>• $D = 30"$</p> <p>Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula.</p> <ul style="list-style-type: none"> Internal cutting charge $P = (D * D) / 250$ $P = (30 * 30) / 250$ $P = (900) / 250$ $P = 3.6$ pounds of TNT 	<p>Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.</p>
<p>Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor.</p> <ul style="list-style-type: none"> $P/RE = \text{pounds of explosive}$ $3.6/1.34 = 2.68$ pounds of Composition C4. 	<p>Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.</p>
<p>Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge weight by the standard package weight of the chosen explosive. Round this result to the next higher, whole package.</p> <ul style="list-style-type: none"> $P/\text{Package Weight} = \text{number of packages (round-up to next whole package)}$ $P/\text{Pkg Wt} = 2.68/1.25 = 2.14$, round up to 3 packages of C4 	<p>Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps alone.</p>
<p>Step 5. Determine the number of charges based on the targets.</p> <ul style="list-style-type: none"> 1 tree = 1 charge 	<p>Trial 4 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last three task steps alone.</p>
<p>Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of charges (Step 5) by the number of packages required per charge (Step 4).</p> <ul style="list-style-type: none"> 3 packages per target * 1 target = 3 packages of Composition C4 	<p>Trial 5 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last four task steps alone.</p>
	<p>Trial 6 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last five task steps alone.</p>
	<p>Trial 7 - The Soldiers complete the task by themselves.</p>
	<p>You can chunk multiple steps, i.e. 1+2, 3+4, 5+6, to shorten the process.</p>
	<p>What are the three formulas used for timber-cutting?</p> <ul style="list-style-type: none"> Internal External Abatis
	<p>Why do we first use a formula for TNT and then divide by the RE of the explosive we are issued? Where do we find RE factors?</p>
	<p>Where do we find the package weights for different explosives?</p>
	<p>What is the number of charges required if we have 7 similar sized trees?</p>
	<p>When would we use one bore hole?</p>
	<p>When would we use two bore holes?</p>
	<p>How would we place two bore holes?</p>

Memory Jiggers Examples

[http://www.ics.ts.northropgrumman.com/projects/imt/Tname=Calculate&type=2&value=380](#)
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Case Study Example

Sequence of Instruction Example

Just-in-Time Information Example

Backwards Fading Example

Memory Joggers Examples

Memory joggers are designed to reduce the Soldier's cognitive load by providing macro level reminders.

Formula	Use
$P=D^2/250$	Internal Charges
$P=D^2/50$	Abatis
$P=D^2/40$	External Charges

P = Pounds of TNT
D = The least dimension in inches

Internal Charges

Explosive $P=D^2/250$

Tamping

Abatis

Fall

$P=D^2/50$

1.5m (5')

Where D is the least dimension in inches

External Charges

$P=D^2/40$

Fall

Charge Type	Packages of Composition C4 Required (1.25-pound packages) by Timber Diameter (inches)											
	6	8	10	12	15	18	21	24	27	30	33	36
Internal	1	1	1	1	1	1	2	2	2	3	3	4
External	1	1	2	3	4	5	7	9	11	14	17	20
Abatis	-	-	-	-	-	-	-	7	9	11	13	16

Note: Packages required are rounded UP to the next whole package

Appendix T

Military Task Examples

C2+C3 – Understanding and Applying / Large Group / Familiar with Task

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U.S. ARMY

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Task Variables

Clear

Action Verb

Calculate

Performance Level

C3 - Applying

Definition

To ascertain by exercise of practical judgment or mathematical processes.

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Recommended Methods and Sequence of Instruction

Key Points for Success

- With a large group of Soldiers (200+), additional Facilitators are required to achieve the desired level of proficiency.
- Video-taped lectures, PowerPoint presentations, read aheads could all be assigned as refresher or new information to be learned as assigned pre-class work or homework.
- Homework also could consist of having the Soldiers apply the information to their own experiences, and discuss these experiences in class.
- One way to sequence the class is to have Soldiers first use specific examples from their prior experience or case studies to further learn the specific knowledge and information of the concepts, then the Soldiers could practice this knowledge by applying the specific declarative knowledge structures, rules, and procedures to novel contexts.
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question.

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C2 - Understanding	Relate, Infer, Compare, Contrast, Summarize, Interpret, Restate, Explain, etc.	<ul style="list-style-type: none"> Compare and Contrast the similarities and differences between plans and orders. Explain the purpose of the running estimate. Summarize higher headquarters concept of the operation. Restate the commander's intent in your own words.
C3 - Applying	Develop, Identify, Construct, Organize, Plan, Utilize, etc.	<ul style="list-style-type: none"> Identify the specified, implied, and essential tasks. Develop 2 COAs based on commander's guidance. Construct tentative task organizations for each COA. Identify resource shortfalls.

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
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Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?
Narrow C2-Understanding Then ask specific questions at the next higher level	<ul style="list-style-type: none"> Summarize the enemy's composition, disposition, location, strength, and probable courses of action. Outline a tentative task organization based on the attachments and detachments. Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why

- Facilitator Considerations
- Practical Exercise Considerations
- Other Considerations
- Case Studies
- Case Study Example
- Sequence of Instruction Example
- Just-in-Time Information Examples
- Backwards Fading Example
- Memory Joggers Examples
- Task Complexity Example



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Brief	Estimate	Produce
Calculate	Facilitate	Report

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Facilitators should:

- Maximize the face-to-face time with activities that require the Soldiers to participate in group work, case study discussions, explanations of applications of the content to novel contexts, etc.
- Provide more complex examples as the Soldiers show proficiency in applying the learned information.
- Provide feedback to the Soldiers regarding whether their understanding and application of the material is accurate, realistic, practical, meets the standard, etc.
- Provide additional cues, prompts, procedural information, memory joggers, etc. as just-in-time information to determine whether the Soldiers can reach a higher level of understanding of the material.
- Ask probing, rapid questions that ask Soldiers to explain their responses and provide feedback regarding these explanations.

Practical Exercise Considerations

Other Considerations

Case Studies

Case Study Example

Sequence of Instruction Example

Just-in-Time Information Examples

Backwards Fading Example

Memory Joggers Examples

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Case Studies

Case Study Example

The Ardennes: Battle of the Bulge

On 16 December 1944 the German Army launched a counterattack designed to halt the Allied advance, regain lost ground, disrupt the Allied supply line, and seize the port of Antwerp. The counterattack was launched from the forests of Ardennes and succeeded in pushing Allied forces back and creating a salient (Bulge) in which some Allied forces were surrounded. Response to the counterattack was slow at first, with many Allied units retreating in the face of the Germans. However, Allied units re-grouped and initiated actions to slow, and eventually stop, the German counterattack.



Student Outline:

Review the events of 18 – 25 December focusing on the Allies attempts to delay the German Counterattack

Analyze the terrain in and around Ardennes from the IPB and MCOO perspective

Discuss/Review – Disposition and composition of Allied Engineer forces

Identify and discuss examples of the Engineer's use of obstacles (craters, abatis, bridge demolition) to delay the counterattack

Analyze the effectiveness of the delay in relation to the terrain and the use of obstacles

Resources

The Ardennes: The Battle of the Bulge - <http://www.history.army.mil/html/books/007/7-8-1/index.html>

Bastogne: The First Eight Days - <http://www.history.army.mil/html/books/022/22-2-1/index.html>

Band of Brothers: Episode 6 - Bastogne

Sequence of Instruction Example

Just-in-Time Information Examples

T-10

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Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Other Considerations

Case Studies

Case Study Example

Sequence of Instruction Example

- Soldiers complete the first PE in small groups
- Facilitators provide feedback to the large group
- Facilitators provide Just-in-Time information to the large group
- Soldiers complete the second PE in small groups
- Facilitators conduct a large group discussion

Task Number: 052-193-3022

Task Title: Calculate Timber-Cutting Charges

- The Soldier must accurately calculate the timber-cutting charges correctly using a formula and given a handheld calculator and the information needed.
- Calculate timber-cutting charges using the six-step problem-solving format.
 - Step 1. Obtain critical data.
 - Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula.
 - Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor.
 - Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge weight by the standard package weight of the chosen explosive. Round this result to the next higher, whole package.
 - Step 5. Determine the number of charges based on the targets.
 - Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of charges (Step 5) by the number of packages required per charge (Step 4).

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chosen explosive. Round this result to the next higher, whole package.

- Step 5. Determine the number of charges based on the targets.
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Problem 1: Calculate the number of packages of Composition C4 it would take to cut 4 30-inch diameter trees using an internal timber-cutting charge.

Problem 2: Calculate the number of packages of RDX it would take to cut one 94-inch circumference tree using a timber-cutting ring charge.

Just-in-Time Information Examples

Backwards Fading Example

Memory Jiggers Examples

Task Complexity Example

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Case Study Example

Sequence of Instruction Example

Just-in-Time Information Examples

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D = The least dimension in inches		Hexogen (RDX)	1.60
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		Octol	1.54
		Penthrite (PETN)	1.66
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How to measure the circumference of a tree

Use engineer tape, or similar length of cord (e.g. 550 cord)

Wrap the tape/cord around the tree

Mark the tape/cord where it makes one complete circle around the tree

Measure the length of tape/cord against your M16 (length approx. 40-inches) to get total length from start point to marked point

This is the circumference of the tree

How to determine the diameter of the tree

$\text{Diameter} = \text{Circumference} / \pi$

$\text{Pi } (\pi) = 3.14159265359 \text{ or } 3.14$

Bore Holes

Use one bore hole to place the explosives in trees up to 18-inches in diameter.

For larger trees use two bore holes, drilled at right angles to each other without intersecting, but as close together as possible

Backwards Fading Example

Memory Jiggers Examples

Task Complexity Example

Instructional Methods Tool

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Recommended Methods and Sequence of Instruction

Key Points for Success

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Practical Exercise Considerations

Other Considerations

Case Studies

Case Study Example

Sequence of Instruction Example

Just-in-Time Information Examples

Backwards Fading Example

Backwards fading (BF) is the systematic removal of scaffolding (i.e., instructional support) across learning trials.

Used to:

- Teach tasks to individuals who have no prior knowledge of the task
- Teach tasks that are cumulative in nature (relationship between steps)
- Move individuals from worked examples to problem solving

Key points for success:

- Ongoing evaluation of the Soldier's performance is required.
- The Facilitator determines when to remove instructional support based on Soldier performance.

Techniques include:

- Together, the Facilitator and Soldier perform a series of trials (attempts).
- In early learning trials, both the Soldier and the facilitator are involved in performing task steps.
- In later learning trials, more and more of the task steps are performed by the Soldier alone.

http://www.ics.ts.northropgrumman.com/projects/mt/Name=Calculate&type=2&value=3&... Instructional Methods Tool

File	Edit	View	Favorites	Tools	Help
Communicate	Interpret	Register			
Compute	Investigate	Report			
Conduct	Lead	Request			
Confirm	Manage	Review			
Control	Order	Translate			

TASK: Calculate the number of packages of Composition C4 it would take to cut a 30-inch diameter tree using an internal timber-cutting charge	BACKWARDS FADING	FACILITATOR FEEDBACK
<p>STEPS</p> <p>Step 1. Obtain critical data. • One tree = one charge • D=30"</p> <p>Step 2. Calculate the weight of a single charge of TNT using the appropriate demolition formula. • Internal cutting charge • $P = (D * D) / 250$ • $P = (30 * 30) / 250$ • $P = (900) / 250$ • $P = 3.6$ pounds of TNT</p> <p>Step 3. Divide the quantity of explosive by the Relative Effectiveness (RE) factor. • $P/RE =$ pounds of explosive • $3.6/1.34 = 2.68$ pounds of Composition C4.</p> <p>Step 4. Determine the number of packages of explosive for a single charge by dividing the individual charge weight by the standard package weight of the chosen explosive. Round this result to the next higher, whole package. • $P/Package\ Weight =$ number of packages (round-up to next whole package) • $P/Pkg\ Wt = 2.68/1.25 = 2.14$, round up to 3 packages of C4</p> <p>Step 5. Determine the number of charges based on the targets. • 1 tree = 1 charge</p> <p>Step 6. Determine the total quantity of explosives required to destroy the target by multiplying the number of charges (Step 5) by the number of packages required per charge (Step 4). • 3 packages per target * 1 target = 3 packages of Composition C4</p>	<p>Trials</p> <p>Demo 1 2 3 4 5 6 7</p> <p>FACILITATOR</p> <p>First the facilitator demonstrates the task from beginning to end while the Soldiers watch.</p> <p>Trial 1 - Begins as a guided demonstration. In other words, each Soldier watches and mimics the task steps performed by the facilitator. There are no 'Soldier only' steps in this trial.</p> <p>Trial 2 - The facilitator and the Soldiers perform the first five task steps and the Soldiers perform the last task step alone.</p> <p>Trial 3 - The facilitator and the Soldiers perform the first four task steps and the Soldiers perform the last two task steps alone.</p> <p>Trial 4 - The facilitator and the Soldiers perform the first three task steps and the Soldiers perform the last three task steps alone.</p> <p>Trial 5 - The facilitator and the Soldiers perform the first two task steps and the Soldiers perform the last four task steps alone.</p> <p>Trial 6 - The facilitator and the Soldiers perform the first task step and the Soldiers perform the last five task steps alone.</p> <p>Trial 7 - The Soldiers complete the task by themselves.</p> <p>You can chunk multiple steps, i.e. 1+2, 3+4, 5+6, to shorten the process.</p>	<p>What is the critical data? • Number of trees to cut • Diameter of the trees</p> <p>What are the three formulas used for timber-cutting? • Internal • External • Abatis</p> <p>Why do we first use a formula for TNT and then divide by the RE of the explosive we are issued? Where do we find RE factors?</p> <p>Where do we find the package weights for different explosives?</p> <p>What is the number of charges required if we have 7 similar sized trees?</p> <p>When would we use one bore hole?</p> <p>When would we use two bore holes?</p> <p>How would we place two bore holes?</p>

SOLDIERS

Memory Joggers Examples

[←](#)
[→](#)
<http://www.ics.ts.northropgrumman.com/projects/imt/?name=Calculate&type=2&value=3&...>
Instructional Methods Tool

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Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Just-in-Time Information Examples

Backwards Fading Example

Memory Joggers Examples

Task Complexity Example

Facilitators could provide more complex examples as PEs as the Soldiers show proficiency in the task.


To increase the complex for "Calculating a Timber-Cutting Charge" change the conditions of the task, i.e.:

- Change the dimensions of the trees
- Change the types of explosives
- Increase the number of trees
- Provide a collective task and purpose in a field environment.

Task: Create a 200 meter Abatis on ASR Red Cloud

Purpose: To deny enemy movement along ASR Red Cloud

Determine the amount of C4 required to create the Abatis given 6 trees with a circumference of 87 inches and 6 trees with a diameter of 20 inches.



Appendix U

Military Task Examples

C2+C3 – Understanding and Applying / Small Group / Proficient with Task

U-2

http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Calculate&type=2&value=380

Instructional Methods Tool

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Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Facilitators can use the below sequencing techniques to promote learning

Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?

http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Calculate&type=2&value=38

Instructional Methods Tool

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Narrow C1-Remembering Ask specific questions at the lower level first	OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? • What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? • What enabling assets are assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	• Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	• What are the five paragraphs of an OPORD?
Narrow C2-Understanding Then ask specific questions at the next higher level	• Summarize the enemy's composition, disposition, location, strength, and probable courses of action. • Outline a tentative task organization based on the attachments and detachments. • Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why

Facilitator Considerations
Practical Exercise Considerations
Peer-to-Peer Learning Considerations
Other Considerations
On-the-Job Example
Just-in-Time Information Example

U-7

[←](#)
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[Instructional Methods Tool](#)

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[Favorites](#)
[Tools](#)
[Help](#)

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Just-in-Time Information Example

The Facilitator provides more detailed information regarding the specific material and information to be learned.

Use	Formula
Internal Charges	$P=D^2/250$
Abatis	$P=D^2/50$
External Charges	$P=D^2/40$
P = Pounds of TNT D = The least dimension in inches	

Relative Effectiveness (RE) factor examples	
Explosive	R.E.
Black powder	0.55
Composition C-4	1.34
Gellignite	1.60
Hexogen (RDX)	1.60
Nitroglycerin	1.54
Nobel's Dynamite	1.25
Octol	1.54
Penthrite (PETN)	1.66
Semtex	1.35
Trinitrotoluene (TNT)	1.00

How to measure the circumference of a tree

Use engineer tape, or similar length of cord (e.g. 550 cord)

Wrap the tape/cord around the tree

Mark the tape/cord where it makes one complete circle around the tree

Measure the length of tape/cord against your M16 (length approx. 40-inches) to get total length from start point to marked point

This is the circumference of the tree

How to determine the diameter of the tree

$\text{Diameter} = \text{Circumference} / \pi$

$\text{Pi } (\pi) = 3.14159265359 \text{ or } 3.14$

Bore Holes

Use one bore hole to place the explosives in trees up to 18-inches in diameter.

For larger trees use two bore holes, drilled at right angles to each other without intersecting, but as close together as possible

Charge Type	Packages of Composition C4 Required (1.25-pound packages) by Timber Diameter (Inches)											
	6	8	10	12	15	18	21	24	27	30	33	36
Internal	1	1	1	1	1	1	2	2	2	3	3	4
External	1	1	2	3	4	5	7	9	11	14	17	20
Abatis	-	-	-	-	-	-	-	7	9	11	13	16

Note: Packages required are rounded UP to the next whole package

Appendix V

Military Task Examples

C2+C3 – Understanding and Applying / Large Group / Proficient with Task

←

→

http://www.jcs.tr.northropgrumman.com/projects/imt/?name=Calculate&type=2&value=38

Instructional Methods Tool

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Task Variables

Clear

Action Verb

Calculate

Performance Level

C3 - Applying

Definition

To ascertain by exercise of practical judgment or mathematical processes.

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

AccessAdministerAnnotateApplyBriefCalculateChallengeChangeCommunicate

DebriefDemonstrateEmployEnsureEstimateFacilitateImplementInformInterpret

PerformPreparePresentProcessProduceReactReadRefineRegister

Recommended Methods and Sequence of Instruction

Direct Instruction and Experiential Learning

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction

Method of Instruction

4-8 hours

Perform PEs that reflect tasks the Soldiers would perform on-the-job. Allow peer-to-peer coaching in mixed learner groups.

Multiple Days

Test Soldier proficiency and then have them assist in preparing lessons, teaching, and researching for longer assignments.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Peer-to-Peer Learning Considerations

Other Considerations

On-the-Job Example

Just-in-Time Information Examples

[Home](#)
[About Tool](#)
[Physical Verbs](#)
[Cognitive Verbs](#)
[Affective Domain](#)
[Methods of Instruction Crosswalk](#)
[Admin Log In](#)

Task Variables

Action Verb

Calculate

Performance Level

C3 - Applying

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To ascertain by exercise of practical judgment or mathematical processes.

Group Size

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 ☒ 1:17 or greater

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☐ New to task
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☐ Familiar with task
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Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read

Recommended Methods and Sequence of Instruction

Key Points for Success

- With a large group of Soldiers (200+) additional Facilitators are required to achieve the desired level of proficiency
- A large group could be broken down into smaller groups with those Soldiers who are proficient with the task acting as Facilitators
 - Proficient Soldiers could provide peer-to-peer coaching while the less experienced Soldiers are conducting the on-the-job PEs. They should assist in providing feedback and on-the-spot corrections.
 - Proficient Soldiers could provide the class with additional examples and/or applications of the information that is presented by the Facilitators.
 - Proficient Soldiers could assist the Facilitators in preparing lessons and researching ideas for class discussion.
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C2 - Understanding	Relate, Infer, Compare, Contrast, Summarize, Interpret, Restate, Explain, etc.	<ul style="list-style-type: none"> Compare and Contrast the similarities and differences between plans and orders. Explain the purpose of the running estimate. Summarize higher headquarters concept of the operation. Restate the commander's intent in your own words.
C3 - Applying	Develop, Identify, Construct, Organize, Plan, Utilize, etc.	<ul style="list-style-type: none"> Identify the specified, implied, and essential tasks. Develop 2 COAs based on commander's guidance. Construct tentative task organizations for each COA. Identify resource shortfalls.

http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Calculate&type=2&value=380

Instructional Methods Tool

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Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

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Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
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Example	Apply the MDMP Step 4 COA Analysis (War Game)
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Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?

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Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
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Facilitator Considerations
Practical Exercise Considerations
Peer-to-Peer Learning Considerations
Other Considerations
On-the-Job Example
Just-in-Time Information Examples

[←](#)
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[Favorites](#)
[Tools](#)
[Help](#)

processes.

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Access	Debrief	Perform
Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
Brief	Estimate	Produce
Calculate	Facilitate	React
Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Other Considerations

On-the-Job Example

Facilitators could provide examples of on-the-job PEs as the Soldiers show proficiency in the task.

Facilitators could provide a collective task and purpose that places the Soldiers in a situation similar to what they would find within the assigned units.


Task: Create an Abatis on Route Red Clay

Purpose: To deny enemy movement along Route Red Clay

Specified Task: Create an Abatis

Implied Tasks:

- Determine start and stop point
- Select trees
- Determine manpower requirements
 - To prepare trees
 - To provide security
- Determine total amount of explosives needed
 - Calculate timber-cutting charges using the six-step problem-solving format
- Determine total time for completion
- Backbrief higher headquarters



Just-in-Time Information Examples

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☒ 1:17 or greater

Experience

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Other Verbs at the same Cognitive Level

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Administer	Demonstrate	Prepare
Annotate	Employ	Present
Apply	Ensure	Process
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Challenge	Implement	Read
Change	Inform	Refine
Communicate	Interpret	Register
Compute	Investigate	Report
Conduct	Lead	Request
Confirm	Manage	Review
Control	Order	Translate

Just-in-Time Information Examples

The Facilitator provides more detailed information regarding the specific material and information to be learned.

Use	Formula
Internal Charges	$P=D^2/250$
Abatis	$P=D^2/50$
External Charges	$P=D^2/40$
P = Pounds of TNT D = The least dimension in inches	

Relative Effectiveness (RE) factor examples	
Explosive	R.E.
Black powder	0.55
Composition C-4	1.34
Gelignite	1.60
Hexogen (RDX)	1.60
Nitroglycerin	1.54
Nobel's Dynamite	1.25
Octol	1.54
Penthrate (PETN)	1.66
Semtex	1.35
Trinitrotoluene (TNT)	1.00

How to measure the circumference of a tree

Use engineer tape, or similar length of cord (e.g. 550 cord)

Wrap the tape/cord around the tree

Mark the tape/cord where it makes one complete circle around the tree

Measure the length of tape/cord against your M16 (length approx. 40-inches) to get total length from start point to marked point

This is the circumference of the tree

How to determine the diameter of the tree

$\text{Diameter} = \text{Circumference} / \pi$

$\text{Pi } (\pi) = 3.14159265359 \text{ or } 3.14$

Bore Holes

Use one bore hole to place the explosives in trees up to 18-inches in diameter.

For larger trees use two bore holes, drilled at right angles to each other without intersecting, but as close together as possible

Charge Type	Packages of Composition C4 Required (1.25-pound packages) by Timber Diameter (inches)											
	6	8	10	12	15	18	21	24	27	30	33	36
Internal	1	1	1	1	1	1	2	2	2	3	3	4
External	1	1	2	3	4	5	7	9	11	14	17	20
Abatis	-	-	-	-	-	-	-	7	9	11	13	16

Note: Packages required are rounded UP to the next whole package

Appendix W

Military Task Examples

C4+C5+C6 – Analyzing, Evaluating, and Creating / Small Group / Familiar with Task

W-2

http://www.ics.ts.northropgrumman.com/projects/imt/?name=Develop&type=2&value=65&g Instructional Methods Tool

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Task Variables Clear

Action Verb

Develop

Performance Level

C6 - Creating

Definition

To create or produce especially by deliberate effort over time

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Localize	Task
Correlate	Modify	Test
Counsel	Organize	Troubleshoot
Deconflict	Plan	Update
Defend	Predict	Validate
Designate	Project	Verify
Determine	Recommend	

Recommended Methods and Sequence of Instruction

Key Points for Success

- Soldiers must have foundational knowledge, such as remembering facts, understanding concepts, and applying knowledge in order to reach a desired level of proficiency with these types of tasks.
- The sequencing of classroom instruction for this level should first require the Soldiers to complete an assignment on their own (either ahead of time as homework or during the first portion of the class) and then receive feedback on their work by their peers and Facilitators.
- Soldiers could analyze policy decisions and the second and third-order effects and possible unintended consequences of strategic or operational decisions.
- Facilitator feedback is essential.
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C4 - Analyzing	Analyze, Examine, Classify, Categorize, Determine, etc.	<ul style="list-style-type: none"> What is your estimation for movement time of the main effort from the TAA to the LD.? How does the Go and NoGo terrain on the MCOO affect maneuver for COA 2? Analyze each friendly COA in relation to the enemy's most likely and most dangerous COA. Determine branches and sequels during COA analysis.
C5 - Creating	Plan, Predict, Modify, Change, Improve, Adapt, Combine, etc.	<ul style="list-style-type: none"> How do you predict the enemy will respond to COA 1? How would you modify the COAs based on the war-game results? What aspects of each COA can you combine into 1 COA to meet the commander's guidance? Create a synchronization matrix.
C6 - Evaluating	Defend, Dispute, Judge, Recommend, Assess, Conclude, Prioritize, etc.	<ul style="list-style-type: none"> Prioritize each COA using the evaluation criteria. Recommend and defend a COA to the commander.

http://www.lcs.ts.northropgrumman.com/projects/irmt/?name=Develop&type=2&value=65&g Instructional Methods Tool

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Determine Recommend

Conclude, Prioritize, etc. commander.

Facilitators can use the below sequencing techniques to promote learning

Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?

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Instructional Methods Tool

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Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
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Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?
Narrow C2-Understanding Then ask specific questions at the next higher level	<ul style="list-style-type: none"> Summarize the enemy's composition, disposition, location, strength, and probable courses of action. Outline a tentative task organization based on the attachments and detachments. Restate the task to subordinate units statement into a mission statement using Who, What, When, Where, and Why

Facilitator Considerations ▾

Practical Exercise Considerations ▾

Analysis/Development Example ▾

Just-in-Time Information Example ▾





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his reconnaissance assets.




- Determine where and when the enemy will change formations and / or establish support by fire positions.
- Determine enemy equipment and weapons capabilities and where, when, and how the enemy will conduct his assault, breaching operations, and commit follow-on forces.
- Determine the enemy's expected rates of movement.
- Assess the effects of his combat multipliers.
- Determine what reactions the enemy is likely to have in response to projected friendly actions.

3. Determine where to kill the enemy.

- Identify target reference points (TRP) that match the enemy's scheme of maneuver, allowing the company to identify where it will engage enemy forces through the depth of the sector.
- Identify and record the exact location of each TRP.
- Determine how many weapons systems, by type, must focus fires on each TRP to achieve the desired effects.
- Determine which platoons will mass fires on each TRP.
- Establish engagement areas around TRPs.
- Develop the direct fire planning measures necessary to focus fires at each TRP.

4. Emplace weapon systems.

- Select tentative platoon battle positions. (When possible, select these while moving in the

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1. Program vehicle positions before engineer assets depart.

5. Plan and integrate obstacles

- Understand obstacle group intent.
- Coordinate with the engineers.
- Site and mark individual obstacle locations.
- Refine direct and indirect fire control measures.
- Identify lanes and gaps.
- Report obstacle locations and gaps to higher headquarters.

6. Plan and integrate indirect fires

- Determine the purpose of fires and the essential fire support task (EFST) that supports it.
- Determine where that purpose can best be achieved.
- Establish the observation plan, with redundancy for each target. Observers include the FIST (if available) as well as members of maneuver elements with fire support responsibilities (such as section leaders).
- Establish triggers.
- Obtain accurate target locations using lasing devices.
- Refine target locations to ensure coverage of obstacles.
- Adjust artillery and mortar targets.
- Plan FPFs.
- Request critical friendly zones (CFZ) for protection of maneuver elements and no-fire areas (NFAs) for protection of observation posts and forward positions.

Just-in-Time Information Example

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To create or produce especially by deliberate effort over time

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Localize	Task
Correlate	Modify	Test
Counsel	Organize	Troubleshoot
Deconflict	Plan	Update
Defend	Predict	Validate
Designate	Project	Verify
Determine	Recommend	

Just-in-Time Information Example

The Facilitator provides more detailed information regarding the specific material and information to be learned.

Obstacle Types and Effects

	Block is an obstacle effect that integrates fire planning and obstacle effort to stop an attacker along a specific avenue of approach or to prevent the attacking force from passing through an engagement area.
	Disrupt is an obstacle effect that focuses fire planning and obstacle effort to cause the enemy to break up his formation and tempo, interrupt his timetable, commit breaching assets prematurely, and attack in a piecemeal effort.
	Fix is an obstacle effect that focuses fire planning and obstacle effort to slow an attacker's movement within a specified area, normally an engagement area.
	Turn is an obstacle effect that integrates fire planning and obstacle effort to divert an enemy formation from one avenue of approach to an adjacent avenue of approach or into an engagement area.

Motorized Rifle Company (BMP) Organization and Equipment

```


graph TD
    A["Motorized Rifle Company (BMP)  
7 103"] --> B["Company Headquarters  
(1 - BMP) 3"]
    A --> C["Machine Gun Platoon  
(2 - BMP) 16"]
    A --> D["Motorized Rifle Platoon  
(3 - BMP) 28"]
  
```

Principle Items of Equipment


Equipment	Total
9-mm Pistol	43
5.45-mm Assault Rifle, AK-74	58

Other verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Localize	Task
Correlate	Modify	Test
Counsel	Organize	Troubleshoot
Deconflict	Plan	Update
Defend	Predict	Validate
Designate	Project	Verify
Determine	Recommend	




Fix is an obstacle effect that focuses fire planning and obstacle effort to slow an attacker's movement within a specified area, normally an engagement area.



Turn is an obstacle effect that integrates fire planning and obstacle effort to divert an enemy formation from one avenue of approach to an adjacent avenue of approach or into an engagement area.

Motorized Rifle Company (BMP) Organization and Equipment



Principle Items of Equipment

Equipment	Total
9-mm Pistol	43
5.45-mm Assault Rifle, AK-74	58
5.45-mm Light Machine Gun, RPK-74	9
7.62-mm, Sniper Rifle, SVD	3
Antitank Grenade launcher, RPG-7V	9
Amphibious Infantry Combat Vehicle BMP/BMP-1/BMP-2	12
7.62-mm General Purpose MG, PKM	6
Radios:	
VHF, Portable, Low Power	5
VHF, Manpack, Low Power	1
VHF, Vehicle Mount, Medium Power	12


Appendix X

Military Task Examples

C4+C5+C6 – Analyzing, Evaluating, and Creating / Large Group / Familiar with Task

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 Instructional Methods Tool

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Task Variables Clear

Action Verb

Develop

Performance Level

C6 - Creating

Definition

To create or produce especially by deliberate effort over time

Group Size

☐ 1:16 or less

☒ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

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Other Verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Locate	Task

Recommended Methods and Sequence of Instruction

Experiential Learning

- More complex examples are given as Soldiers show proficiency.
- More rigorous assessments could be given so that Soldiers are required to demonstrate their proficiency levels.

Choose the method of instruction based on the "Time of Instruction" for the ELO.

Time of Instruction	Method of Instruction
2 hours	If pre-class assignment is possible: review outcome of PE and provide feedback.
4-8 hours	If no pre-class assignment is possible: Perform PE; discuss as a group; receive feedback and possible additional procedural information; conduct second PE and receive feedback.

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

Sequence of Instruction No Pre-Class Assignment

Analysis/Development Example

Just-in-Time Information Examples

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Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets as assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
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Facilitator Considerations

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 **Instructional Methods Tool**

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Task Variables Clear

Action Verb

Develop

Performance Level

C6 - Creating

Definition

To create or produce especially by deliberate effort over time

Group Size

☐ 1:16 or less

☒ 1:17 or greater

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☐ New to task
No task knowledge, no fundamentals.

☒ Familiar with task
Preliminary task knowledge, understands fundamentals.

☐ Proficient with task
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Other Verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Locate	Task

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Facilitators should:

- Assign individuals to different roles in a case and discuss different viewpoints and perspectives, especially cross-cultural ones.
- Assess learning at this level by requiring the Soldiers to:
 - Create a new approach for their specific domain area
 - Propose how to integrate information from two different systems to increase performance effectiveness in a particular domain
 - Defend the logic of their decision making processes, solutions, and outcomes

Practical Exercise Considerations


Sequence of Instruction No Pre-Class Assignment

Analysis/Development Example

Just-in-Time Information Examples

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Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Locate	Task

Recommended Methods and Sequence of Instruction

Key Points for Success

Facilitator Considerations

Practical Exercise Considerations

- Practical exercises at this level should include
 - Debates
 - Research assignments that require Soldiers to discern between facts and inferences
 - Hypotheses and supporting evidence for their results
 - Analyses of concepts with contrasting cases such that the surface features of the scenarios change but the underlying knowledge and skill requirements remain the same (i.e., analysis of deep structures)
- Following each PE, Soldiers should receive practice accomplishing the tasks and receive feedback, cues, and just-in-time information from the Facilitators to enhance their learning and maximize their performance

Sequence of Instruction No Pre-Class Assignment

Analysis/Development Example

Just-in-Time Information Examples

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Instructional Methods Tool

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Definition

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Consolidate	Integrate	Secure
Coordinate	Localize	Task
Correlate	Modify	Test
Counsel	Organize	Troubleshoot
Deconflict	Plan	Update
Defend	Predict	Validate
Designate	Project	Verify
Determine	Recommend	

Sequence of Instruction No Pre-Class Assignment

Analysis/Development Example

Just-in-Time Information Examples

http://www.ics.ts.northropgrumman.com/projects/imt/?name=Develop&type=2&value=65kg Instructional Methods Tool

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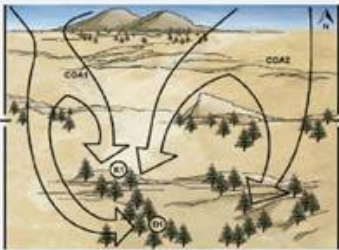
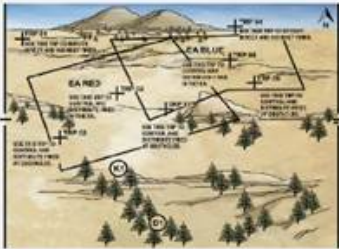
Determine Recommend

2. Determine the enemy scheme of maneuver.

- Determine how the enemy will structure the attack.
- Determine how the enemy will use his reconnaissance assets.
- Determine where and when the enemy will change formations and / or establish support by fire positions.
- Determine enemy equipment and weapons capabilities and where, when, and how the enemy will conduct his assault, breaching operations, and commit follow-on forces.
- Determine the enemy's expected rates of movement.
- Assess the effects of his combat multipliers.
- Determine what reactions the enemy is likely to have in response to projected friendly actions.

3. Determine where to kill the enemy.

- Identify target reference points (TRP) that match the enemy's scheme of maneuver, allowing the company to identify where it will engage enemy forces through the depth of the sector.
- Identify and record the exact location of each TRP.
- Determine how many weapons systems, by type, must focus fires on each TRP to achieve the desired effects.
- Determine which platoons will mass fires on each TRP.
- Establish engagement areas around TRPs.
- Develop the direct fire planning measures necessary to focus fires at each TRP.

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4. Emplace weapon systems.

- Select tentative platoon battle positions. (When possible, select these while moving in the engagement area. Using the enemy's perspective enables the commander to assess survivability of the positions.)
- Conduct a leader's reconnaissance of the tentative battle positions.
- Drive the engagement area to confirm that selected positions are tactically advantageous.
- Confirm and mark the selected battle positions.
- Ensure that battle positions do not conflict with those of adjacent units and that they are effectively tied in with adjacent positions.
- Select primary, alternate, and supplementary fighting positions to achieve the desired effect for each TRP in the engagement area.
- Ensure that platoon leaders, platoon sergeants, section leaders, and squad leaders position weapons systems to effectively cover each TRP with the required number of weapons systems (by type) and platoons.
- Site and mark vehicle positions in accordance with unit SOP so engineers can dig in the positions while section leaders supervise.
- Proof all vehicle positions before engineer assets depart.

5. Plan and integrate obstacles

- Understand obstacle group intent.
- Coordinate with the engineers.
- Site and mark individual obstacle locations.
- Refine direct and indirect fire

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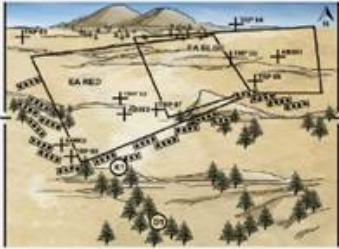
1. Floor air vehicle positions before engineer assets depart.

5. Plan and integrate obstacles

- Understand obstacle group intent.
- Coordinate with the engineers.
- Site and mark individual obstacle locations.
- Refine direct and indirect fire control measures.
- Identify lanes and gaps.
- Report obstacle locations and gaps to higher headquarters.

6. Plan and integrate indirect fires

- Determine the purpose of fires and the essential fire support task (EFST) that supports it.
- Determine where that purpose can best be achieved.
- Establish the observation plan, with redundancy for each target. Observers include the FIST (if available) as well as members of maneuver elements with fire support responsibilities (such as section leaders).
- Establish triggers.
- Obtain accurate target locations using lasing devices.
- Refine target locations to ensure coverage of obstacles.
- Adjust artillery and mortar targets.
- Plan FPFs.
- Request critical friendly zones (CFZ) for protection of maneuver elements and no-fire areas (NFAs) for protection of observation posts and forward positions.

Just-in-Time Information Examples




<http://www.lcs.ts.northropgrumman.com/projects/imt/?name=Develop&type=2&value=65&g>
Instructional Methods Tool

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
Analyze
Approve
Assemble
Assess
Compare
Consolidate
Coordinate
Correlate
Counsel
Deconflict
Defend
Designate
Determine

Develop
Direct
Draft
Edit
Establish
Integrate
Localize
Modify
Organize
Plan
Predict
Project
Recommend

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Resolve
Review
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Schedule
Secure
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Update
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Verify

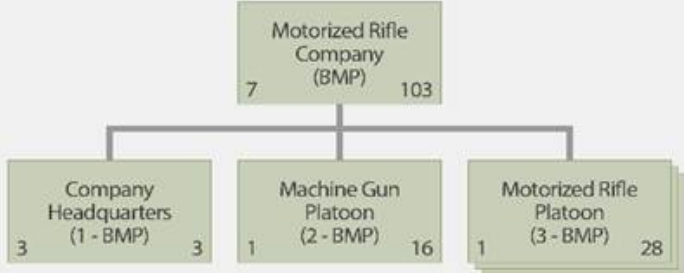


Fix is an obstacle effect that focuses fire planning and obstacle effort to slow an attacker's movement within a specified area, normally an engagement area.



Turn is an obstacle effect that integrates fire planning and obstacle effort to divert an enemy formation from one avenue of approach to an adjacent avenue of approach or into an engagement area.

Motorized Rifle Company (BMP) Organization and Equipment



```

graph TD
    A["Motorized Rifle Company (BMP)  
7 103"] --> B["Company Headquarters  
(1 - BMP) 3"]
    A --> C["Machine Gun Platoon  
(2 - BMP) 16"]
    A --> D["Motorized Rifle Platoon  
(3 - BMP) 28"]
  
```

Principle Items of Equipment

Equipment	Total
9-mm Pistol	43
5.45-mm Assault Rifle, AK-74	58
5.45-mm Light Machine Gun, RPK-74	9
7.62-mm, Sniper Rifle, SVD	3
Antitank Grenade launcher, RPG-7V	9
Amphibious Infantry Combat Vehicle BMP/BMP-1/BMP-2	12
7.62-mm General Purpose MG, PKM	6
Radios:	
VHF, Portable, Low Power	5
VHF, Manpack, Low Power	1
VHF, Vehicle Mount, Medium Power	12

Appendix Y

Military Task Examples

C4+C5+C6 – Analyzing, Evaluating, and Creating / Small Group / Proficient with Task

http://www.jcs.mil/northropgrumman.com/projects/imt/?name=Develop&type=2&value=6&g Instructional Methods Tool

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Action Verb

Develop

Performance Level

C6 - Creating

Definition

To create or produce especially by deliberate effort over time

Group Size

☒ 1:16 or less

☐ 1:17 or greater

Experience

☐ New to task
No task knowledge, no fundamentals.

☐ Familiar with task
Preliminary task knowledge, understands fundamentals.

☒ Proficient with task
Definitive task knowledge, executes the fundamentals.

Other Verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
Coordinate	Localize	Task
Correlate	Modify	Test
Counsel	Organize	Troubleshoot
Deconflict	Plan	Update
Defend	Predict	Validate
Designate	Project	Verify
Determine	Recommend	

Key Points for Success

- Soldiers must have foundational knowledge, such as remembering facts, understanding concepts, and applying knowledge in order to reach a desired level of proficiency with these types of tasks.
- Proficient Soldiers should be able to formulate their own hypotheses, judgments, and solutions for complex problems and be able to defend their logic, rationale, and processes/procedures of their decisions and outcomes.
- Proficient Soldiers should be able to critique and evaluate the assertions of others.
- Soldiers should be able to think at a high strategic or operational level, integrate disparate pieces of information, and distinguish between facts and inferences.
- Facilitator feedback is essential.
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question.

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C4 - Analyzing	Analyze, Examine, Classify, Categorize, Determine, etc.	<ul style="list-style-type: none"> What is your estimation for movement time of the main effort from the TAA to the LD.? How does the Go and NoGo terrain on the MCOO affect maneuver for COA 2? Analyze each friendly COA in relation to the enemy's most likely and most dangerous COA. Determine branches and sequels during COA analysis.
C5 - Creating	Plan, Predict, Modify, Change, Improve, Adapt, Combine, etc.	<ul style="list-style-type: none"> How do you predict the enemy will respond to COA 1? How would you modify the COAs based on the war-game results? What aspects of each COA can you combine into 1 COA to meet the commander's guidance? Create a synchronization matrix.
C6 - Evaluating	Defend, Dispute, Judge, Recommend, Assess, Conclude, Prioritize, etc.	<ul style="list-style-type: none"> Prioritize each COA using the evaluation criteria. Recommend and defend a COA to the commander.

Facilitators can use the below sequencing techniques to promote learning

• Facilitators can use the below sequencing techniques to promote learning

Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Narrow C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What is the vehicle composition of an OPFOR Mechanized Infantry Company (MECH Inf (IFV) Co)? What are the main offensive weapons of an OPFOR MECH Inf (IFV) Co? What enabling assets are assigned to an OPFOR MECH Inf (IFV) Co to tailor it as a Company Detachment (CDET)?
Broad C2-Understanding Then ask general questions at the next higher level.	<ul style="list-style-type: none"> Explain how the enemy would deploy a MECH Inf (IFV) Co as the fixing element during offensive operations.
Broad to narrow (funneling) – ask low level general questions, followed by next higher level specific questions	
Example	Apply the MDMP Step 4 COA Analysis (War Game)
Broad C1-Remembering Ask specific questions at the lower level first	<ul style="list-style-type: none"> What are the five paragraphs of an OPORD?
	<ul style="list-style-type: none"> Summarize the enemy's composition,

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Example	Apply the MDMP Step 4 COA Analysis (War Game)
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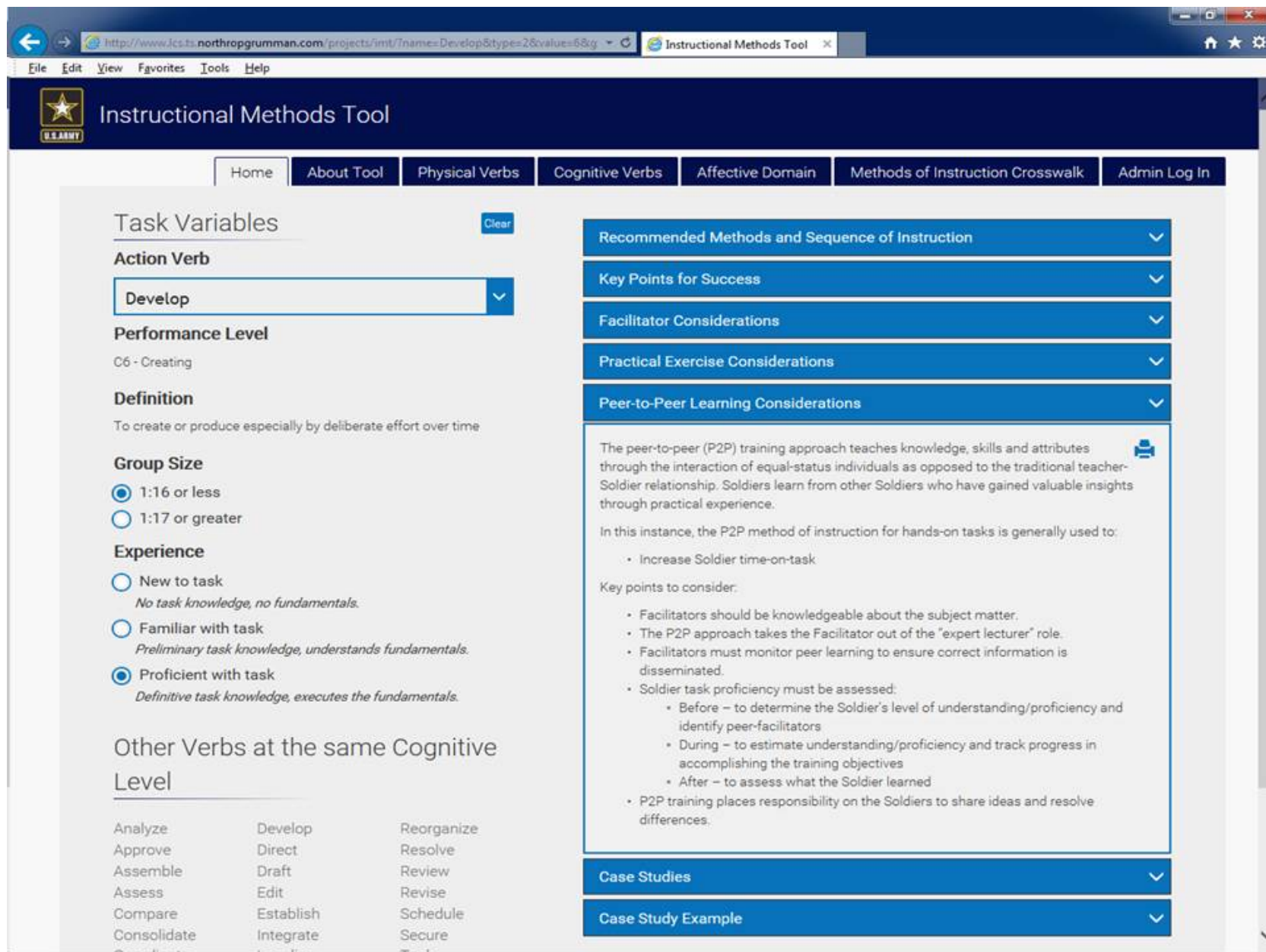
Facilitator Considerations

Practical Exercise Considerations

Peer-to-Peer Learning Considerations

Case Studies

Case Study Example



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Help

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Group Size

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 ☐ 1:17 or greater

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Other Verbs at the same Cognitive Level

Analyze	Develop	Reorganize
Approve	Direct	Resolve
Assemble	Draft	Review
Assess	Edit	Revise
Compare	Establish	Schedule
Consolidate	Integrate	Secure
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- A field staff ride is a historical study of a campaign or battle that envisions a systematic preliminary study phase, an extensive field study phase on the actual historic site, and an integration phase to capture the lessons derived from each.
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- Expose students to the dynamics of battle.
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- Show how sustainment affects operations.
- Show effects of terrain upon plans.
- Provide analytical framework for battle analysis.
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Case studies can be found at <http://usacac.army.mil/core-functions/military-history/staff-rides>

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Case Study Example

Battle of Wanat



On 13 July 2008, nine American Soldiers perished while fighting a pitched battle in the village of Wanat in Afghanistan's Waygal Valley. On that day, the men of Company C, 2d Battalion, 503d Parachute Infantry Regiment endured 4 hours of intense close quarters combat and mounting casualties. The contingent of 49 United States and 24 Afghan National Army Soldiers valiantly defended their small outpost against a coordinated attack by a determined insurgent force armed with rocket propelled grenades and automatic weapons. Despite the initial advantage of tactical surprise and numerical superiority, it was the insurgents who ultimately broke contact and withdrew from Combat Outpost Kahler.

Resources

<http://usacac.army.mil/core-functions/military-history/staff-rides>

<http://www.benning.army.mil/Library/content/Wanat.pdf>

http://www.rand.org/content/dam/rand/pubs/occasional_papers/2011/RAND_OP329z1.pdf

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Example of a Facilitator's outline requiring Soldiers to analyze and evaluate the outcomes of a historical battle

- Background: Operational Orientation of Terrain and Events prior to the Battle of Wanat.
 - Discussion/View the Afghanistan Valleys (Pech, Korengal, Waygal) that affected and led to the Battle.
 - Review of the Events/Background (Operational and Tactical, March 2006-July 2008) that led up to the battle.

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Retrieved from <http://marshallarmyrotc.org/documents/BattleofWanatVSR-Outline.pdf>

Appendix Z

Military Task Examples

C4+C5+C6 – Analyzing, Evaluating, and Creating / Large Group / Proficient with Task

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Action Verb

Develop

Performance Level

C6 - Creating

Definition

To create or produce especially by deliberate effort over time

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Key Points for Success

- With a large group of Soldiers (200+) additional Facilitators are required to achieve the desired level of proficiency.
- A large group could be broken into small groups, with those Soldiers who are proficient with the task acting as Facilitators.
- Soldiers must have foundational knowledge, such as remembering facts, understanding concepts, and applying knowledge in order to reach a desired level of proficiency with these types of tasks.
- Proficient Soldiers should be able to formulate their own hypotheses, judgments, and solutions for complex problems and be able to defend their logic, rationale, and processes/procedures of their decisions and outcomes.
- Proficient Soldiers also should be able to critique and evaluate the assertions of others.
- Soldiers should be able to think at a high strategic or operational level, integrate disparate pieces of information, and distinguish between facts and inferences.
- Facilitator feedback is essential.
- Facilitators should develop questions based on the desired level of performance.
- Use the key words in the table below as guides to structure questions and use task content to complete the question.

Cognitive Level	Question Key Words	Military Task: Apply the Military Decision Making Process (MDMP) Task Example Questions/Tasks
C4 - Analyzing	Analyze, Examine, Classify, Categorize, Determine, etc.	<ul style="list-style-type: none"> • What is your estimation for movement time of the main effort from the TAA to the LD? • How does the Go and NoGo terrain on the MCOO affect maneuver for COA 2? • Analyze each friendly COA in relation to the enemy's most likely and most dangerous COA. • Determine branches and sequels during COA analysis.
C5 - Creating	Plan, Predict, Modify, Change, Improve, Adapt, Combine, etc.	<ul style="list-style-type: none"> • How do you predict the enemy will respond to COA 1? • How would you modify the COAs based on the war-game results? • What aspects of each COA can you combine into 1 COA to meet the commander's guidance? • Create a synchronization matrix.
C6 - Evaluating	Defend, Dispute, Judge, Recommend, Assess, Conclude, Prioritize, etc.	<ul style="list-style-type: none"> • Prioritize each COA using the evaluation criteria. • Recommend and defend a COA to the commander.

Facilitators can use the below sequencing techniques to promote learning

Question Sequencing Techniques to Promote Learning	
Extending and lifting – involves asking a number of questions at the same cognitive level, before lifting the level of questions to the next higher level.	
Example	Apply the MDMP Step 2 Mission Analysis
Extending C2-Understanding Ask questions or assign tasks at the lower level first	<ul style="list-style-type: none"> Summarize the higher headquarters concept of the operation. Restate your organization's mission as a Task and Purpose statement. What are the differences between specified and implied tasks?
Lifting C3-Applying Then ask or assign a task at the next higher level to lift the Soldier's level of cognitive learning.	<ul style="list-style-type: none"> Identify and list the specified and implied tasks within the OPORD that pertain to your organization.
Narrow to broad – ask lower level specific questions, followed by next higher level general questions	
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